

Gradient Waveform Design

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Class Business

- **Tuesday (3/7) from 6-9pm**
 - **6:00-7:30pm Groups**
 - **Avanto**
 - Sara Said, Yara Azar, April Pan
 - **Skyra**
 - Timothy Marcum, Diana Lopez, Zhaohuan Zhang
 - **Prisma**
 - Daisong Zhang, Jingwen Yao, Fang-Chu Lin, Andy Vuong
 - **7:30-9:00pm Groups**
 - **Avanto**
 - Binru Chen, Junjie Chen, Yuhua Chen
 - **Skyra**
 - Jie Fu, Qihui Lyu, Cass Wong
 - **Prisma**
 - Nyasha Maforo, Fadil Ali, Vahid Ghodrati



Lecture #15 - Learning Objectives

- **Distinguish Type-1 and Type-2 chemical shift artifacts, their origin, and mitigation.**
- **Describe advantages and disadvantages of two partial fourier acquisition methods.**
- **Explain the advantages and disadvantages of multi-slice imaging.**
- **Explain the advantages and disadvantages of multi-echo imaging.**
- **Identify ways to improve imaging protocols.**



Lecture #16 - Learning Objectives

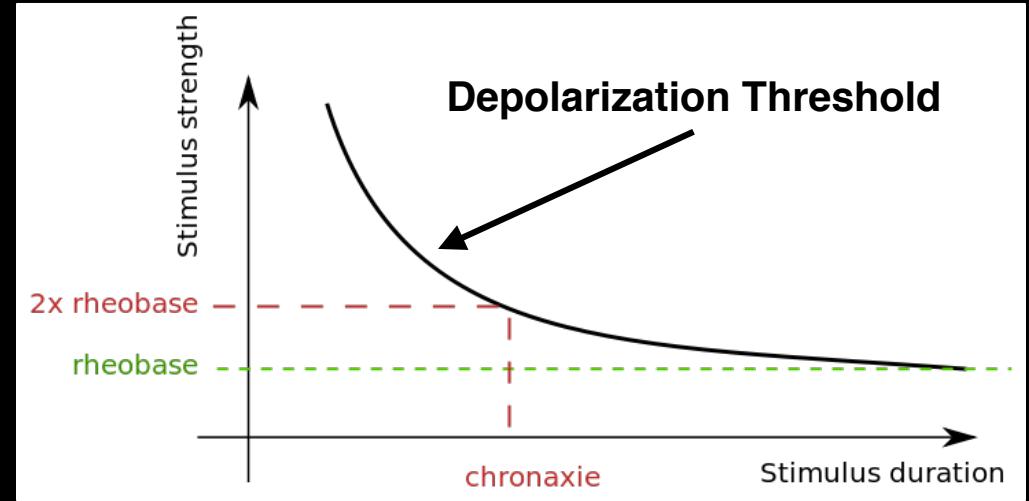
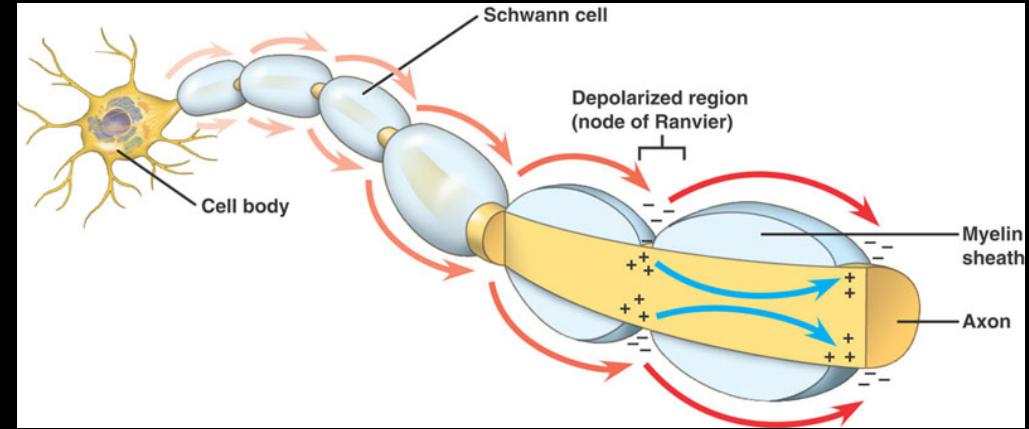
- **Describe the safety concerns that relate to the use of magnetic field gradients.**
- **Know how to calculate the parameters for the slice selection gradient.**
- **Appreciate the importance of the slice-select re-phasing gradient.**
- **Learn how to design the phase encode gradient waveforms.**
- **Understand which gradient waveforms can overlap and which can not.**
- **Learn how to design the frequency encode gradient waveforms.**
- **Understand the origin and impact of eddy currents.**



Gradient Safety

Gradient Safety

- Noise
- Peripheral nerve stimulation (PNS)



Solution: Ear plugs

Head phones

Solution: De-rate gradient slew rates, but this increases scan time.

Time-varying gradients induce mechanical vibrations and PNS.

MRI Gradient Noise



Switching the gradients on ms time scales (kHz) generates acoustic noise.



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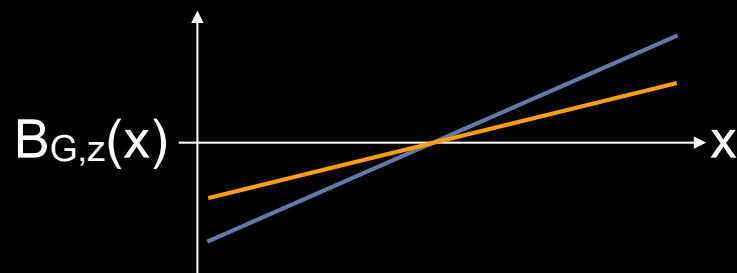
Gradient Noise

- Jet take-off @ 25m ~150 dB (eardrum rupture)
- Car horn @ 1m ~110 dB (borderline painful)
- Live rock band ~100 dB
- **MRI gradients full load** ≤99 dB
- Garbage disposal ~80 dB
- **MRI gradients basic load** ≤75 dB
- Radio or TV Audio ~70dB



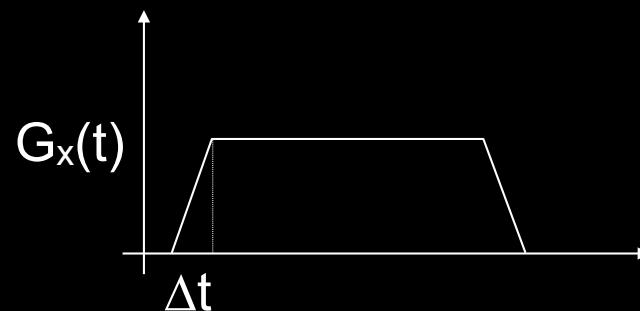
Gradient Safety – G_{Max}

- **G_{Max} limitations:**
 - Concern: None known.
 - B₀ is already pretty big.
 - Conventional Gradients
 - G_{Max} = 4 to 5G/cm (=50mT/m)
 - Cutting Edge Gradients
 - G_{Max} = 8G/cm (=80mT/m)
 - Connectome Gradients
 - G_{Max} = 30G/cm (=300mT/m)
 - Consider the ΔB contributed by a gradient...

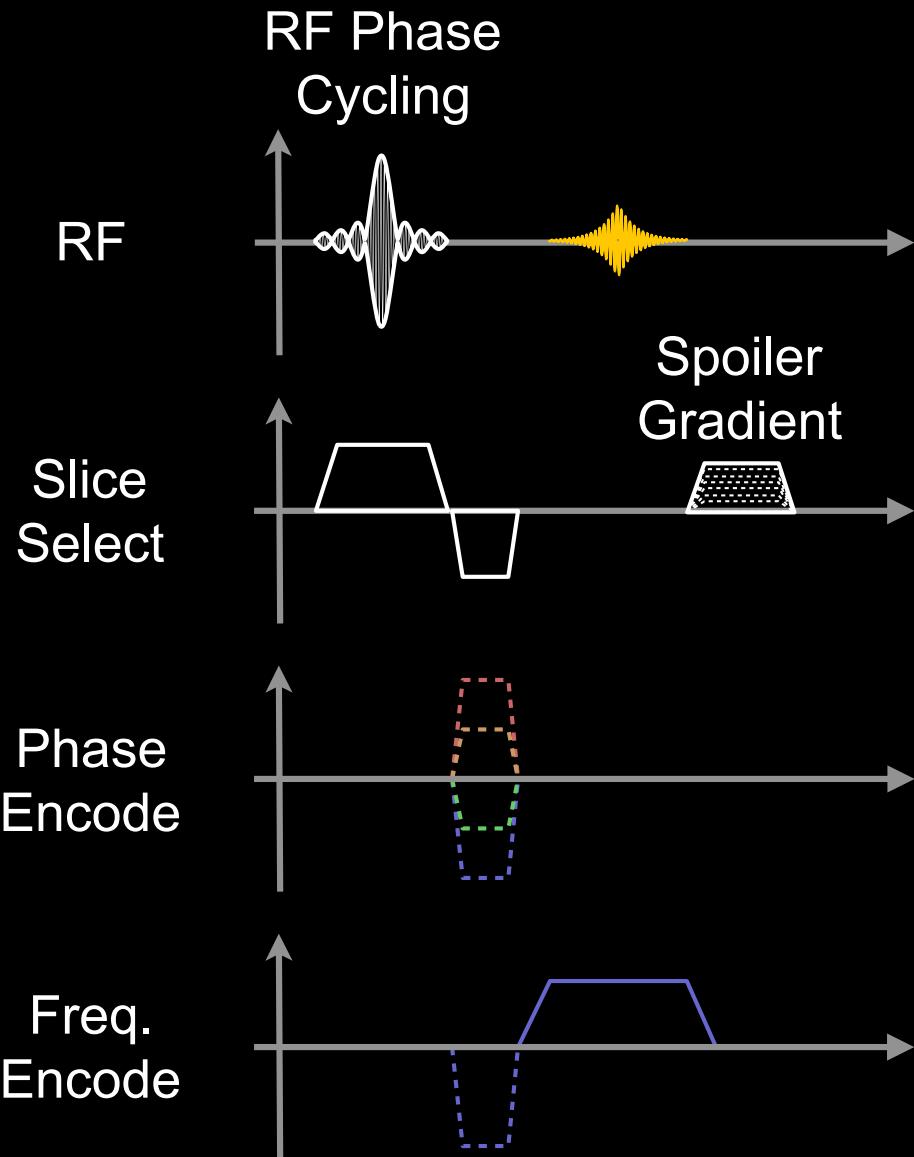


Gradient Slewrate

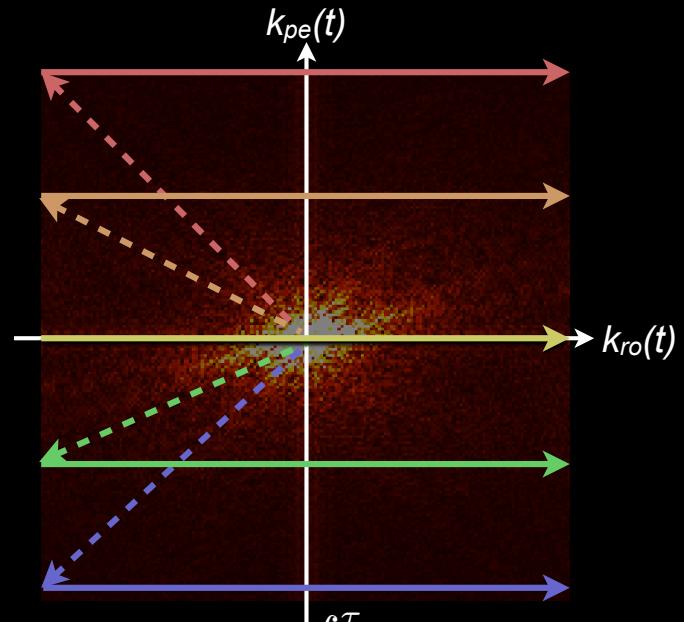
- **Gradient slew rate**
 - T/m/s (or G/cm/s)
 - dG/dt – Rate of change of gradient amplitude
- **Slew rate limited by dB/dt :**
 - Concern: Peripheral Nerve Stimulation
 - Regulated by FDA
 - Normal Mode: $dB/dt = 16 \text{ T/s} \cdot (1 + 0.36/\beta)$
 - First Level Mode: $dB/dt = 20 \text{ T/s} \cdot (1 + 0.36/\beta)$
 - $\beta = \text{stimulus duration [ms]}$



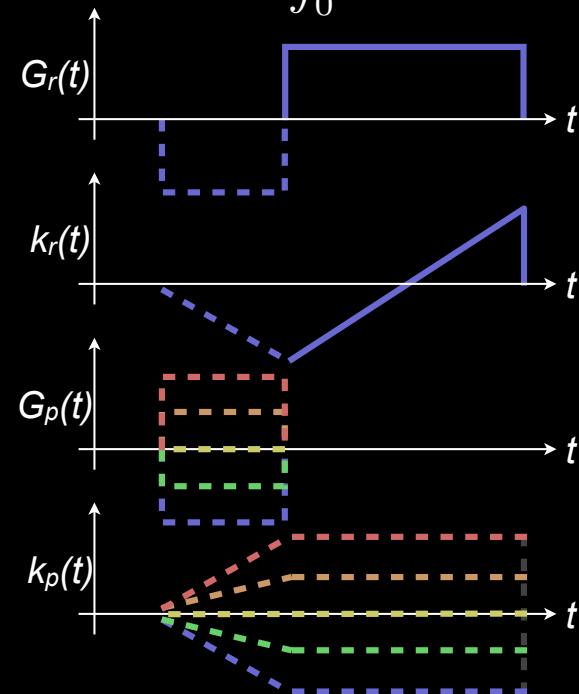
Gradient Echo Sequence



One phase encoded echo is acquired per TR.



$$\vec{k}(t) = \frac{\gamma}{2\pi} \int_0^{\tau} \vec{G}(t) d\tau$$



Slice Select Gradients

Selective Excitation

- What factors control slice selection?

$$B_1^e(t)$$

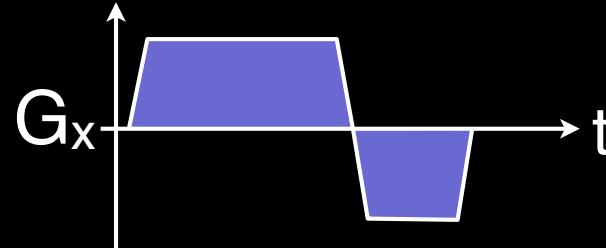
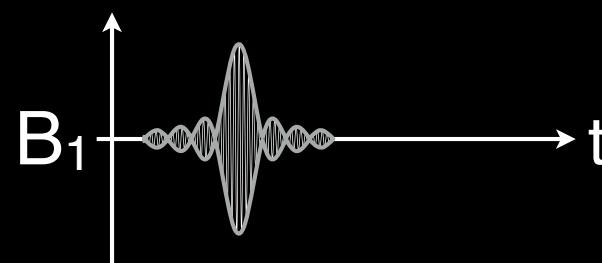
Pulse envelope function
(e.g. $B_{1,\max}$ and $\Delta\omega$)

$$\omega_{RF}$$

Excitation carrier frequency

$$\vec{G}$$

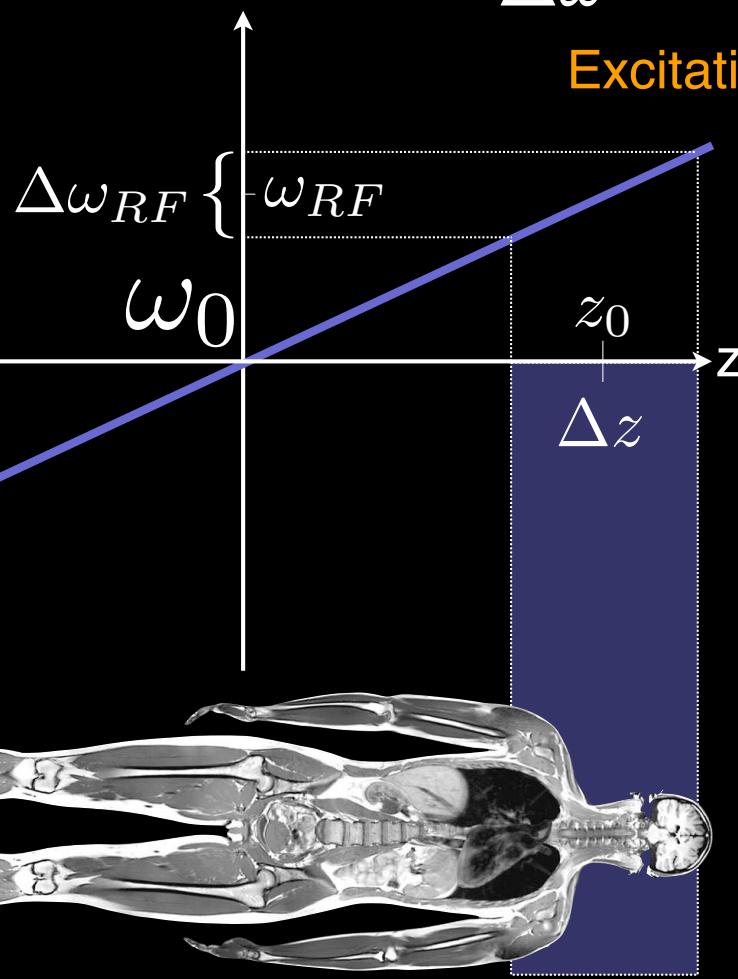
Gradient amplitude



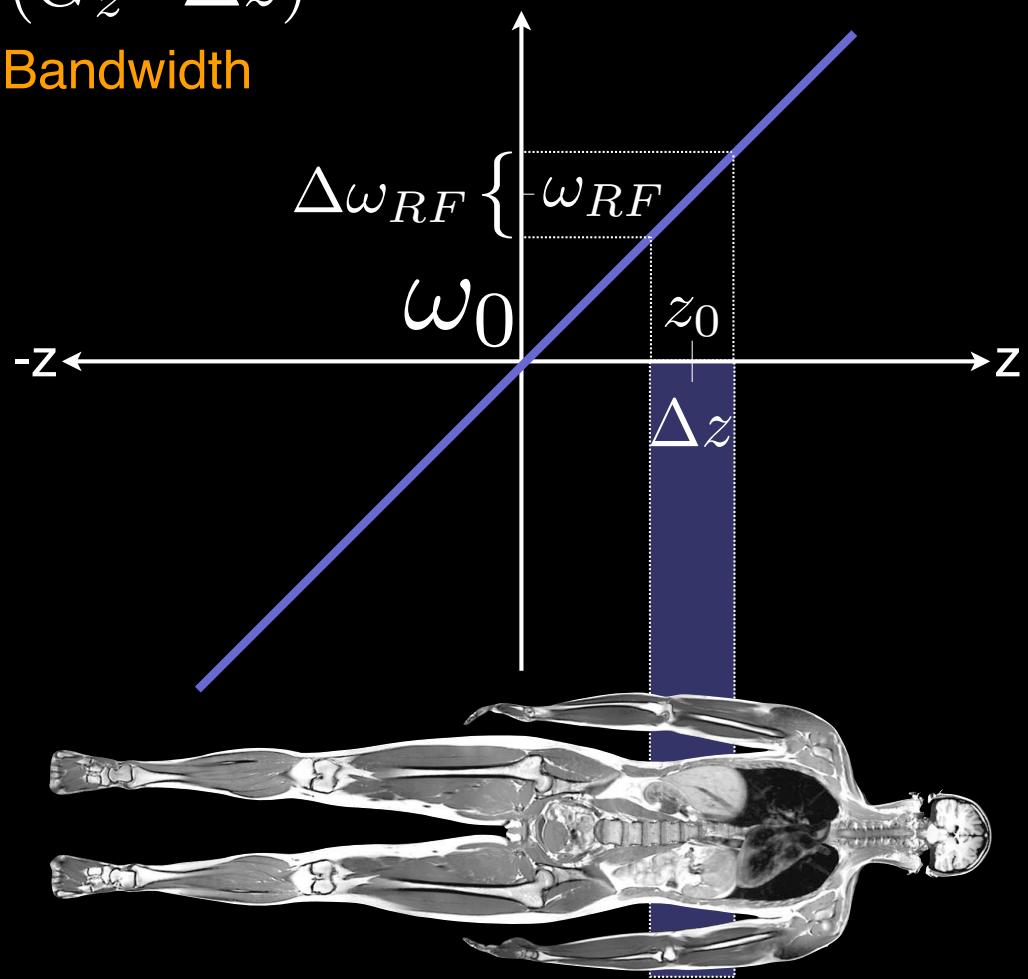
Slice Selective Excitation

$$\Delta\omega = -\gamma (G_z \cdot \Delta z)$$

Excitation Bandwidth



Slice-A



Slice-B

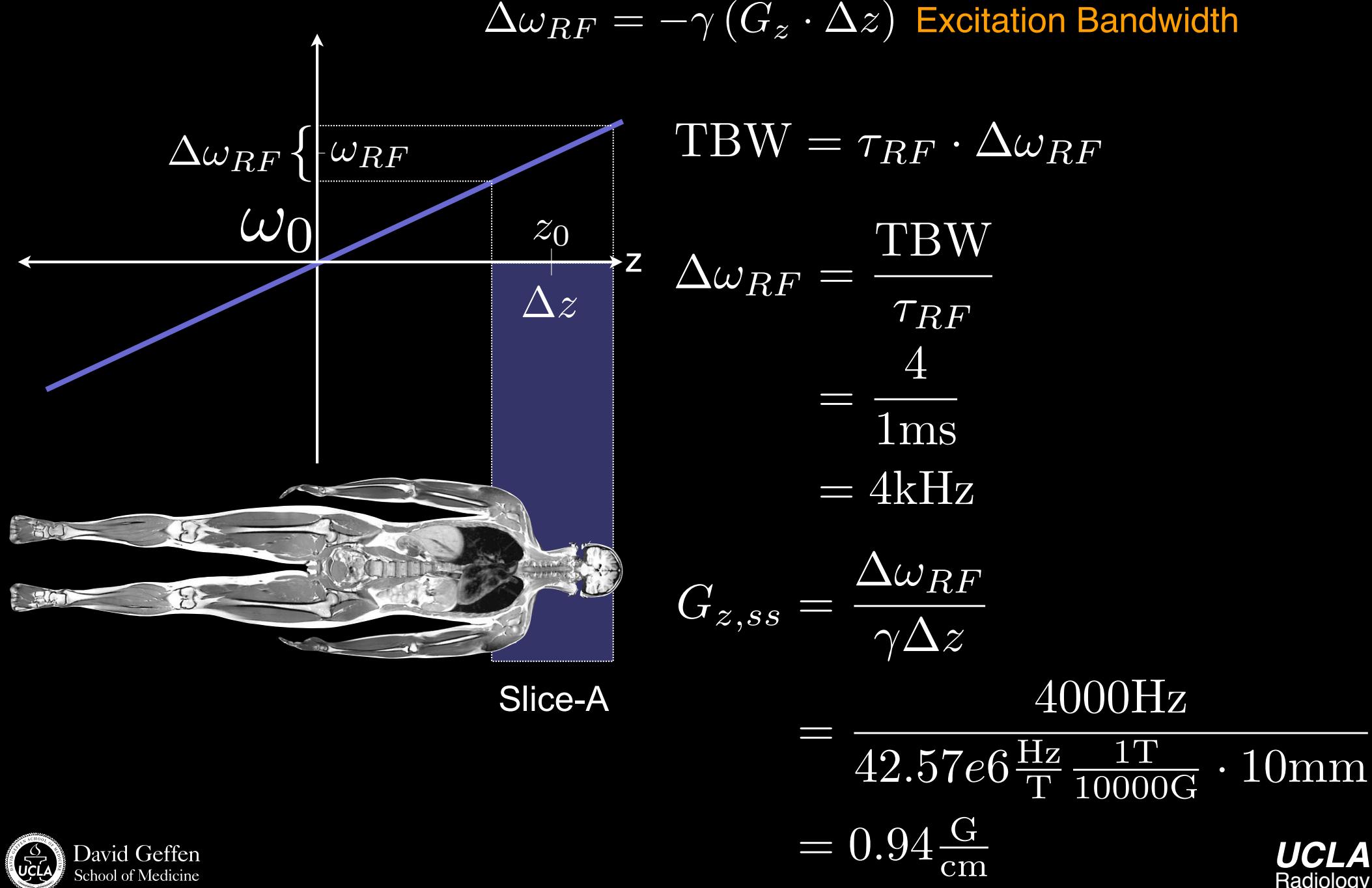
How do you move the slice along $\pm z$?

Compare $\Delta\omega$ and ω_{RF} for Slice-A and Slice-B.

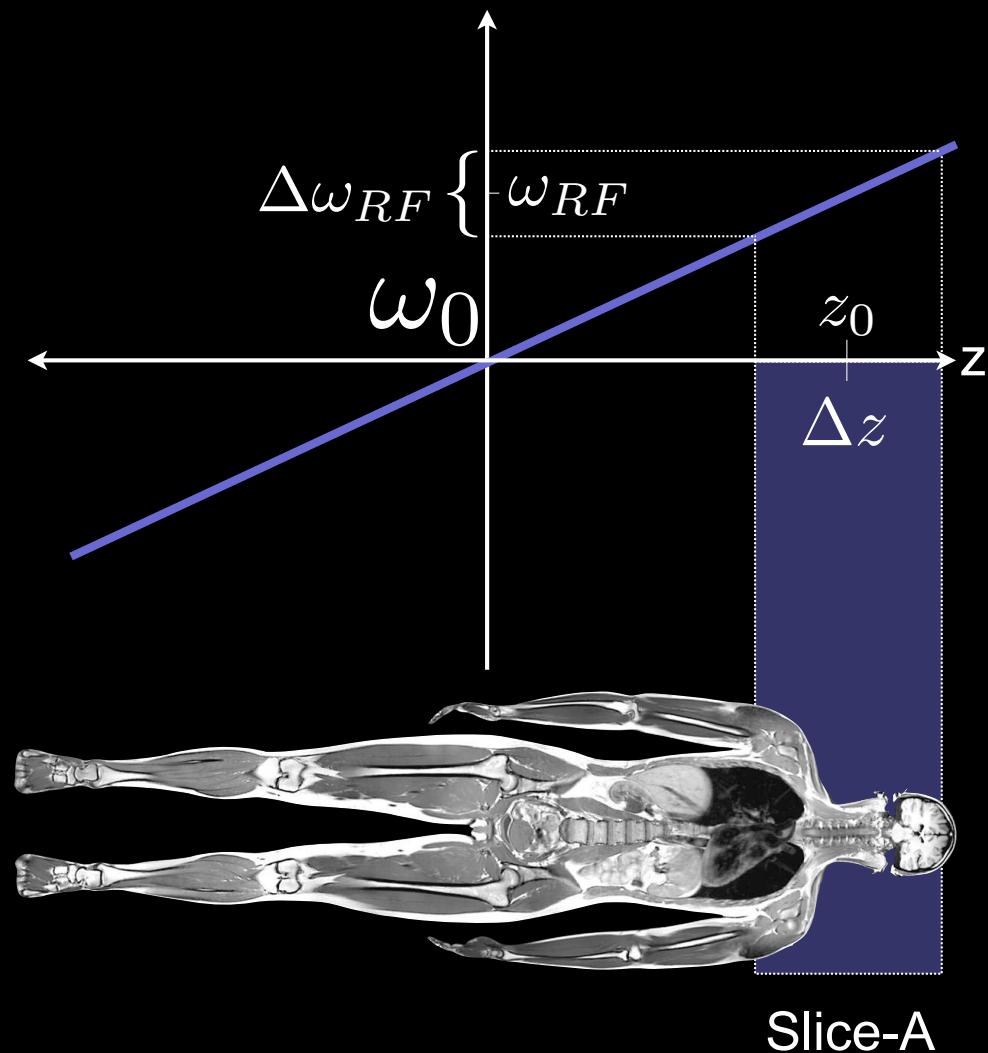
Do we usually acquire $\omega_{RF} > \omega_0$?



Slice Selective Excitation - Example



Slice Selective Excitation - Example



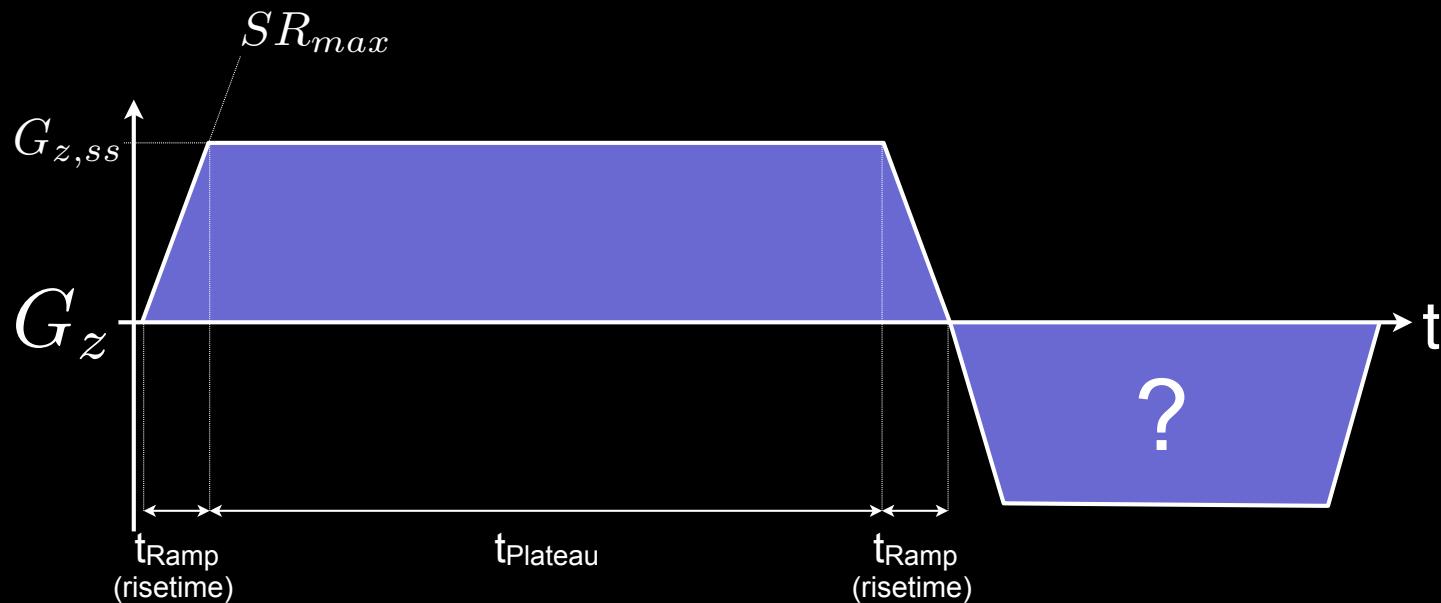
- What is the thinnest slice possible?

$$\begin{aligned}\Delta z &= \frac{\Delta\omega_{RF}}{\gamma G_z} \\ &= \frac{TBW}{\gamma G_z \cdot \tau_{RF}}\end{aligned}$$

- Smallest TBW
 - Slice profile limited
- Maximum G_z
 - Hardware limited
- Longest τ_{RF}
 - Acceptable duration

Slice Selective Gradient Design

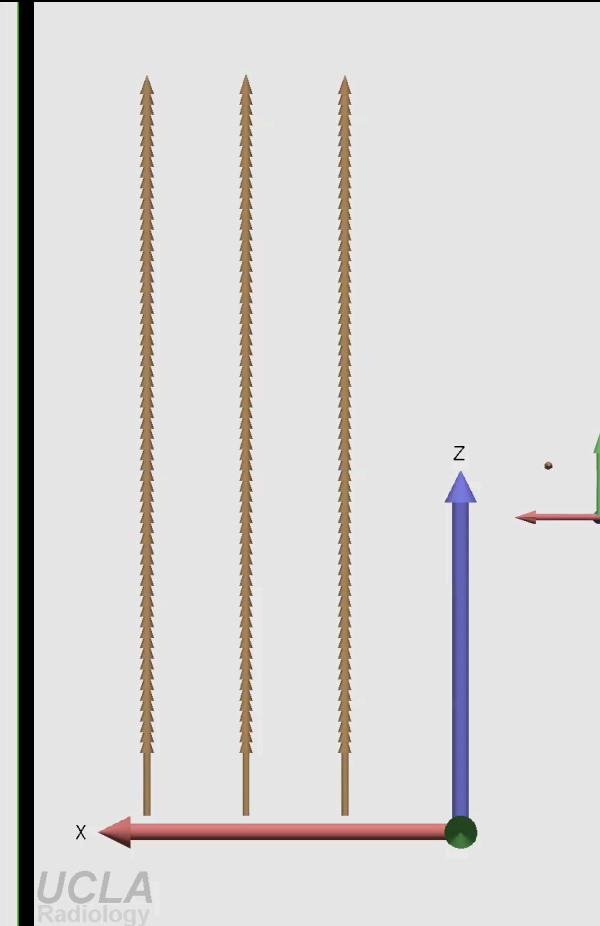
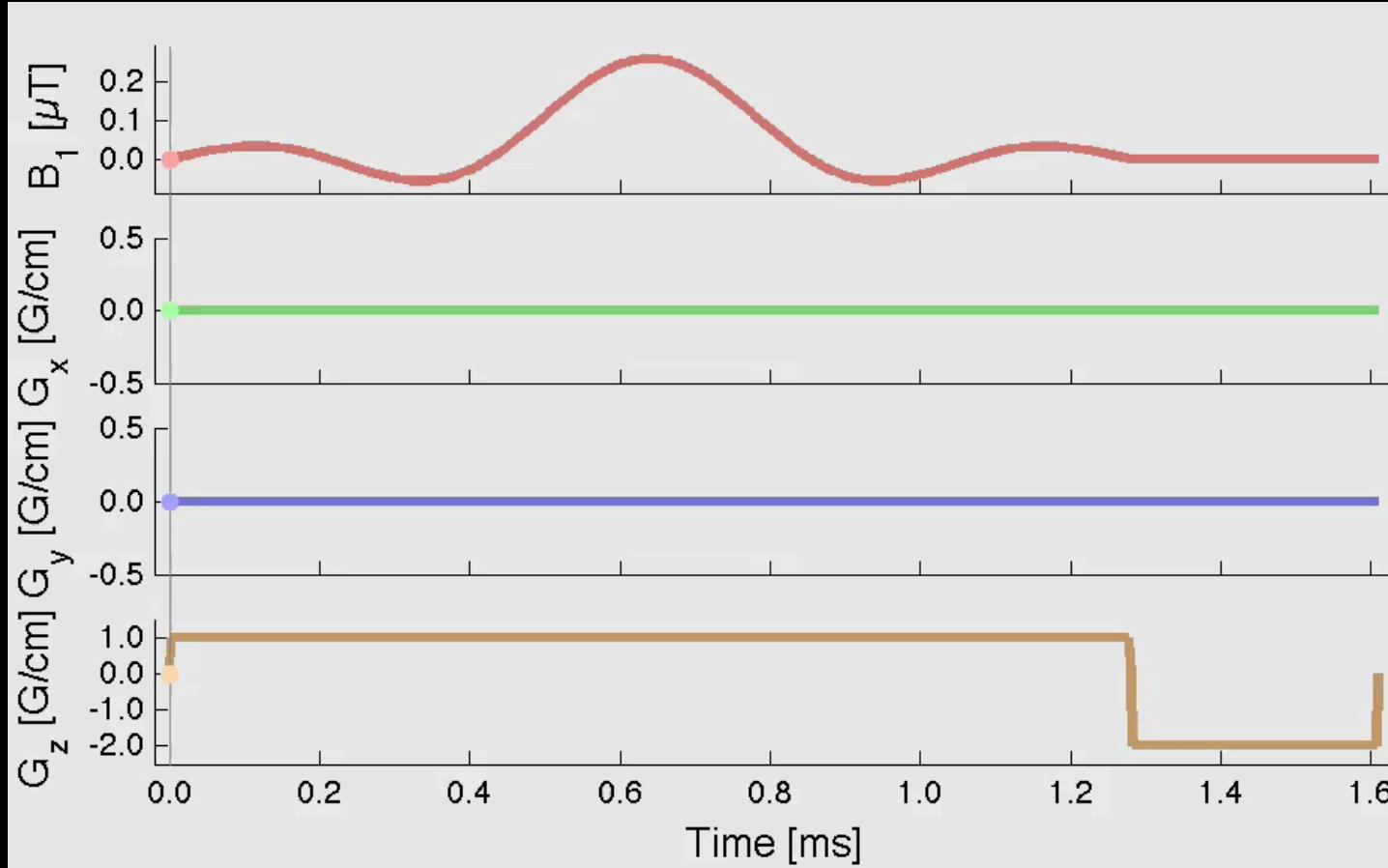
- Ramp as fast as possible until $G_{z,ss}$
- Plateau for duration ($t_{plateau}$) of RF pulse
- Ramp down as fast as possible



$$\begin{aligned} t_{ramp} &= \frac{G_{z,ss}}{SR_{max}} & t_{plateau} &= \tau_{RF} \\ &= \frac{0.95 \frac{\text{G}}{\text{cm}}}{20 \text{G}/\text{cm}/\text{ms}} \\ &= 0.0475 \text{ms} \end{aligned}$$



Slice Selection & Rephasing



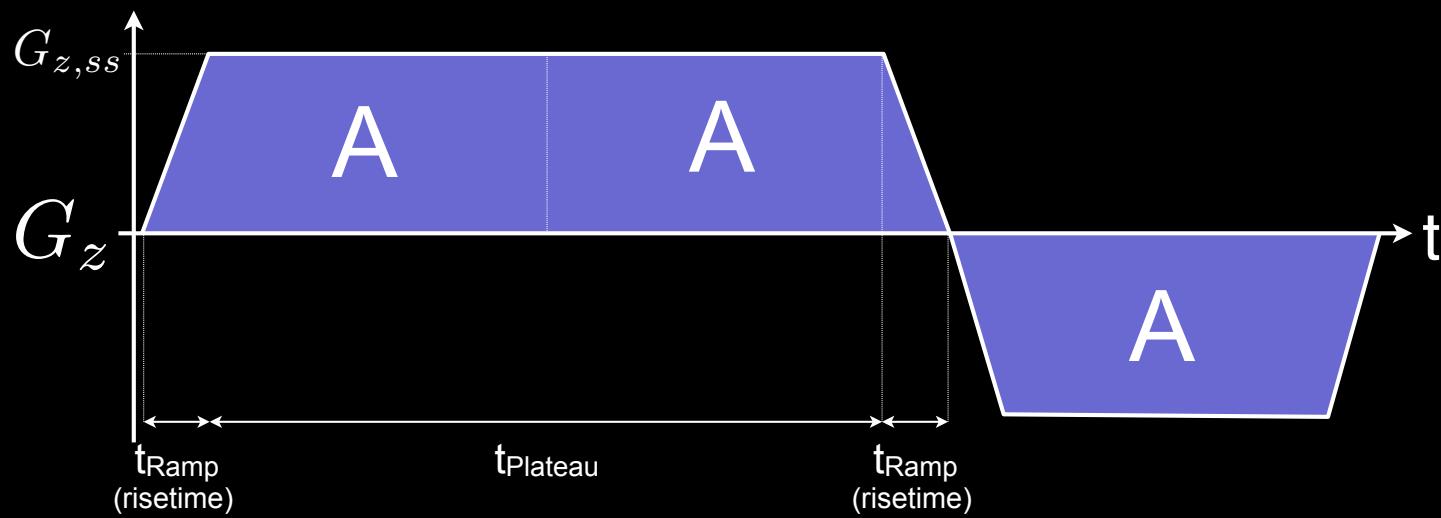
Slice Selective Gradient Design

- How do you design the slice selective re-phasing gradient?

$$M_{xy} = iM_0 e^{-i\omega(z) \frac{\tau_{RF}}{2}} \mathcal{F}_{1D}\left\{\omega_1\left(t + \frac{\tau_{RF}}{2}\right)\right\}$$

Through-plane
de-phasing at the
end of slice selection.

Small Tip Angle
Approximation



$$\omega(z, t) = \gamma G_{z,ss}(t) \cdot z$$

$$\begin{aligned}\phi_{z,ss} &= \int_0^{\frac{\tau_{RF}}{2}} \omega(z, t) dt \\ &= \int_0^{\frac{\tau_{RF}}{2}} \gamma G_{z,ss}(t) \cdot z dt \\ &= \gamma G_{z,ss} \cdot \frac{\tau_{RF}}{2} \cdot z\end{aligned}$$



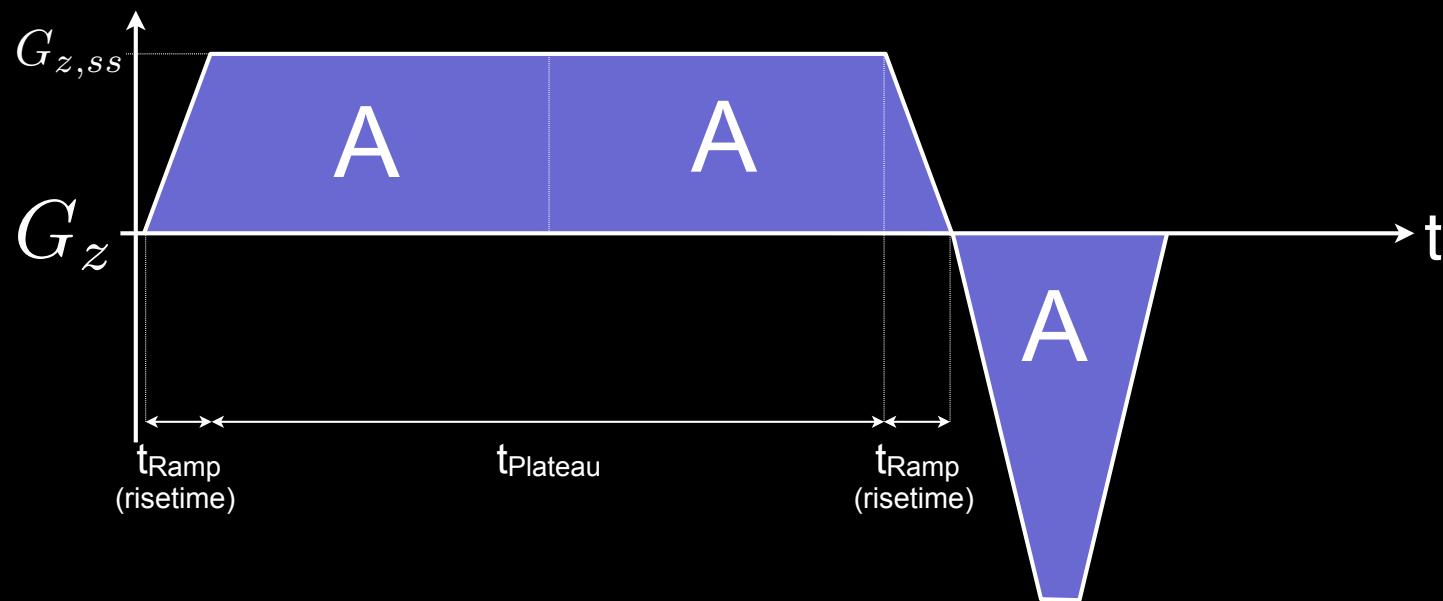
Slice Selective Gradient Design

- How do you design the slice selective re-phasing gradient?

$$M_{xy} = iM_0 e^{-i\omega(z)\frac{\tau_{RF}}{2}} \mathcal{F}_{1D}\left\{\omega_1\left(t + \frac{\tau_{RF}}{2}\right)\right\}$$

Through-plane
de-phasing at the
end of slice selection.

Small Tip Angle
Approximation



Slice select refocusing gradient should be as short as possible.

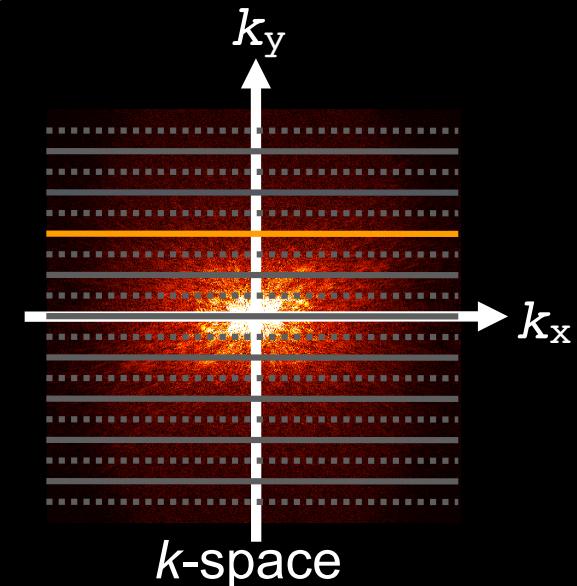
G_{Max} and SR_{Max} limited...



Phase Encode Gradients

Phase Encoding

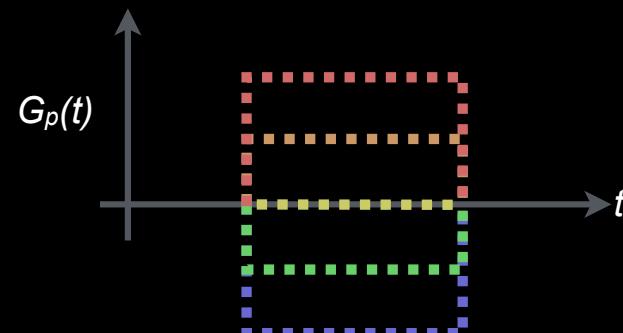
- **Consists of:**
 - Phase encoding gradient
 - Magnitude changes with each TR
 - Can be played with other gradients
 - Crushers, Slice-selection rephaser, readout dephasing
- **Used with Cartesian imaging**
- **After excitation, before readout**
- **Adds linear spatial variation of phase**
- **Phase encode in**
 - one direction for 2D imaging
 - two directions for 3D imaging
- **Only one PE step per echo**



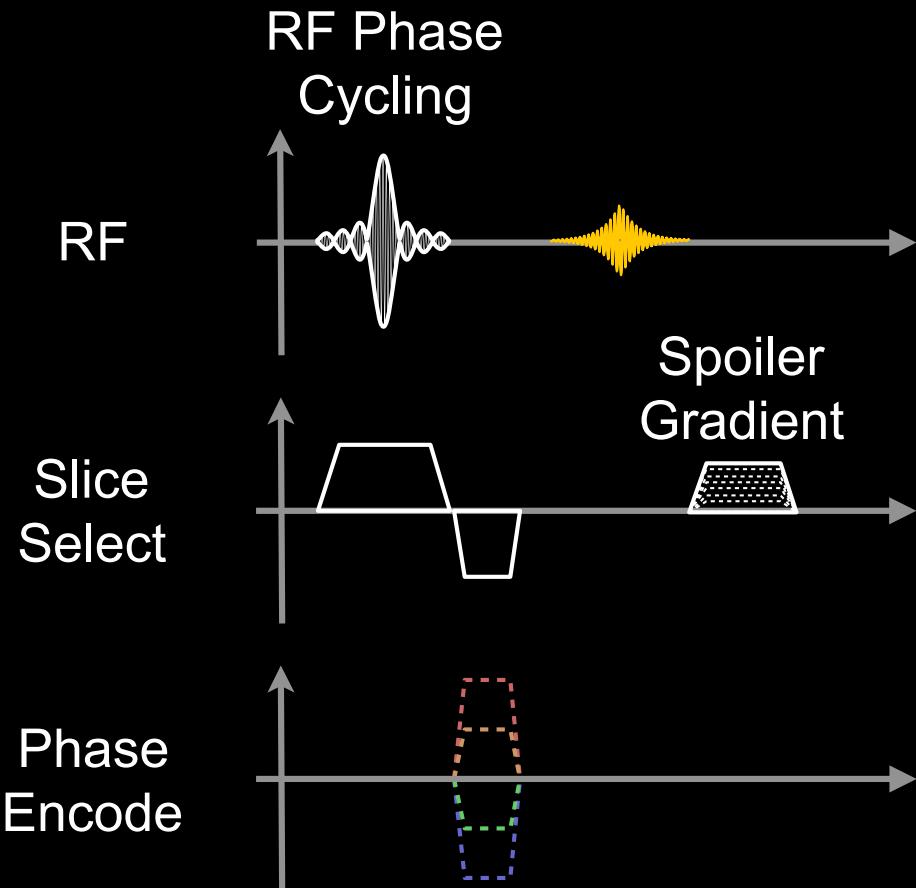
FFT



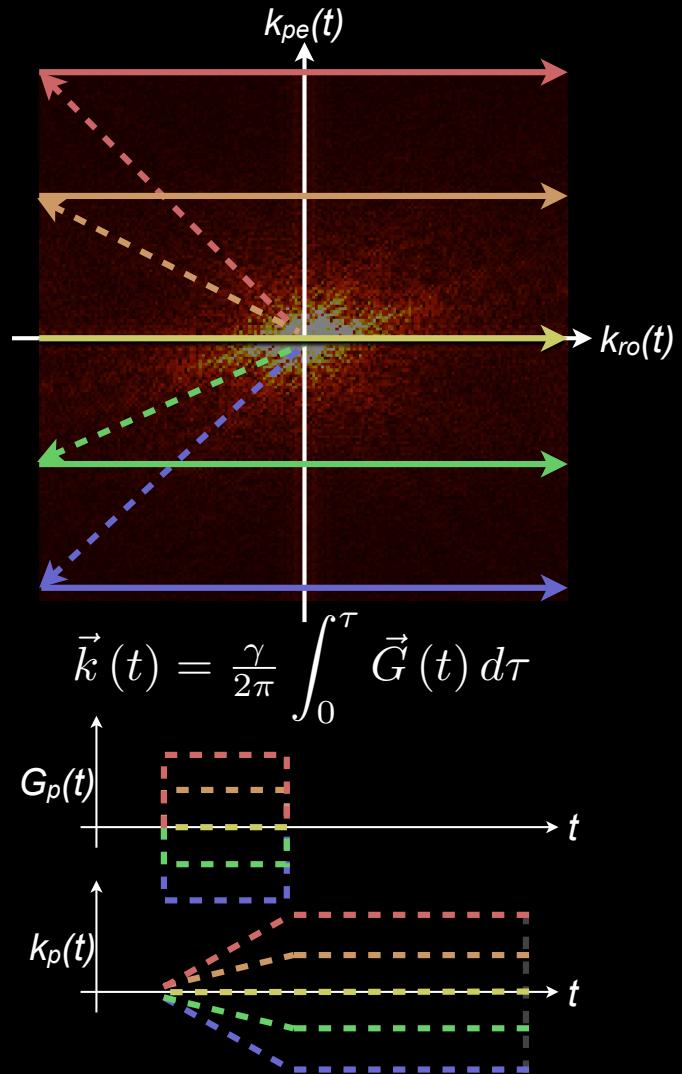
Image



Phase Encode Gradients



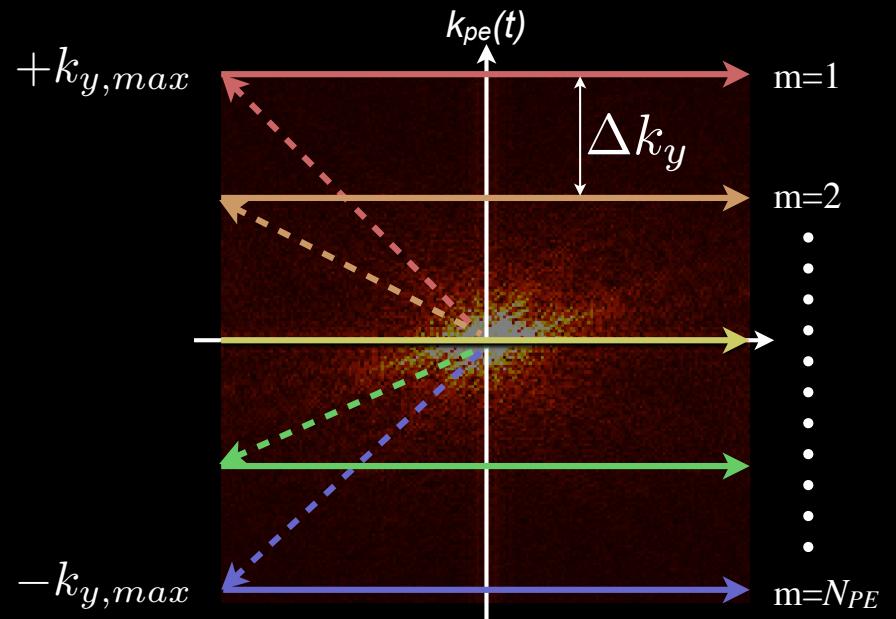
$$\begin{aligned}
 \phi_{y,pe}(y) &= \int_0^{\tau_{PE}} \omega(y, t) dt \\
 &= \int_0^{\tau_{PE}} \gamma G_{y,pe}(t) \cdot y dt \\
 &= \gamma G_{y,pe} \cdot \tau_{PE} \cdot y \\
 &= 2\pi k_y \cdot y
 \end{aligned}$$



Phase Encode Gradients

$FOV = \frac{1}{\Delta k_y}$, encoded with N_{PE} steps.

$$\begin{aligned}\Delta k_y &= \frac{1}{N_{PE} \cdot \Delta y} \\ &= \frac{1}{128 \cdot 0.1\text{cm}} \\ &= 0.078\text{cm}^{-1}\end{aligned}$$



$$\begin{aligned}k_{y,max} &= \frac{1}{2}(N_{PE} - 1)\Delta k_y \\ &= \frac{1}{2}(128 - 1) \cdot 0.078\text{cm}^{-1} \\ &= 4.95\text{cm}^{-1}\end{aligned}$$

↑
2x Nyquist

$$\text{In general, } k_y(m) = \left(\frac{N_{PE}-1}{2} - m\right) \Delta k_y$$



Phase Encode Gradients

- How do we design the steps?
 - Calculate $k_{y,max}$ from defined N_{PE} and FOV
 - Defines largest PE step (e.g. largest gradient)
 - Design shortest gradient for $k_{y,max}$
 - Linear scaling of gradient area for all other steps
 - Keeps sequence timing constant TR to TR

$$\Delta k_y = \frac{1}{\text{FOV}_y} = \gamma \Delta \mathbf{G}_y T_{pe} \quad \text{Eqn. 5.123}$$

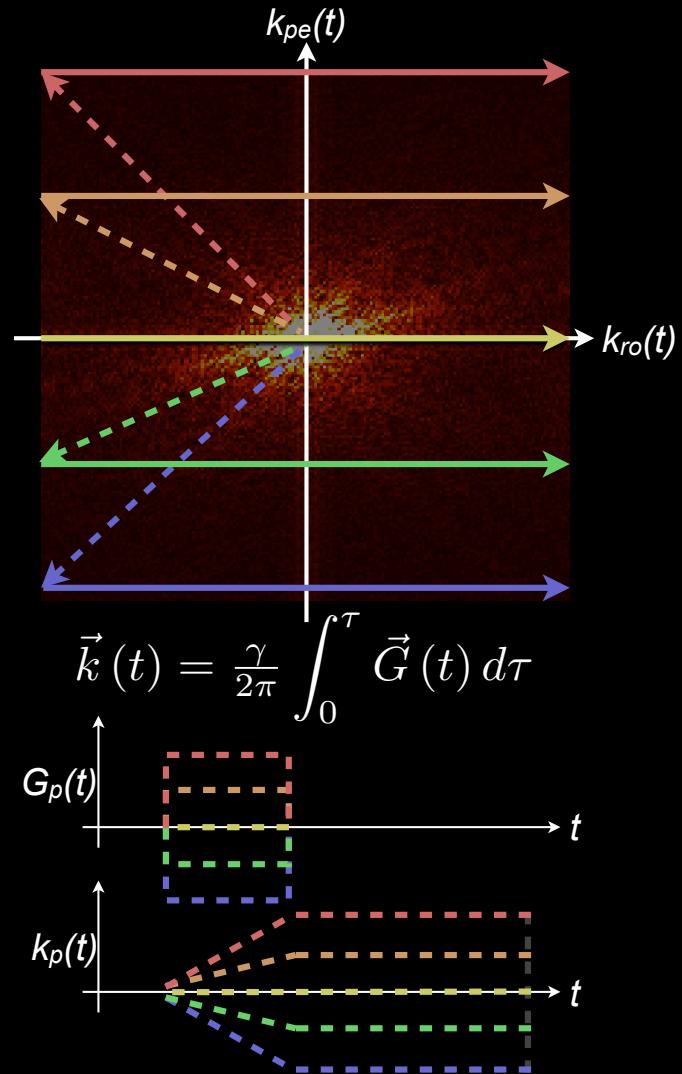
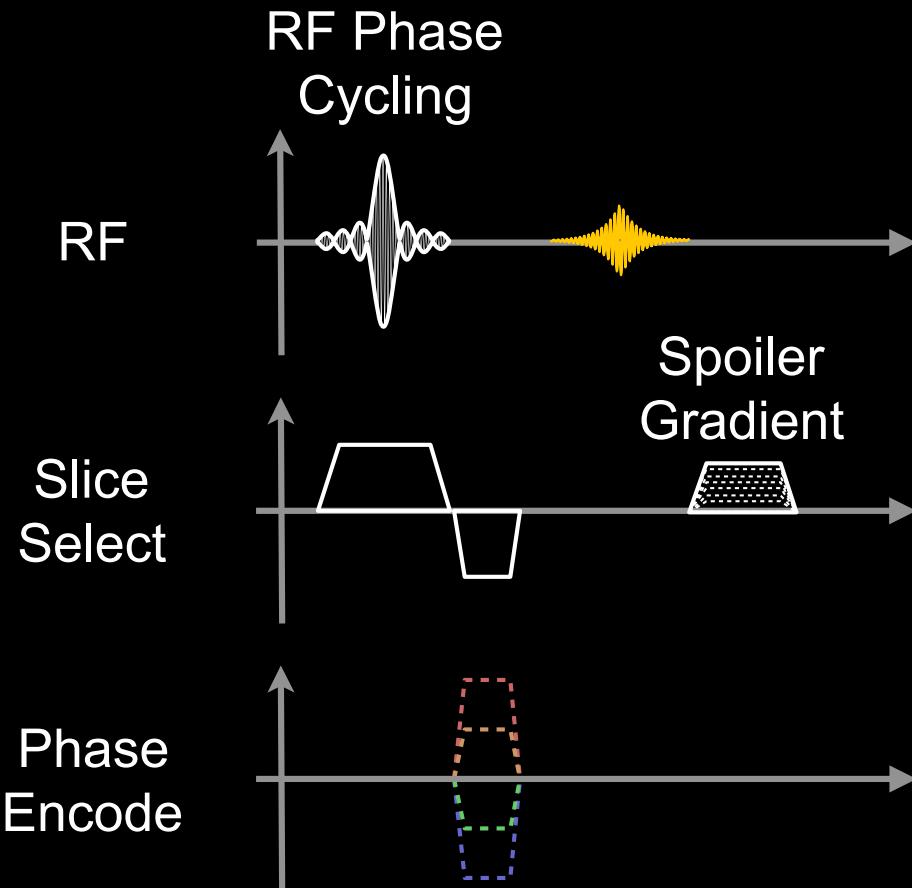
Let, $G_{PE,max} = \left(\frac{N_{PE}-1}{2}\right) \Delta G_{PE}$

- Use the maximum available gradient strength.
- Calculate the duration, τ_{PE} .

$$\begin{aligned}\tau_{PE} &= \frac{2\pi k_{y,max}}{\gamma G_{max}} \\ &= \frac{4.95 \text{cm}^{-1}}{4248 \frac{\text{Hz}}{\text{G}} \cdot 4 \frac{\text{G}}{\text{cm}}} \\ &= 0.290 \text{ms}\end{aligned}$$



Phase Encode Gradients

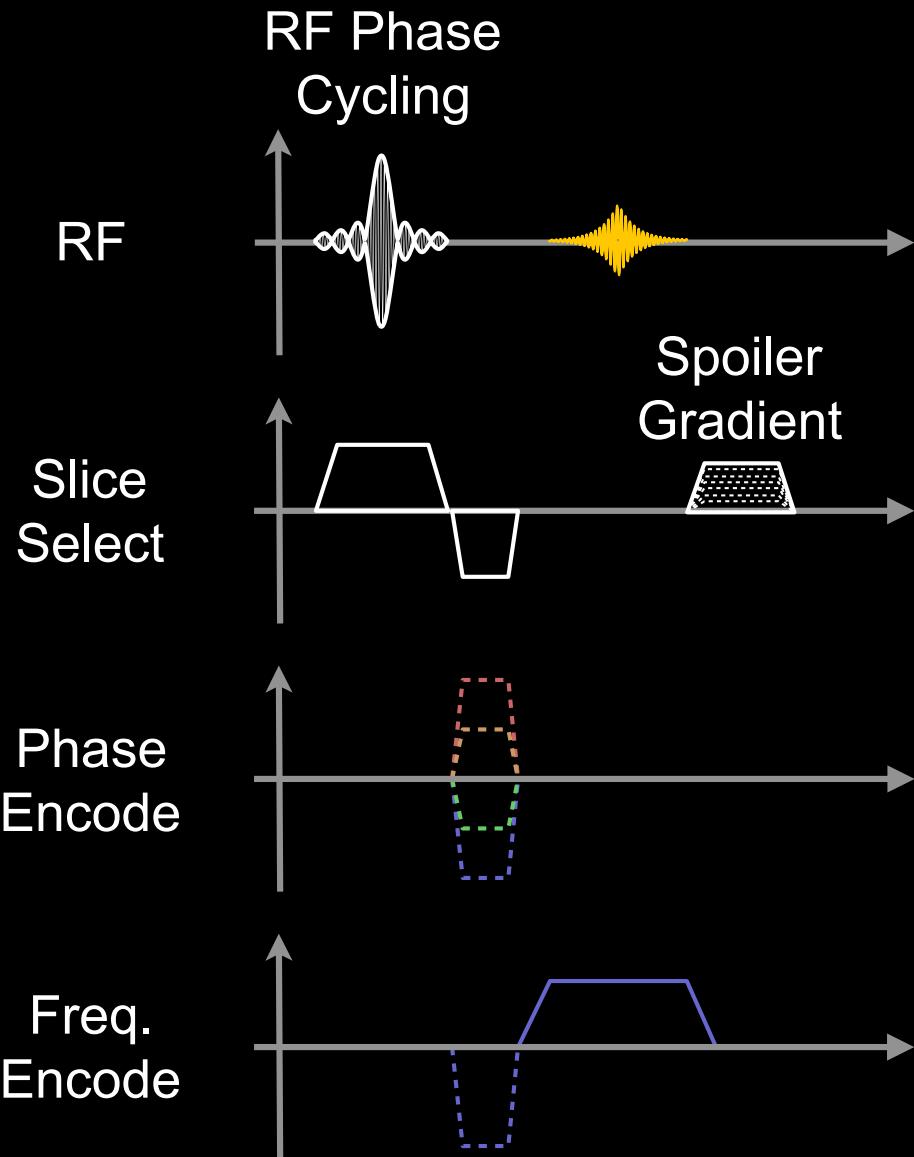


For sequence efficiency the slice-select rephasing gradient and the phase encode gradient can overlap.

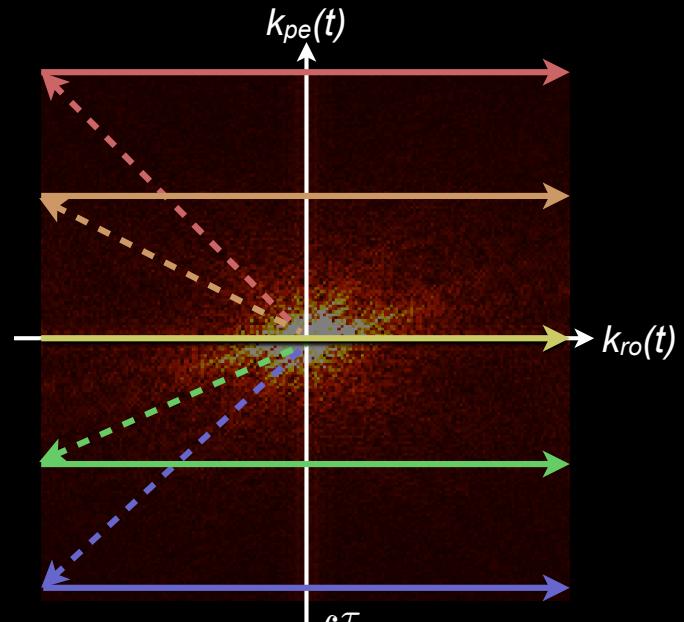


Readout Gradients

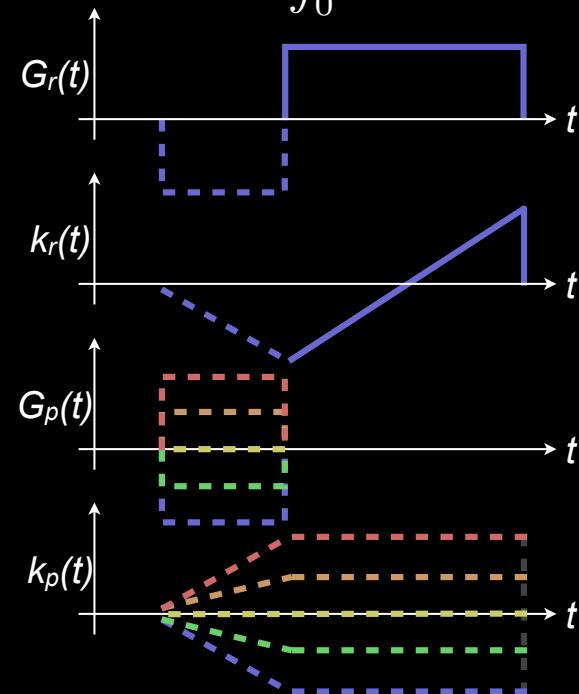
Gradient Echo Sequence



One phase encoded echo is acquired per TR.



$$\vec{k}(t) = \frac{\gamma}{2\pi} \int_0^{\tau} \vec{G}(t) d\tau$$



Readout Gradient Amplitude

- **High Receiver Bandwidth (RBW, Δf)**
 - Stronger gradients
 - Larger range of frequencies across the FOV (or pixel)
 - Less chemical shift (smaller freq. difference per pixel)
 - Lower SNR (shorter acquisition time)
 - Shorter TE (move across k -space faster)



$$\Delta f = \frac{1}{2} \frac{\gamma}{2\pi} G_x \cdot FOV_x$$

User can pick 2 of 3 (Δf , G_x , FOV_x)

↑
Receiver Bandwidth (e.g. 32kHz)
↑
Field of View (e.g. 30cm)



$$\begin{aligned} G_x &= \frac{4\pi\Delta f}{\gamma FOV_x} \\ &= \frac{4\pi \cdot 32000\text{Hz}}{4258 \frac{\text{Hz}}{\text{G}} \cdot 30\text{cm}} \\ &= 3.128 \frac{\text{G}}{\text{cm}} \end{aligned}$$

Readout Gradient Duration

- **High Receiver Bandwidth (RBW, Δf)**
 - Stronger gradients
 - Larger range of frequencies across the FOV (or pixel)
 - Less chemical shift (smaller freq. difference per pixel)
 - Lower SNR (shorter acquisition time)
 - Shorter TE (move across k -space faster)



Temporal Nyquist Sampling Requires: $\Delta t = \frac{1}{2\Delta f}$

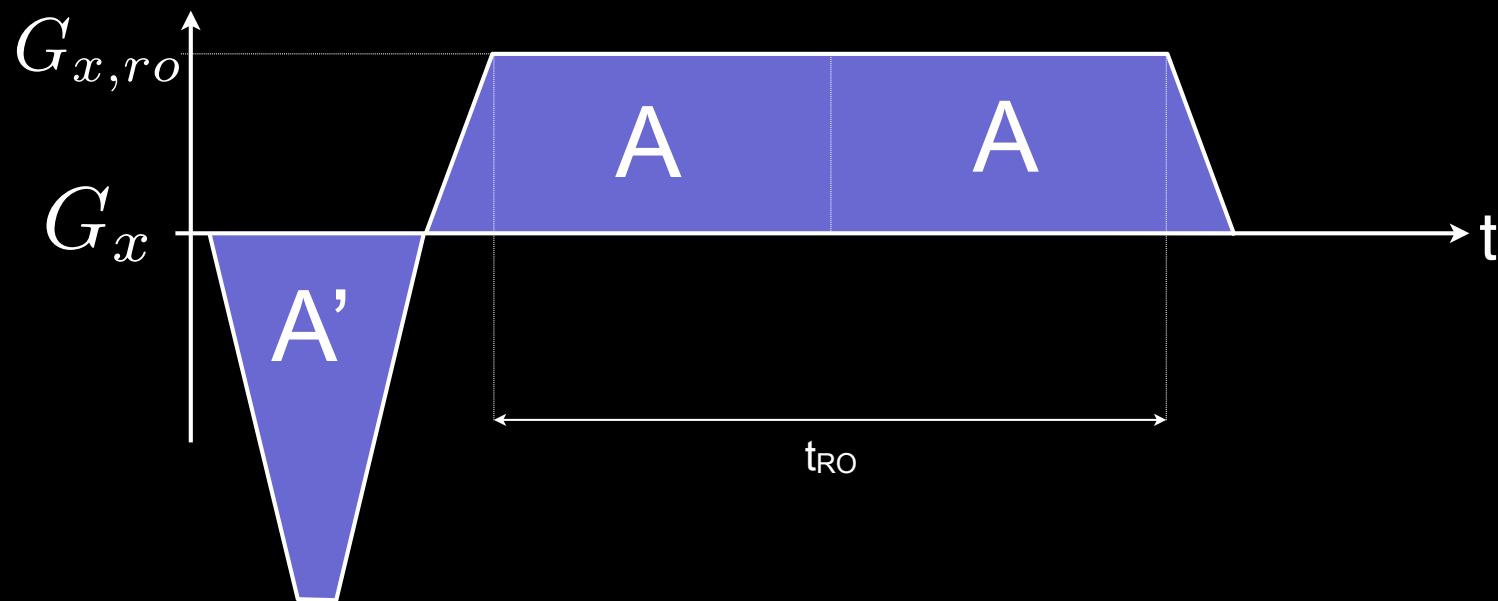
$$\begin{aligned}\Delta t &= \frac{1}{2\Delta f} \\ &= \frac{1}{2 \cdot 32000 \text{Hz}} \\ &= 15.625 \mu\text{s}\end{aligned}$$



$$\begin{aligned}\tau_{RO} &= N_{read} \cdot \Delta t \\ &= 128 \cdot 15.625 \mu\text{s} \\ &= 2000 \mu\text{s}\end{aligned}$$

Readout Gradient Pre-Phaser

$A' = A$ for symmetric k-space coverage.



For sequence efficiency the readout pre-phasing gradient and the phase encode gradient can overlap.



Eddy Currents

Eddy Current Origins: Hardware

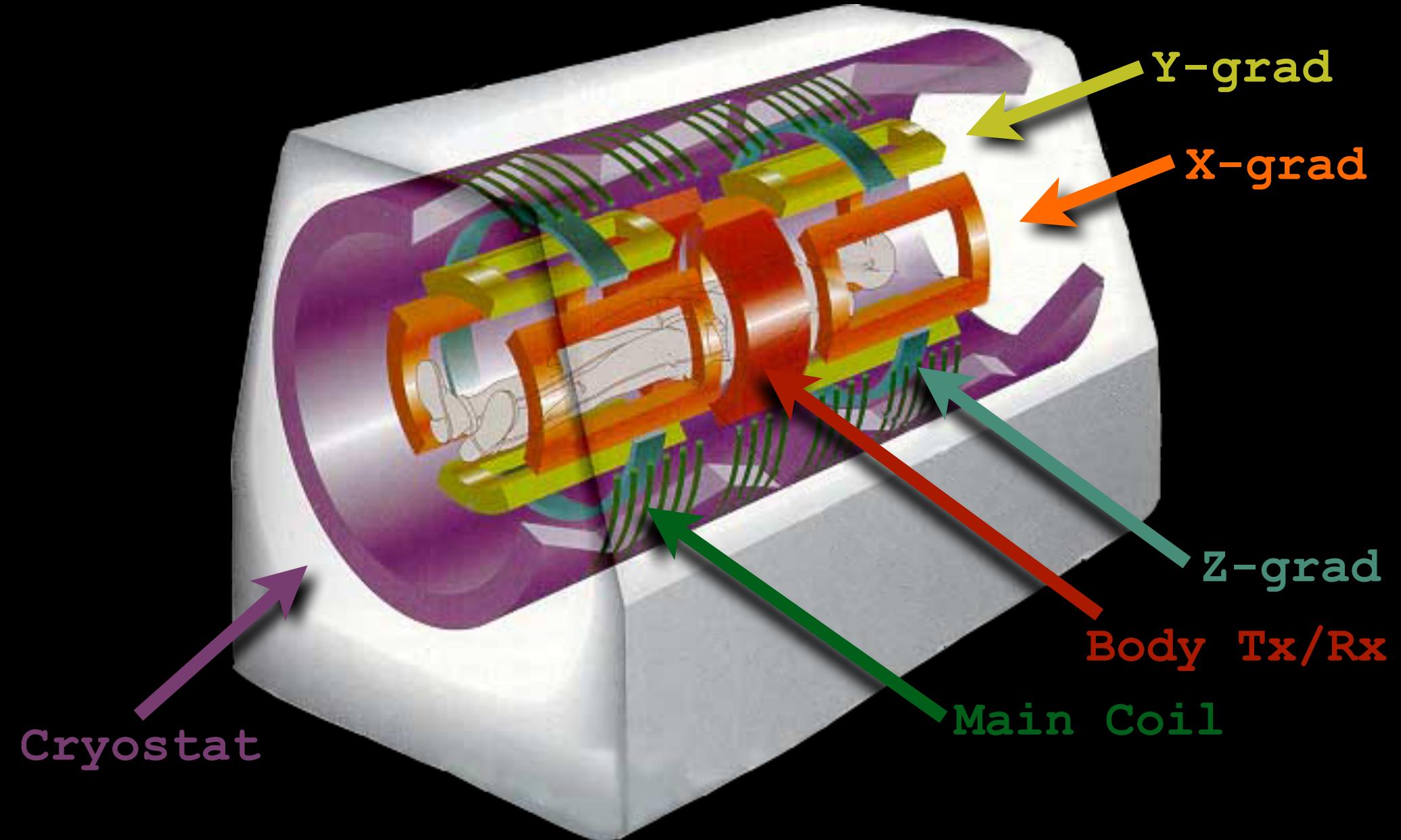


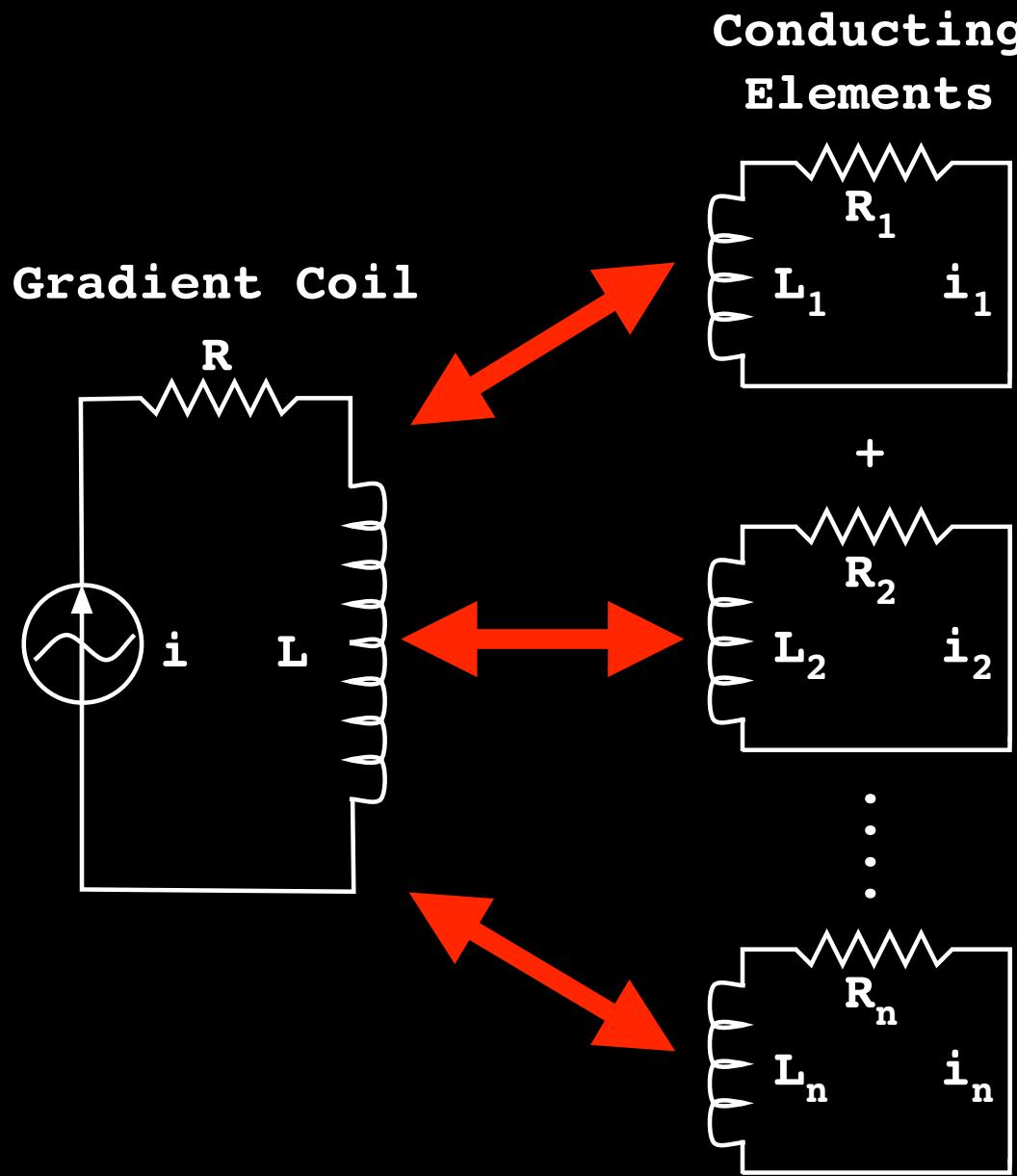
Image Adapted From: <http://www.ee.duke.edu/~jshorey>



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Eddy Current Origins: Diagram



The gradient coil induces currents in nearby structures while *slewing*.

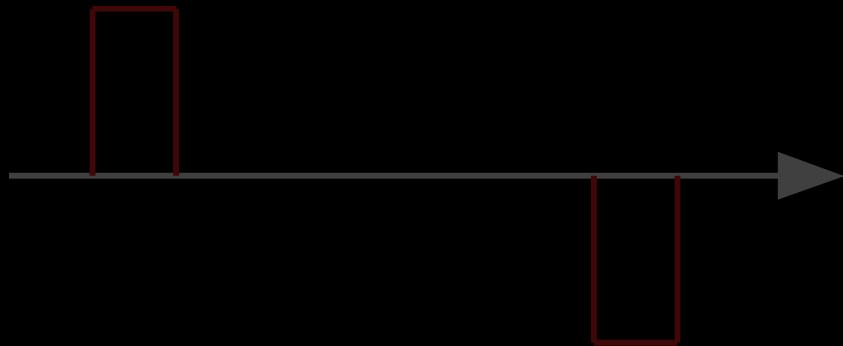
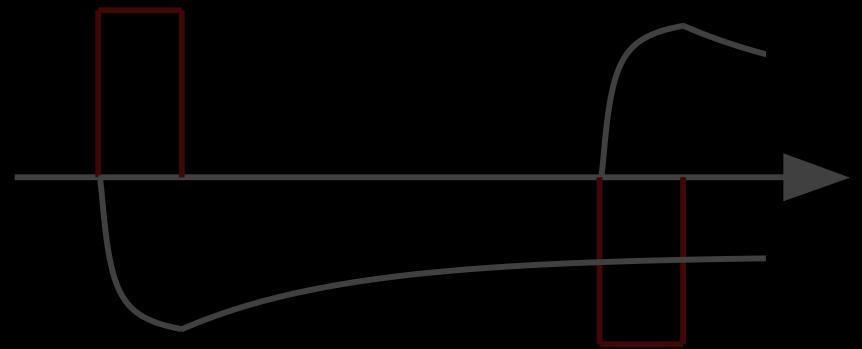


Eddy Current Gradient Distortion

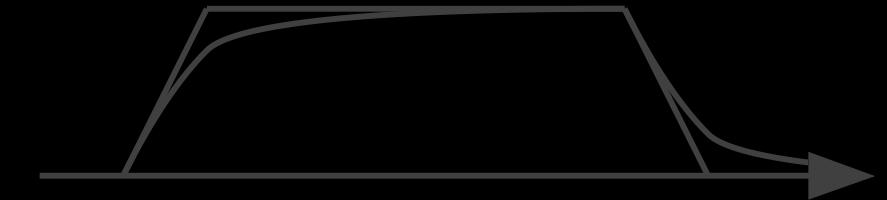
Ideal Gradient Waveform



Eddy Current Gradients



Slewrate Waveform



Actual Gradient Waveform

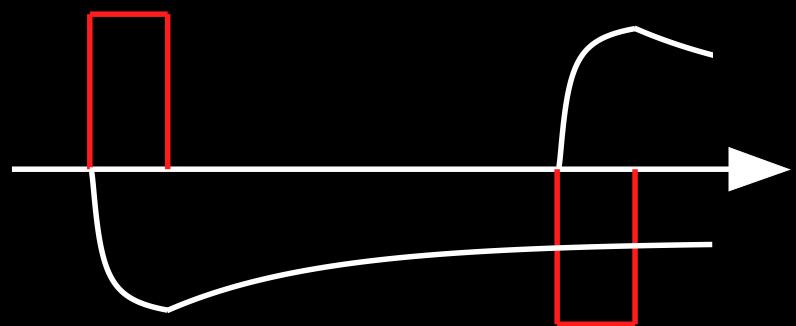


Eddy Current Origins: Mathematics

$$V_e = - \oint_A \frac{\partial G}{\partial t} \cdot d\vec{A}$$

Faraday's Law

Lenz's Law



$$I_0(t) = I_f \left(1 - e^{-\frac{Rt}{L}} \right)$$

$$I_e(t) = I_0(t_r) e^{-Rt/L}$$

$$B_e(t) \propto I_e(t)$$

Source-Free
RL Circuit

Eddy Current
Induced Field

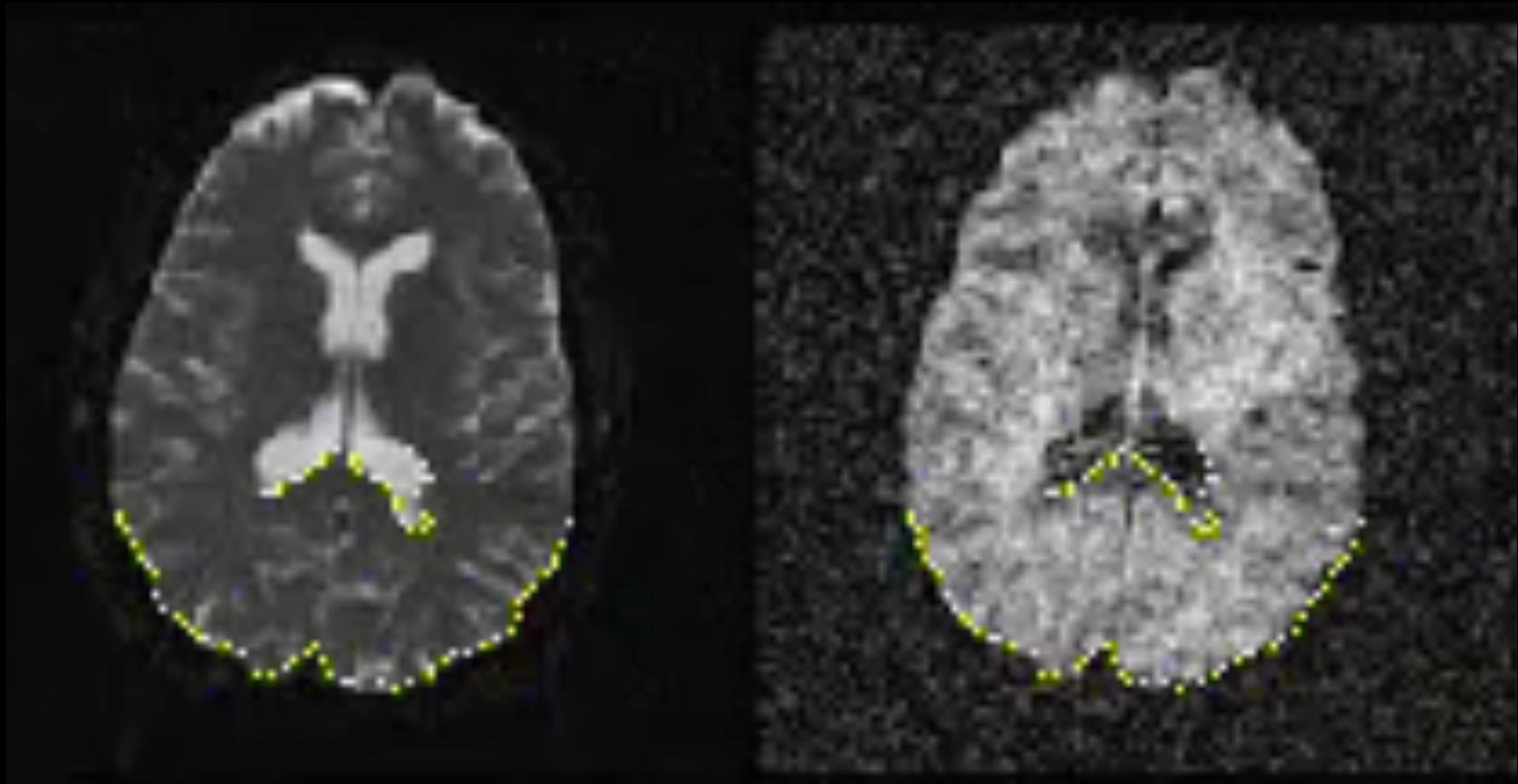


Eddy Current Artifacts

- **Ghosting in EPI**
- **Distortions in DTMRI**
- **Velocity Errors in PC**



Eddy Current Artifacts: DWI



Movie Courtesy of Stefan Skare



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Eddy Current Compensation

- **Hardware**
 - Shielded Gradient Coils
 - Waveform Pre-emphasis
- **Pulse Sequence**
 - Slewrate de-rating
 - Twice Re-focused Spin Echo
- **Reconstruction**
 - Measure & Subtract (PC)
 - Predict & Subtract



Thanks



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