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# MRI Signal Equation, Basic Image Reconstruction

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M219 Principles and Applications of MRI

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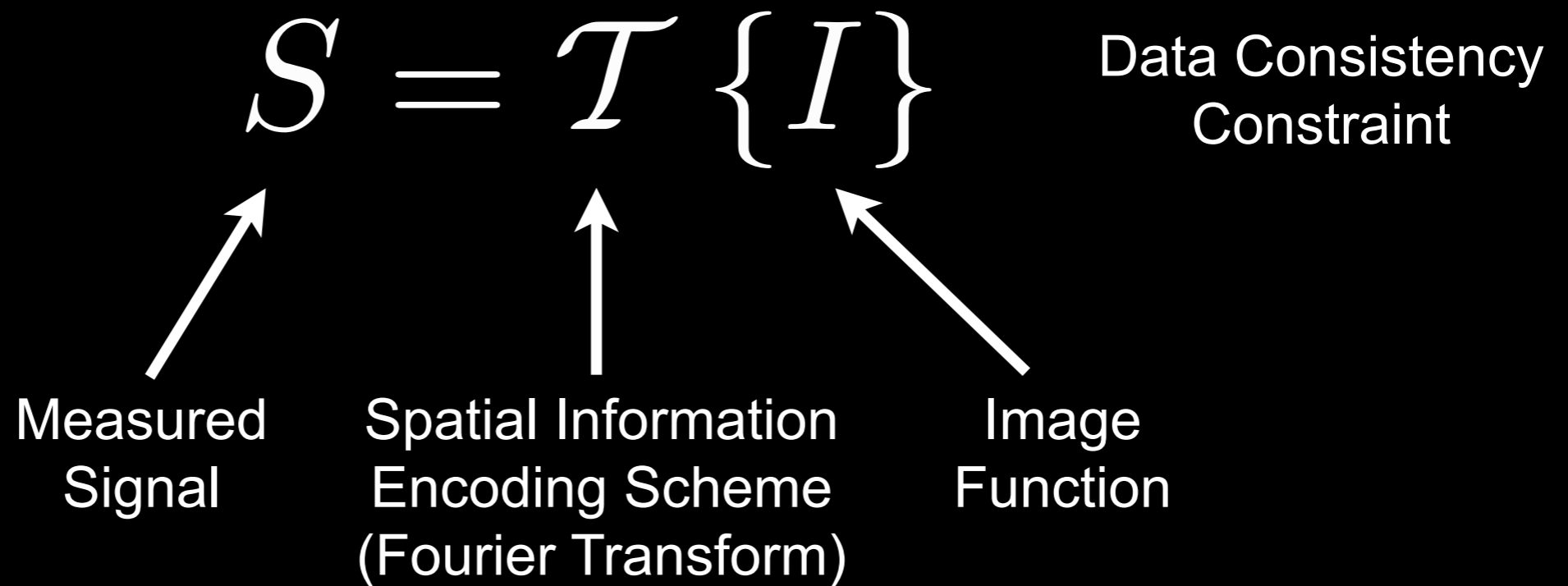
# Class Business

- Syllabus and materials
  - [https://mrri.ucla.edu/pages/m219\\_2022](https://mrri.ucla.edu/pages/m219_2022)

# Outline

- MRI Signal Equation
- MR Image Reconstruction
  - Fourier transform
  - Sampling considerations
  - Zero padding (interpolation)
  - Windowed recon to reduce Gibb's ringing
  - Multi-channel (coil) reconstruction

# Image Reconstruction



$$I = \mathcal{T}^{-1} \{S\}$$

# MRI Signal Equation

$$s(t) = \int \int_{x,y} \vec{M}_{xy}^0(\vec{r}) \cdot e^{-i\Delta\omega(\vec{r})t} d\vec{r}$$

The MRI Signal Equation is the...

$$s(t) = \int \int_{x,y} \vec{M}_{xy}^0(x,y) \cdot e^{-i\Delta\omega(x,y)t} dx dy$$

...2D Fourier Transform!

$$\Delta\omega(x,y) = \gamma G_x \cdot x + \gamma G_y \cdot y$$

Gradients define  $\Delta\omega$

$$k_x(t) = \frac{\gamma}{2\pi} G_x t \quad k_y(t) = \frac{\gamma}{2\pi} G_y t$$

k-space is convenient...

$$s(k_x(t), k_y(t)) = \int \int_{x,y} \underbrace{\vec{M}_{xy}^0(x,y)}_{I(\vec{r})} \cdot e^{-i2\pi[k_x(t)x + k_y(t)y]} dx dy$$

# The Fourier Transform

$$S(\vec{k}) = \int_{-\infty}^{+\infty} I(\vec{r}) e^{-i2\pi\vec{k}\cdot\vec{r}} d\vec{r}$$

MRI Signal Equation

$$S(\vec{k}) \xleftrightarrow{\mathcal{F}} I(\vec{r})$$

$$S(k_x) = \int_{-\infty}^{+\infty} I(x) e^{-i2\pi(k_x x)} dx$$

1D

$$S(k_x, k_y) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} I(x, y) e^{-i2\pi(k_x x + k_y y)} dx dy$$

2D

$$S(k_x, k_y, k_z) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} I(x, y, z) e^{-i2\pi(k_x x + k_y y + k_z z)} dx dy dz$$

3D

# Image Reconstruction

Given  $S(\vec{k}_n) = \int_{-\infty}^{+\infty} I(\vec{r}) e^{-i2\pi\vec{k}_n \cdot \vec{r}} d\vec{r}$  MRI Signal Equation

How do we determine  $I(\vec{r})$ ?

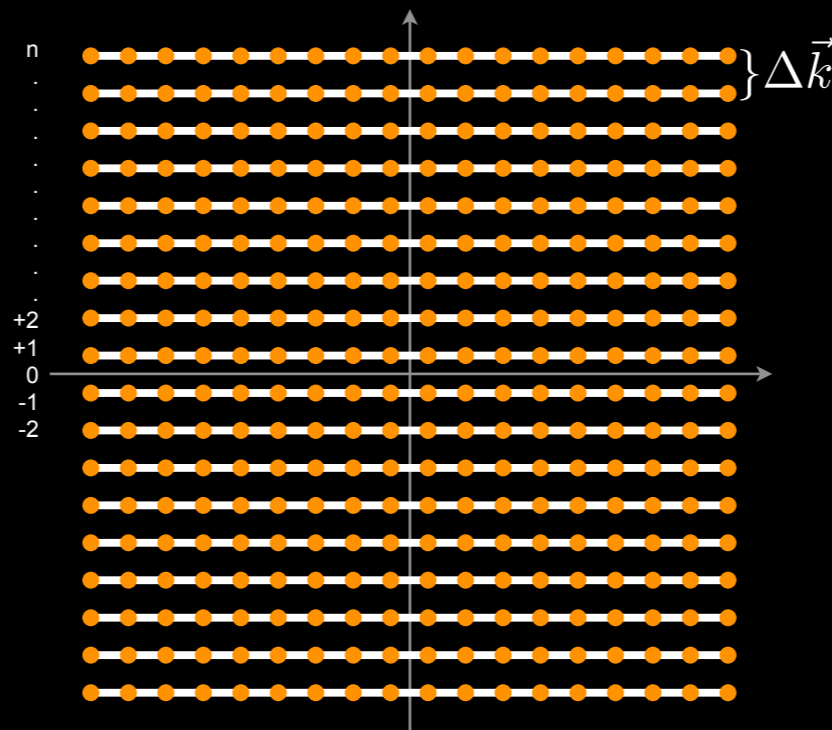
# Image Reconstruction

$$S(\vec{k}_n) = \int_{-\infty}^{+\infty} I(\vec{r}) e^{-i2\pi\vec{k}_n \cdot \vec{r}} d\vec{r} \quad \text{MRI Signal Equation}$$



$$\mathcal{D} = \left\{ \vec{k}_n = n\Delta\vec{k}, n = \dots, -2, -1, 0, 1, 2, \dots \right\}$$

Uniform  $k$ -space sampling





# Image Reconstruction

$$S(\vec{k}_n) = \int_{-\infty}^{+\infty} I(\vec{r}) e^{-i2\pi\vec{k}_n \cdot \vec{r}} d\vec{r}$$



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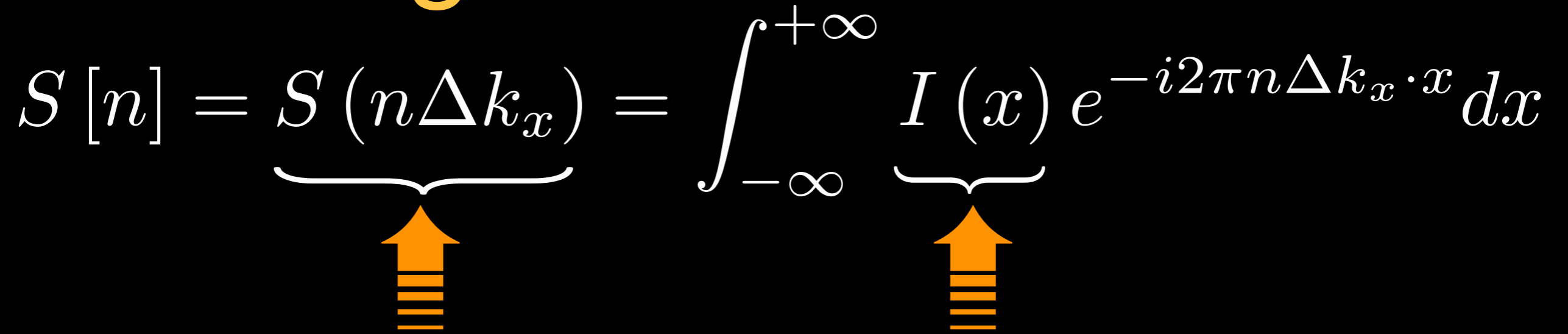
Uniform  $k$ -space sampling



$$S[n] = S(n\Delta k_x) = \int_{-\infty}^{+\infty} I(x) e^{-i2\pi n\Delta k_x \cdot x} dx$$

One-dimensional Case

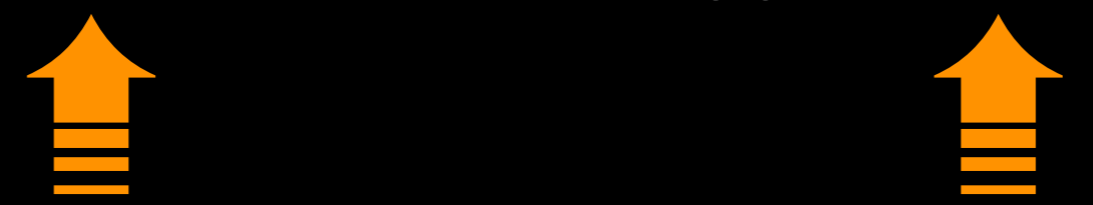
# Image Reconstruction

$$S[n] = S(n\Delta k_x) = \int_{-\infty}^{+\infty} I(x) e^{-i2\pi n\Delta k_x \cdot x} dx$$


This is what we measure!

This is what we want!


# Image Reconstruction

$$S[n] = S(n\Delta k_x) = \int_{-\infty}^{+\infty} \underbrace{I(x)} e^{-i2\pi n\Delta k_x \cdot x} dx \quad \text{Eqn. 6.9}$$


This is what we measure!

This is what we want!

We can show the following...(Page 191 in Lauterbur).

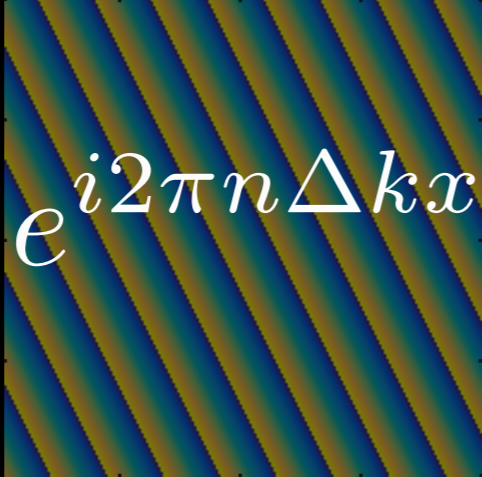


$$\sum_{n=-\infty}^{\infty} S[n] e^{i2\pi n\Delta k_x} = \frac{1}{\Delta k} \sum_{n=-\infty}^{\infty} I\left(x - \frac{n}{\Delta k}\right) \quad \text{Eqn. 6.10}$$

Fourier Series

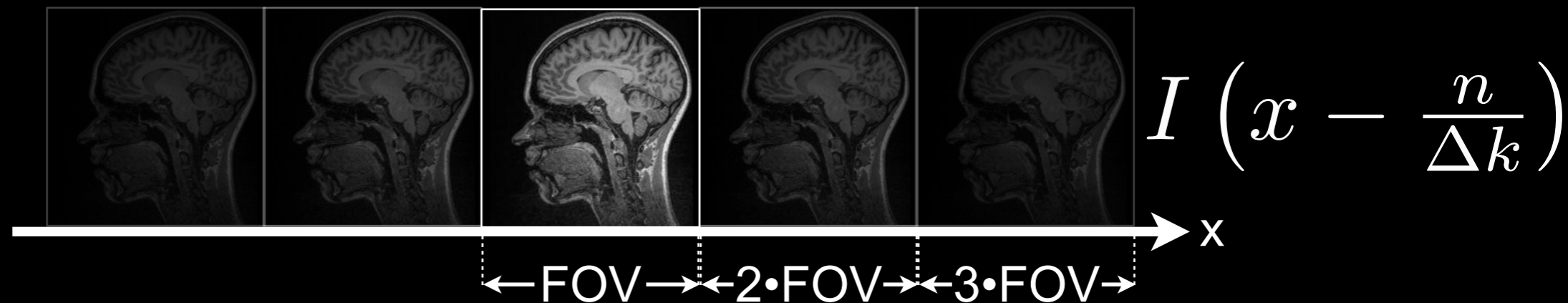
Periodic Extension of I(x)

# Image Reconstruction

$$\sum_{n=-\infty}^{\infty} S[n] e^{i2\pi n \Delta k x} = \frac{1}{\Delta k} \sum_{n=-\infty}^{\infty} I \left( x - \frac{n}{\Delta k} \right)$$


- Fourier series
- $\Delta k$  is the fundamental frequency
- $S[n]$  coefficient of the  $n^{\text{th}}$  harmonic

- Periodic extension of  $I(x)$
- $n$  is an integer
- Period is  $1/\Delta k = \text{FOV}$



Periodic extensions of a object/function.

# Sampling Considerations

# Infinite Sampling

$S(k)$  is measured at  $k \in \mathcal{D}$

$$\mathcal{D} = \{n\Delta k, -\infty < n < +\infty\}$$

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Can  $I(x)$  be recovered from its periodic extension?

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If  $I(x) = 0$  on  $|x| > FOV_x/2$  (i.e.  $\Delta k < \frac{1}{FOV_x}$ ), then



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If  $I(x) = 0$  on  $|x| > FOV_x/2$  (i.e.  $\Delta k < \frac{1}{FOV_x}$ ), then

$$I(x) = \Delta k \sum_{n=-\infty}^{\infty} S[n] e^{i2\pi n\Delta k x}, \quad |x| < \frac{1}{\Delta k} \quad \text{Eqn. 6.16}$$

But  $\infty$  takes forever...

# Finite Sampling

$S(k)$  is measured at  $k \in \mathcal{D}$

$$\mathcal{D} = \{n\Delta k, -N/2 \leq n \leq +N/2\}$$



Fourier  
Step-size

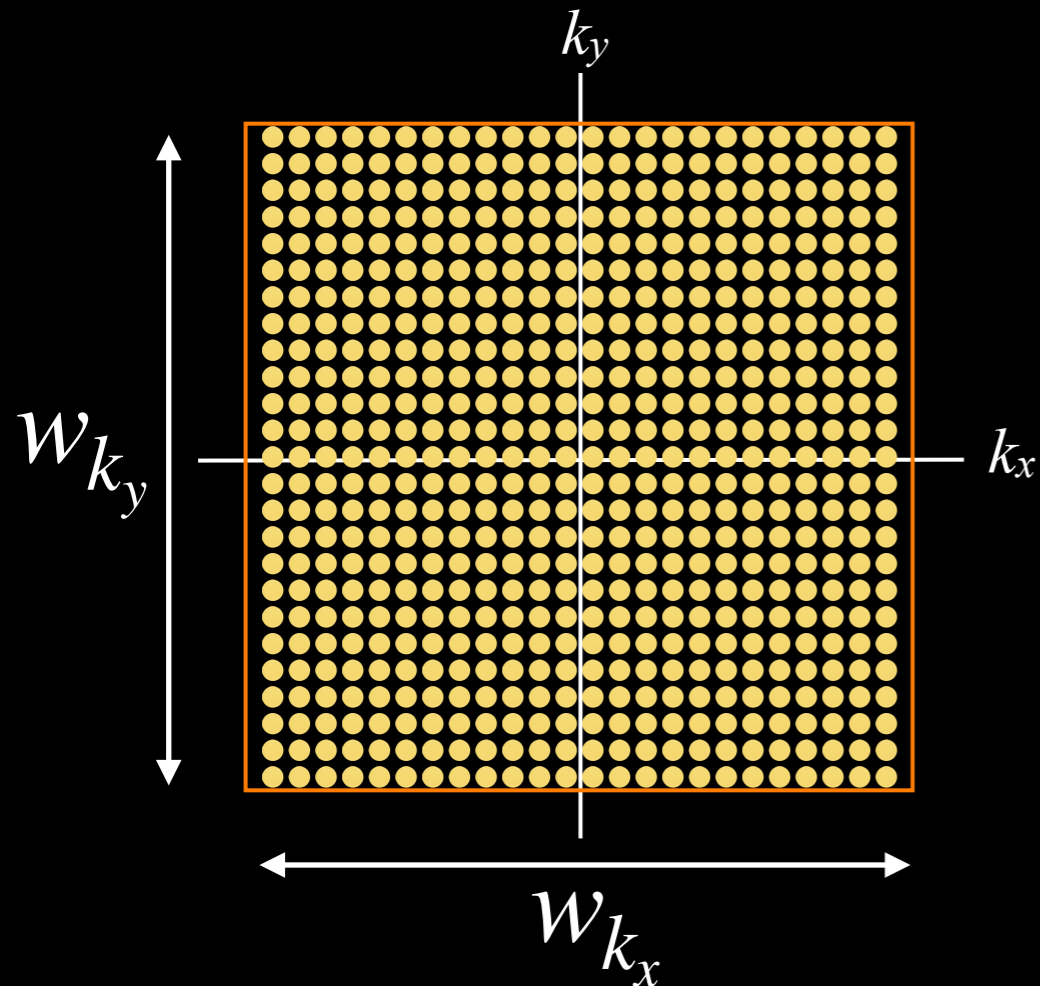


Number of  
Sample Points

$$I(x) = \Delta k \sum_{n=-N/2}^{N/2-1} S[n] e^{i2\pi n \Delta k x}, \quad |x| < \frac{1}{\Delta k} \quad \text{Eqn. 6.20}$$

This is the fundamental image reconstruction equation for MRI.

# Sampling Considerations



$$\Delta k_x = \frac{1}{FOV_x}$$

$$\Delta k_y = \frac{1}{FOV_y}$$

$$w_{k_x} = \frac{1}{\Delta x}$$

$$w_{k_y} = \frac{1}{\Delta y}$$

*Review Sampling Theorem*

*Review Lecture 9/10 Spatial Localization II*

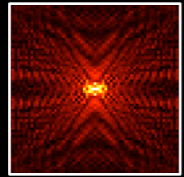
# Zero Padding

# Zero-Padding

- Append zeros to  $k$ -space data before FFT
  - Append symmetrically about  $k$ -space
- Why?
  - If  $N=2^n$ , then the radix-2 FFT can be used
  - Increases the “digital” resolution; interpolates pixels in image space
  - Reconstruction with correct aspect ratio
  - Starting point for iterative reconstructions; or a reference for comparisons

# Asymmetric Resolution

Low-Res Data

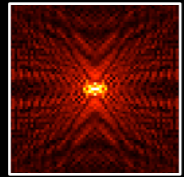


64x64



# Asymmetric Resolution

Low-Res Data



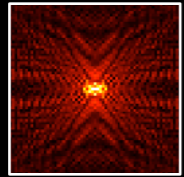
64x64





# Asymmetric Resolution

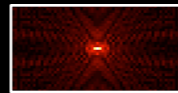
Low-Res Data



64x64



Asymmetric Res



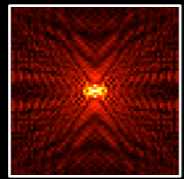
32x64



Pixels are square, but they shouldn't be.

# Asymmetric Resolution

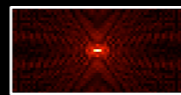
Low-Res Data



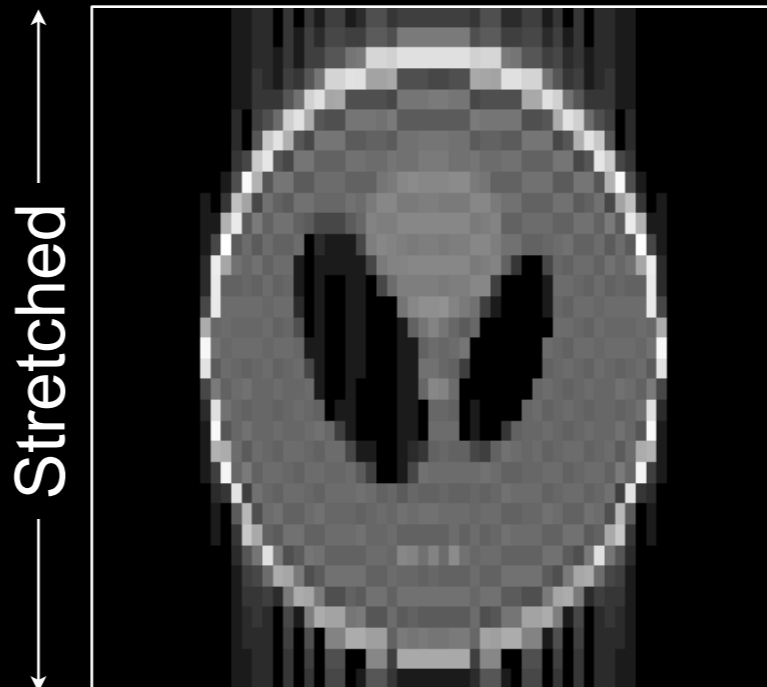
64x64



Asymmetric Res



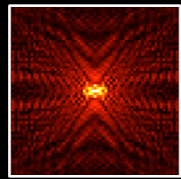
32x64



Stretched

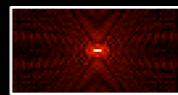
# Asymmetric Resolution

Low-Res Data



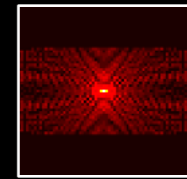
64x64

Asymmetric Res

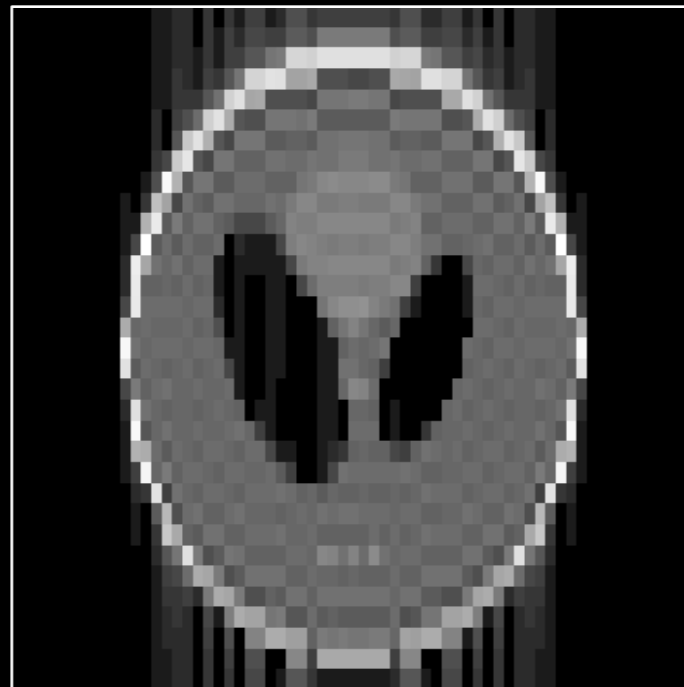


32x64

Zero-Padded



64x64



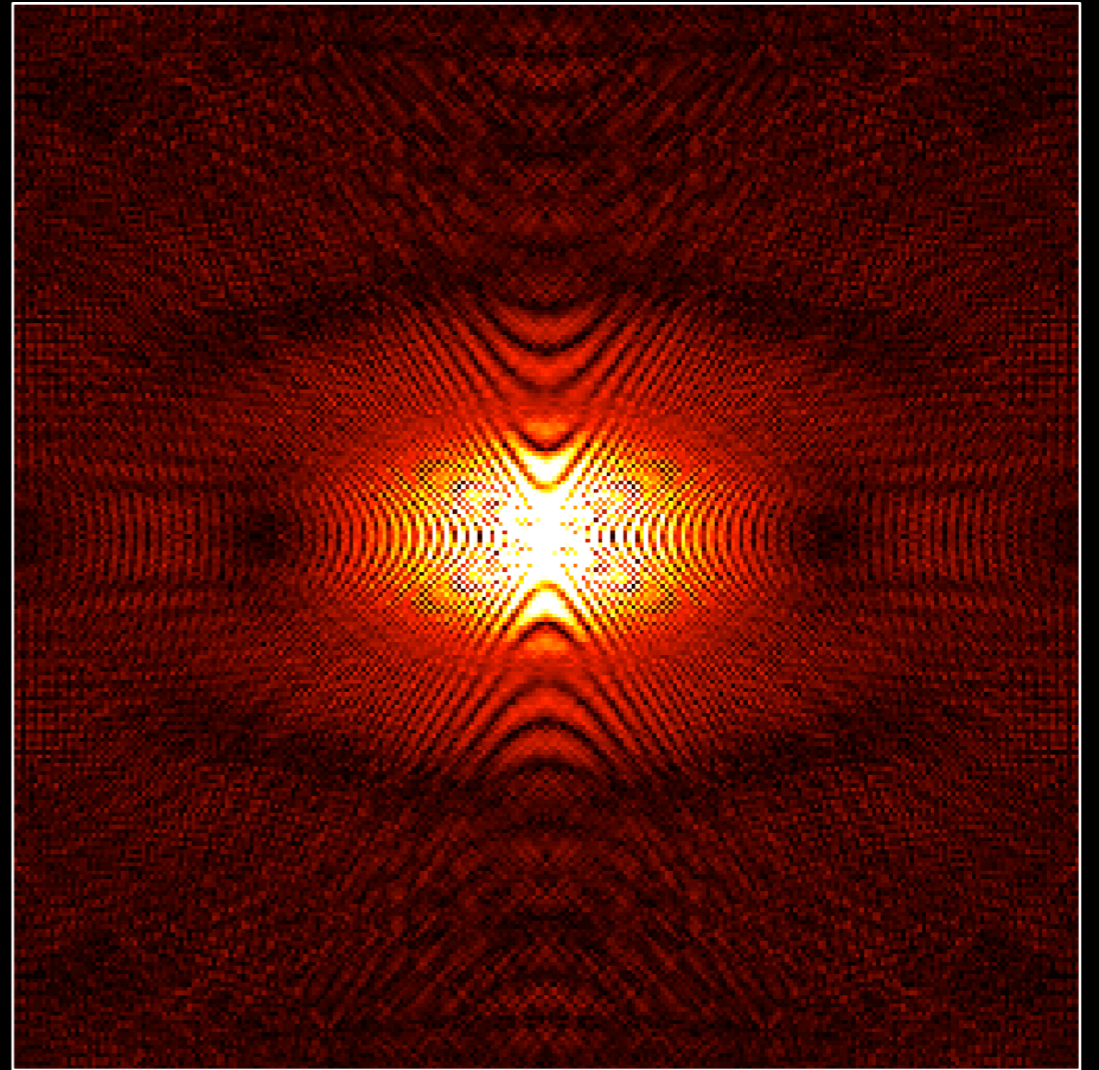
Stretched

Windowed Reconstruction to  
Reduce Gibb's Ringing

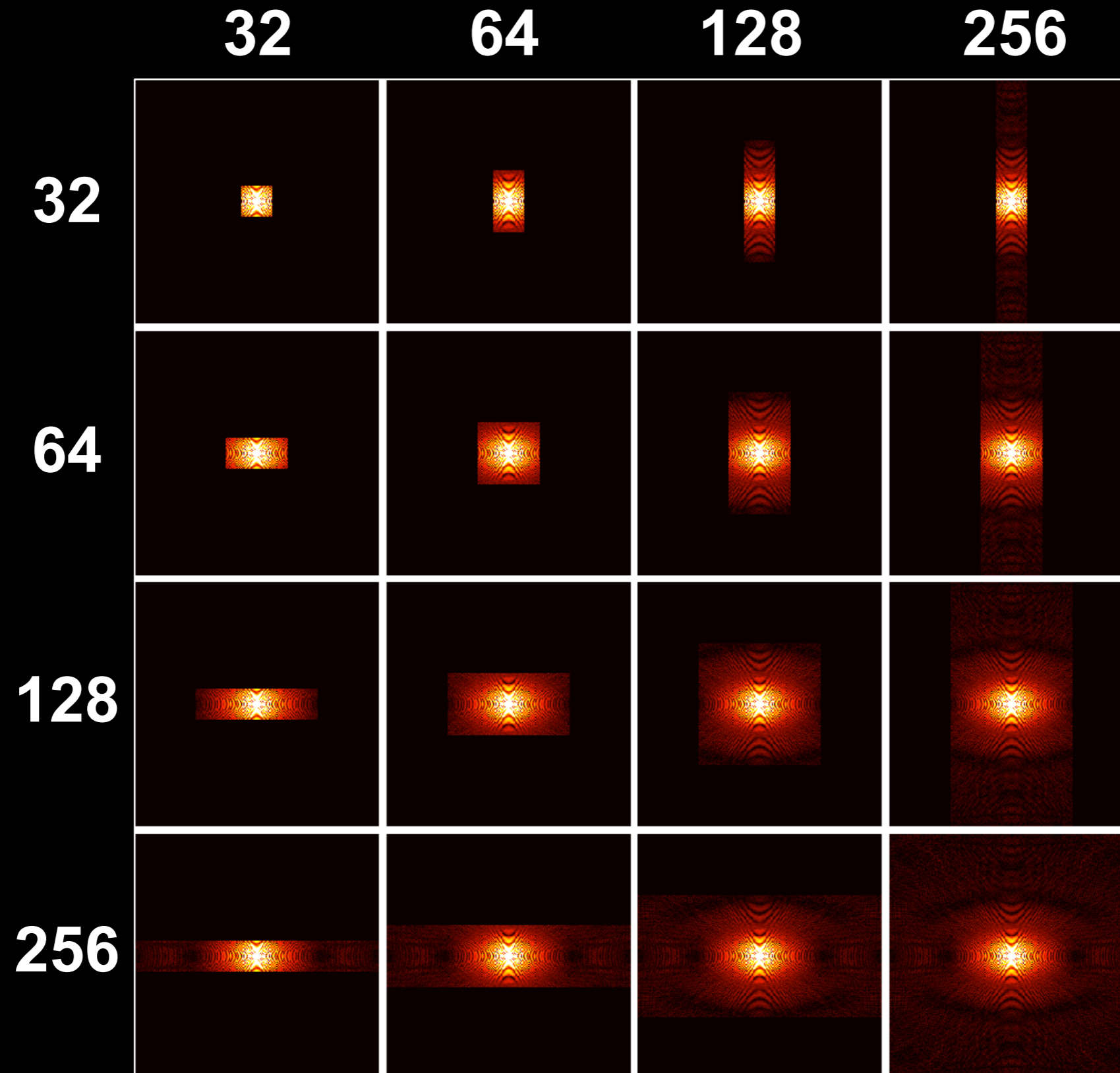
# Gibb's Ringing

- Spurious ringing around sharp edges
- Max/Min overshoot is  $\sim 9\%$  of the intensity discontinuity
  - Independent of the # of recon points
  - Frequency of ringing increases as # of recon points increases
    - Ringing becomes less apparent
- Result of truncating the Fourier series model as a consequence of finite sampling
- Can reduce by:
  - Acquiring more data
  - Filtering the data to reduce oscillations in the PSF

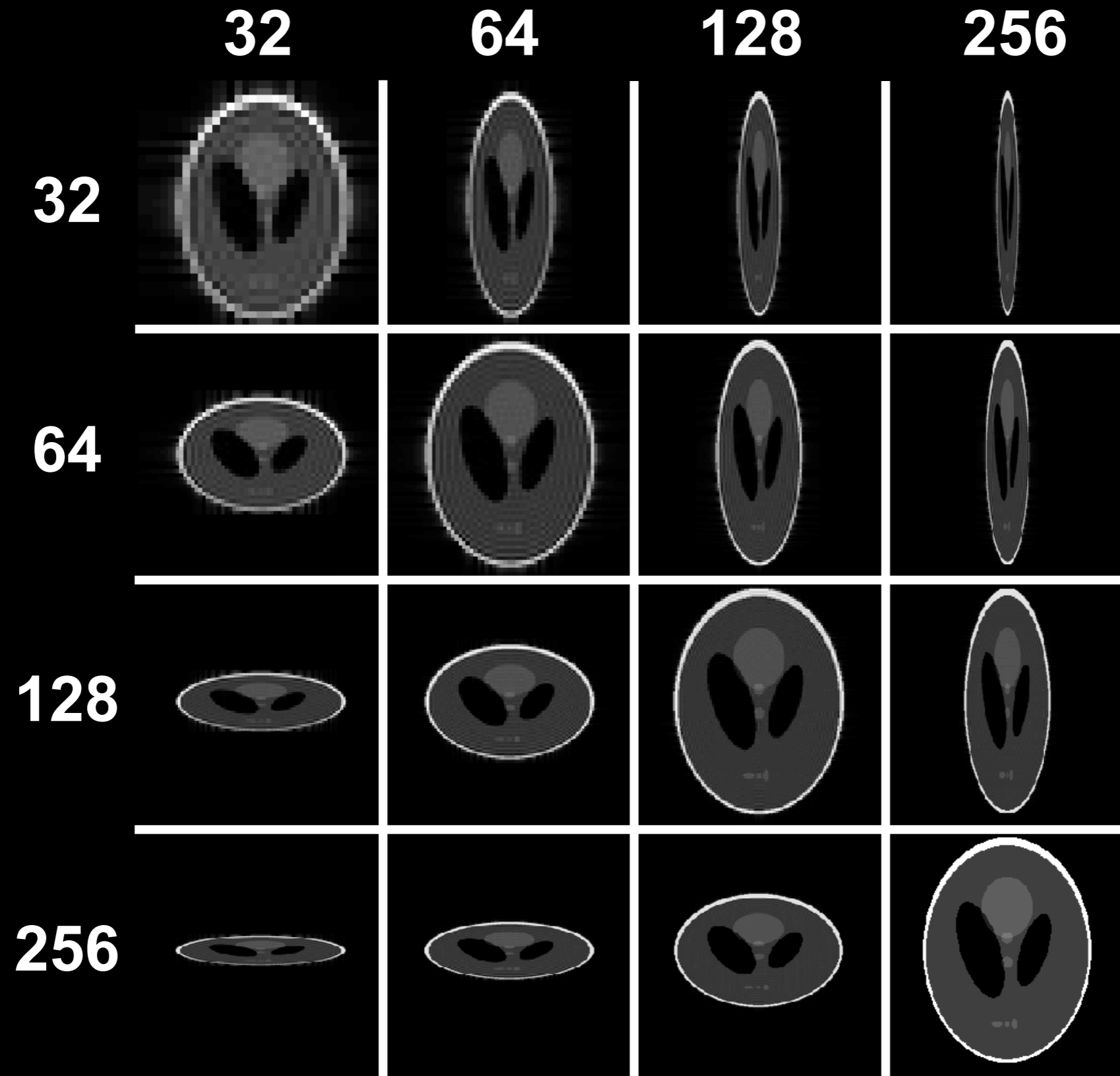
# Shepp-Logan Phantom



# Gibb's Ringing

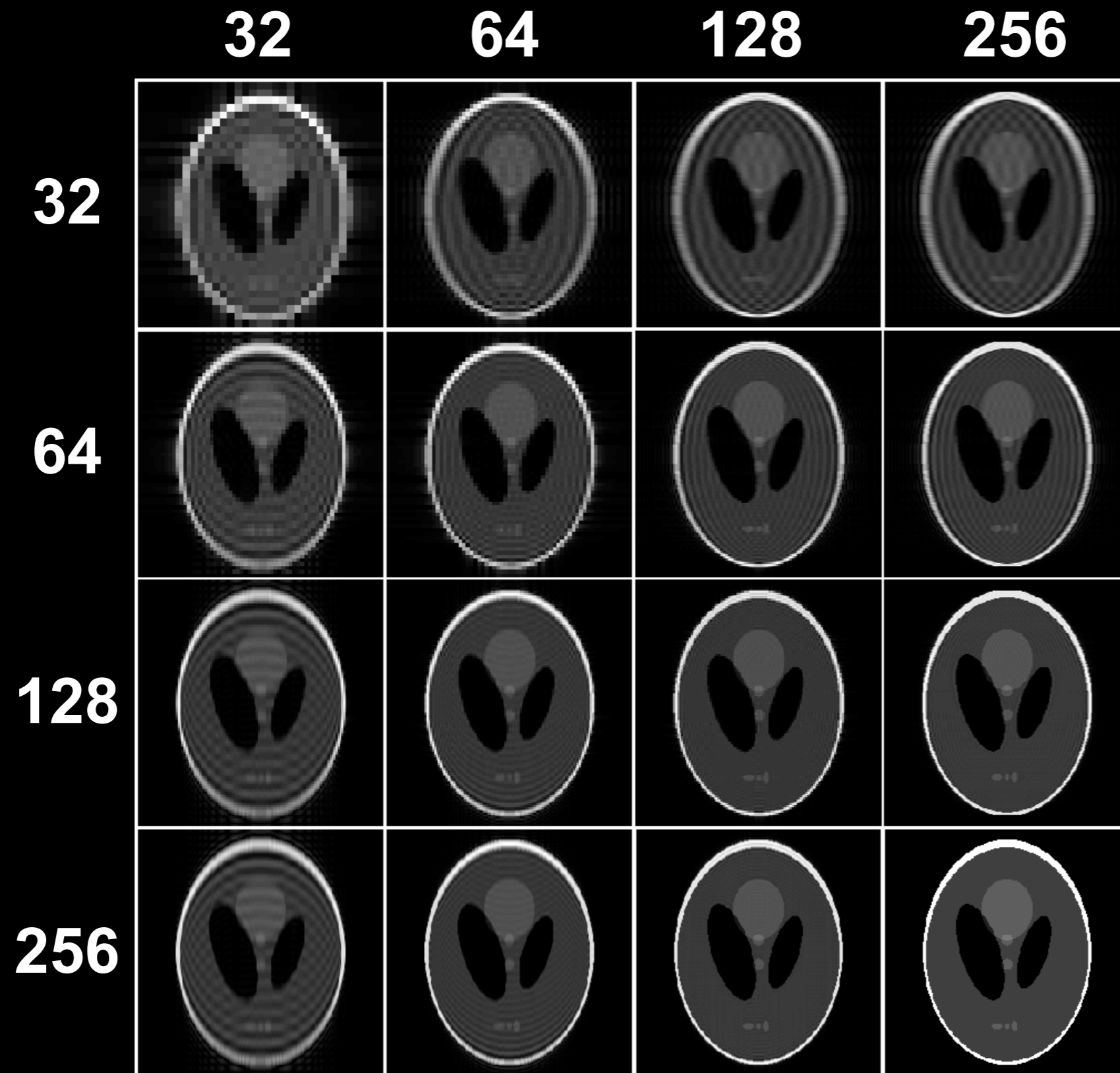


# Gibb's Ringing





# Zero-Pad



# Windowed Reconstruction

$$\hat{I}(x) = \Delta k \sum_{n=-N/2}^{N/2-1} S(n\Delta k) e^{i2\pi n\Delta k x}$$

Fourier reconstruction

# Windowed Reconstruction

$$\hat{I}(x) = \Delta k \sum_{n=-N/2}^{N/2-1} S(n\Delta k) e^{i2\pi n\Delta kx}$$

Fourier reconstruction

$$\hat{I}(x) = \Delta k \sum_{n=-N/2}^{N/2-1} S(n\Delta k) w_n e^{i2\pi n\Delta kx} \quad \text{Eqn. 6.21}$$

Windowed Fourier  
reconstruction

↑  
k-space  
filter/window  
function

# Windowed Reconstruction

$$\hat{I}(x) = I(x) * h(x)$$



Image



Object



Point  
Spread  
Function

# Windowed Reconstruction

$$\hat{I}(x) = I(x) * h(x)$$

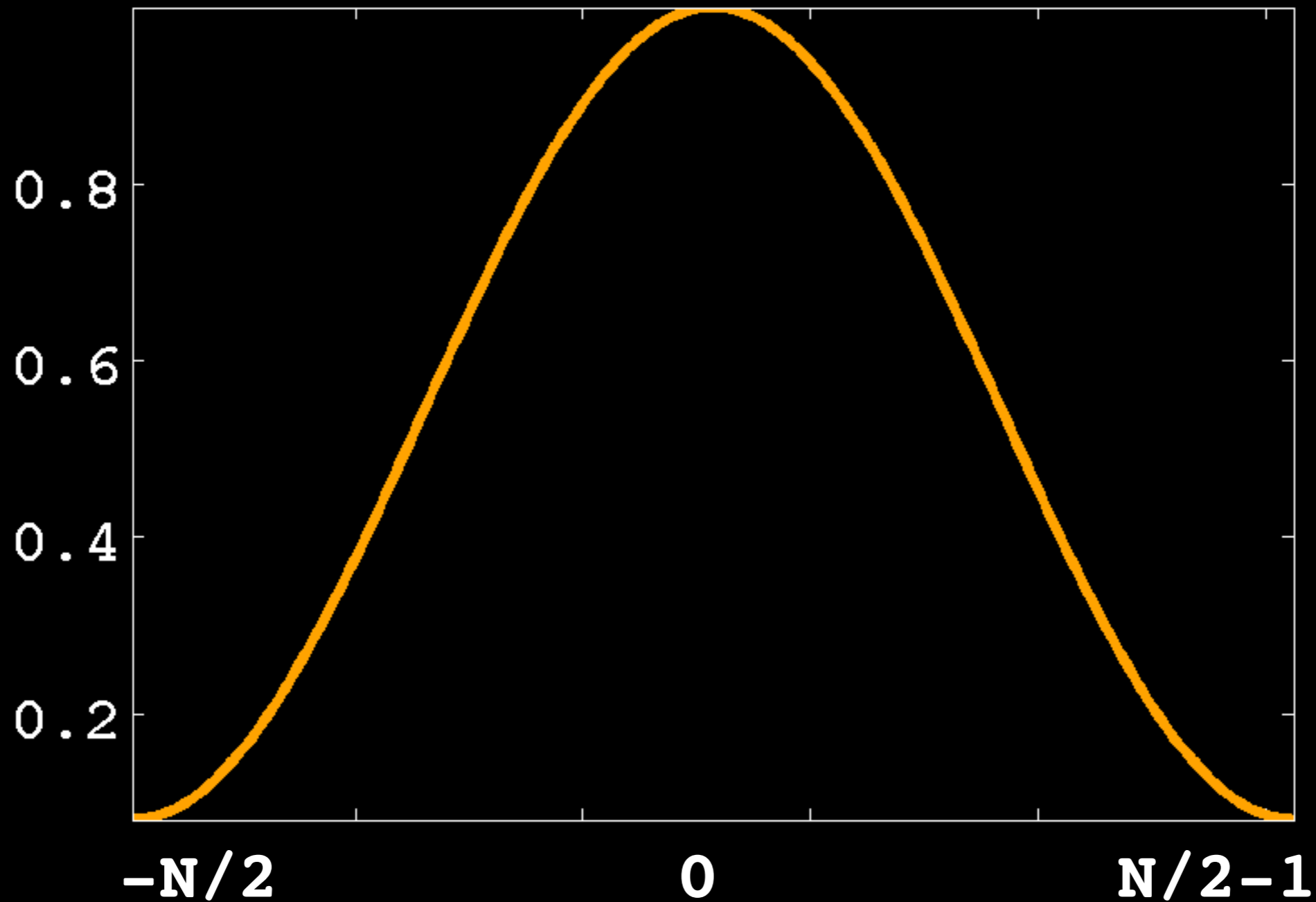
↑  
Set This To  
 $\delta$ -function

Point Spread Function for a windowed Fourier reconstruction.

$$h(x) = \Delta k \sum_{n=-N/2}^{N/2-1} w_n e^{i2\pi n \Delta k x}$$

# Hamming Filter - 1D

$$w(n) \triangleq \begin{cases} 0.54 + 0.46 \cos(2\pi \frac{n}{N}) & -N/2 \leq n \leq N/2 - 1 \\ 0 & \text{otherwise} \end{cases}$$



# Windowed Reconstruction

FWHM PSF for a Hamming windowed Fourier reconstruction.

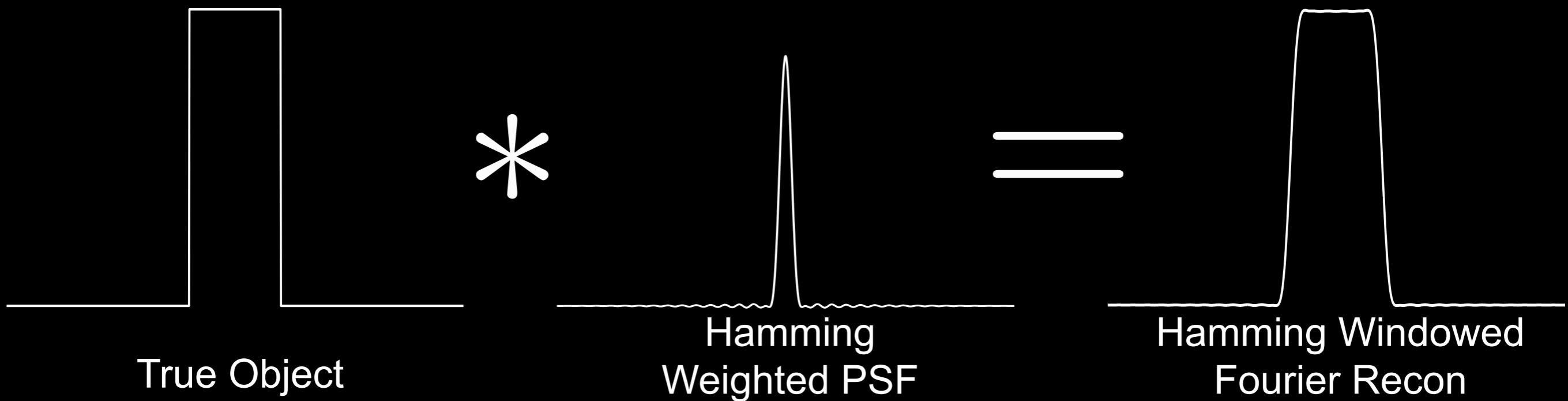
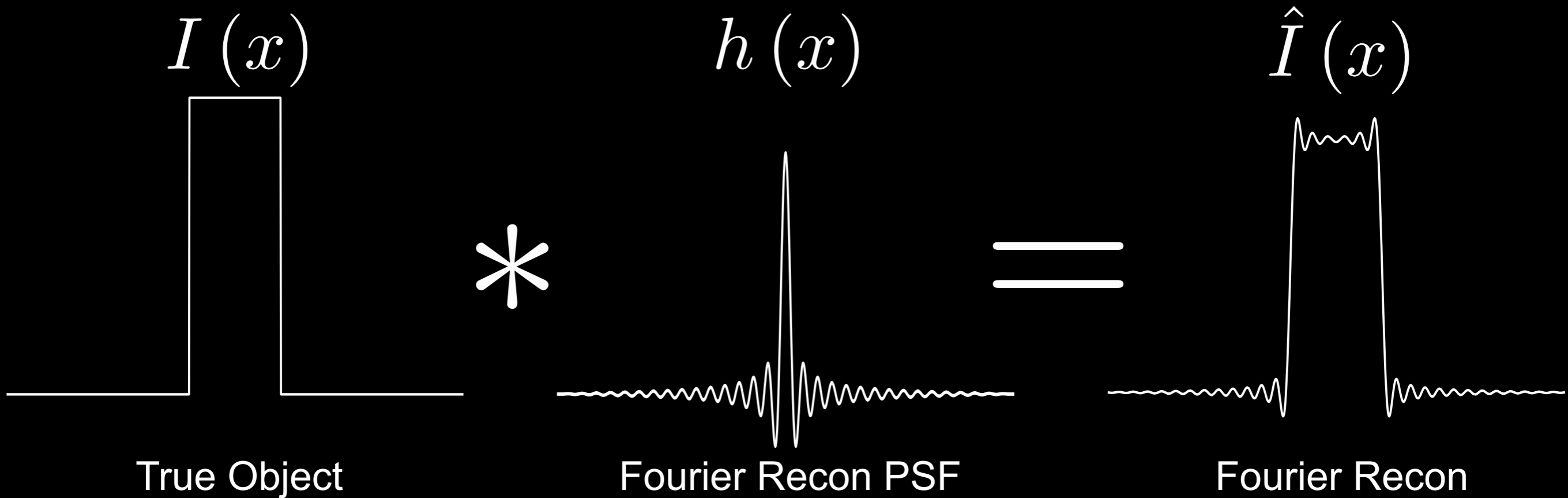
$$W_h = \left( \sum_{m=-N/2}^{N/2-1} (w_m/w_0) \Delta k \right)^{-1}$$

In general  $w_m \leq w_0$ , therefore

$$W_h \geq \frac{1}{N \Delta k}$$

Hamming windowed Fourier reconstruction suppresses ringing,  
but reduces effective spatial resolution.

# Windowed Reconstruction



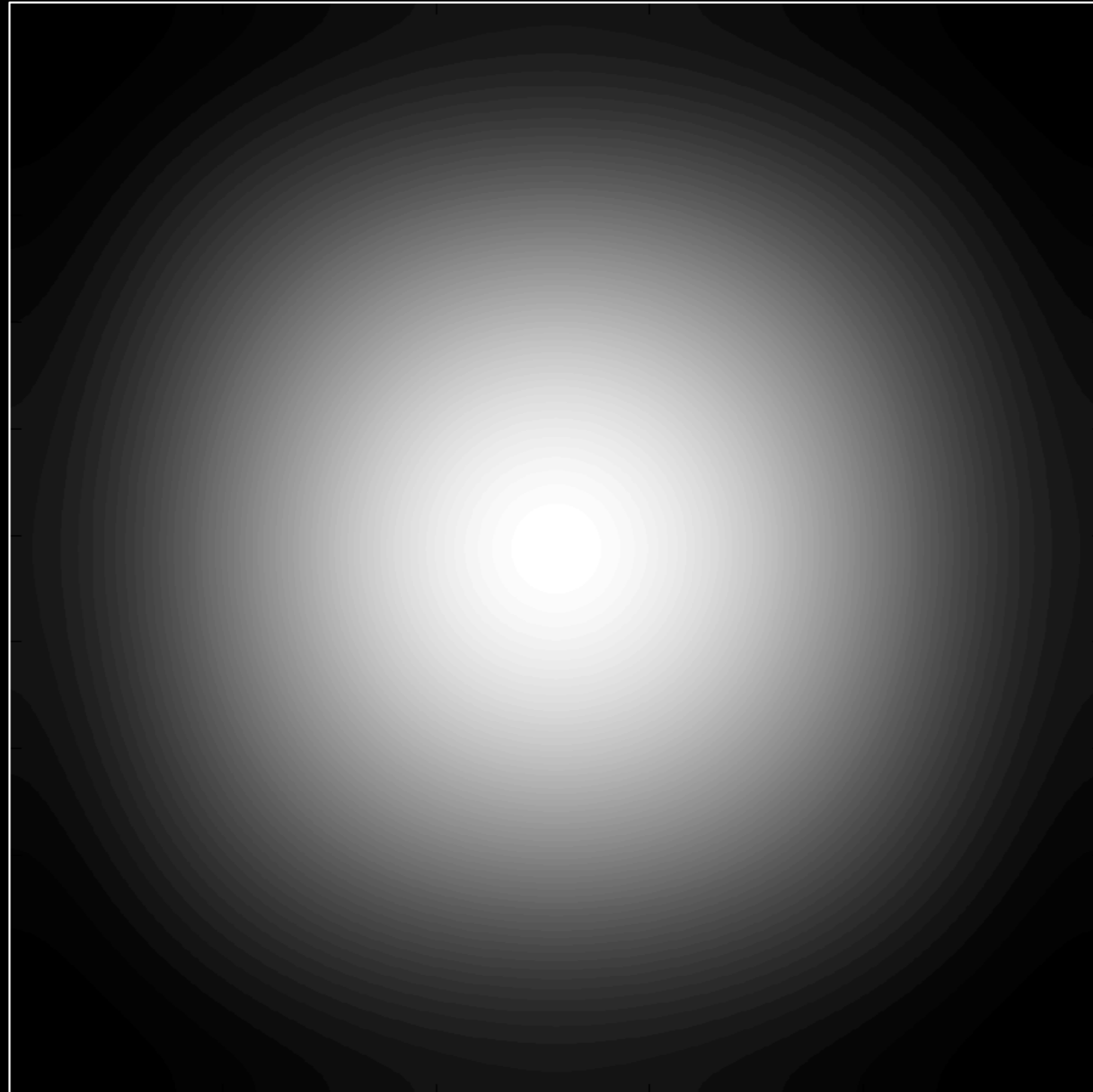


# Windowed Reconstruction

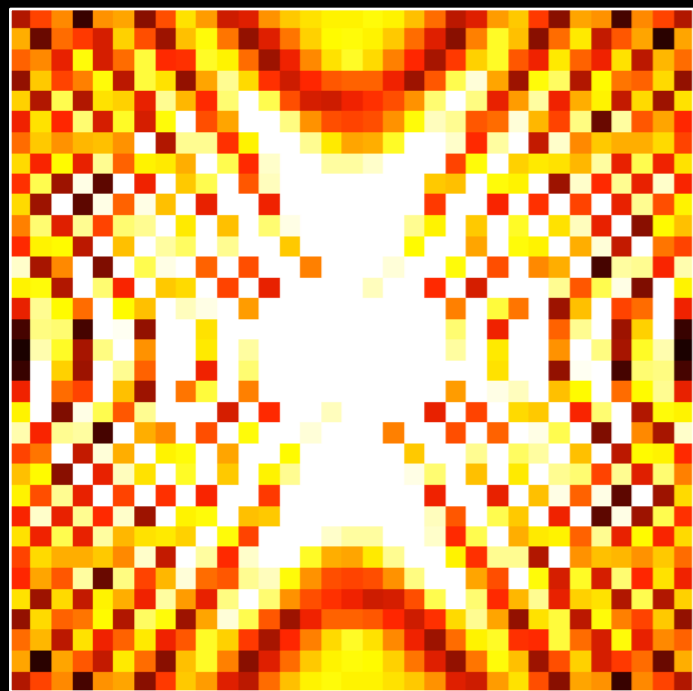
- Fourier transform properties
  - Convolution in the image domain is equivalent to multiplication in the frequency domain (and vice versa)

# Hamming Filter - 2D

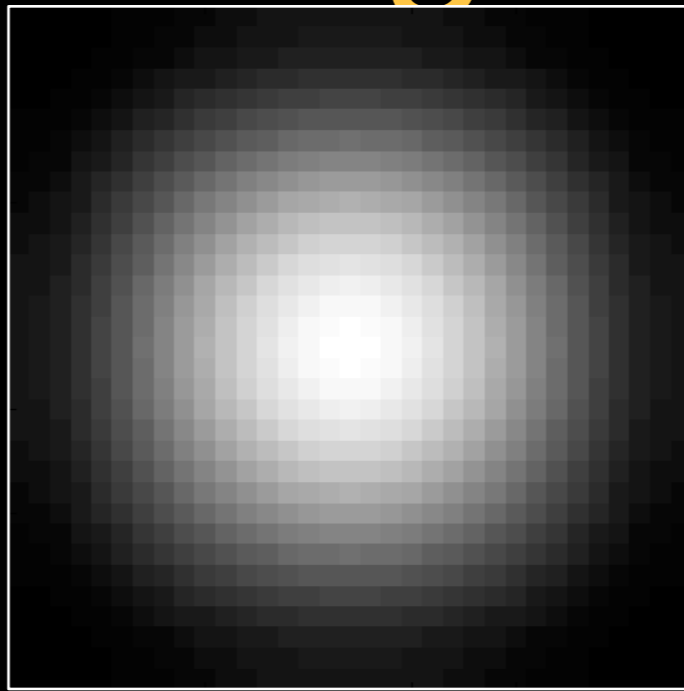
$$W(n) \triangleq w(n) \otimes w(n)$$



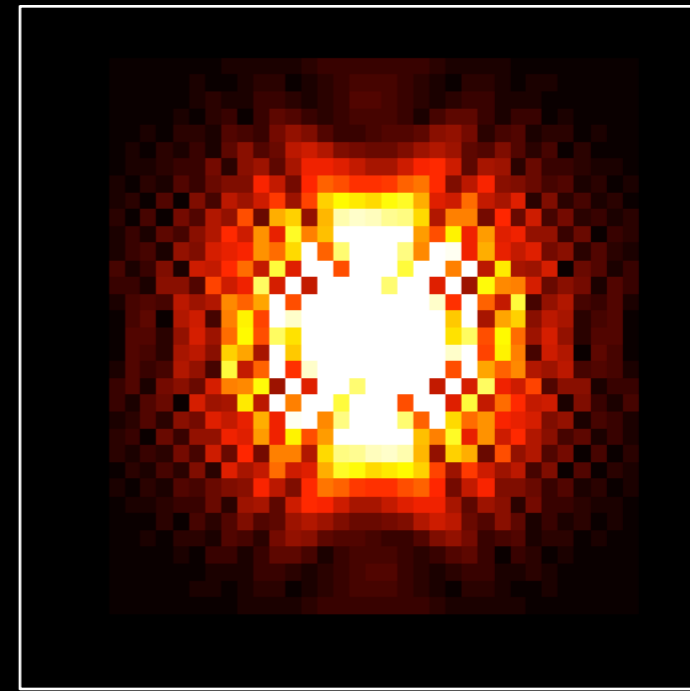
# Hamming Filter



●  
Dot  
Multiply



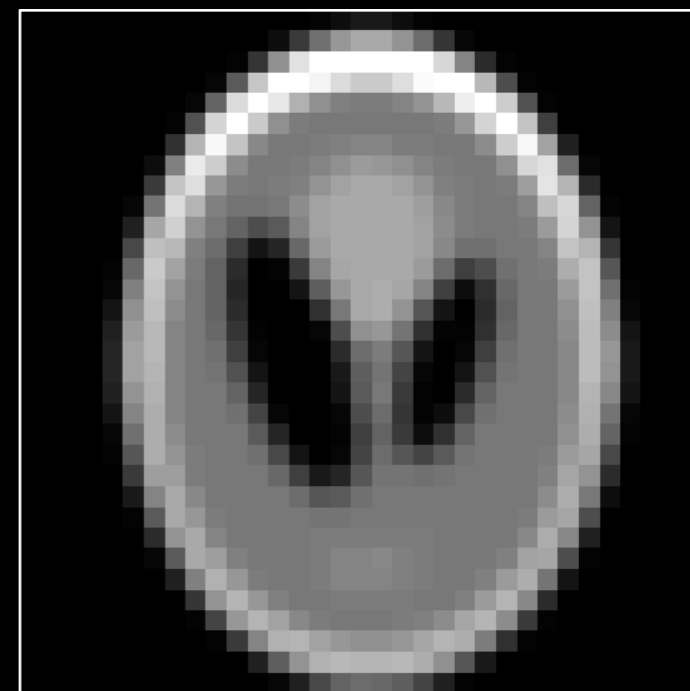
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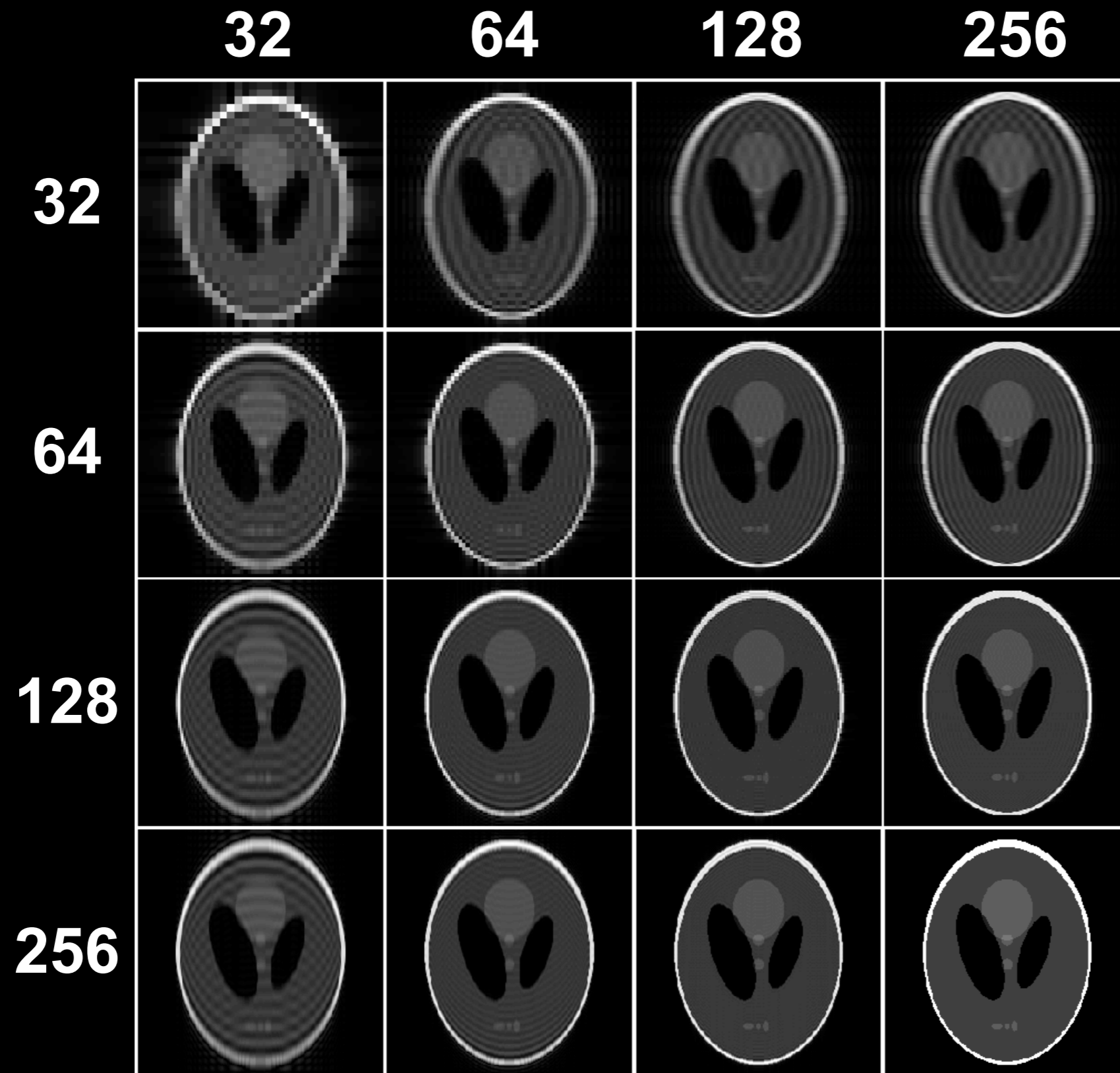
FFT



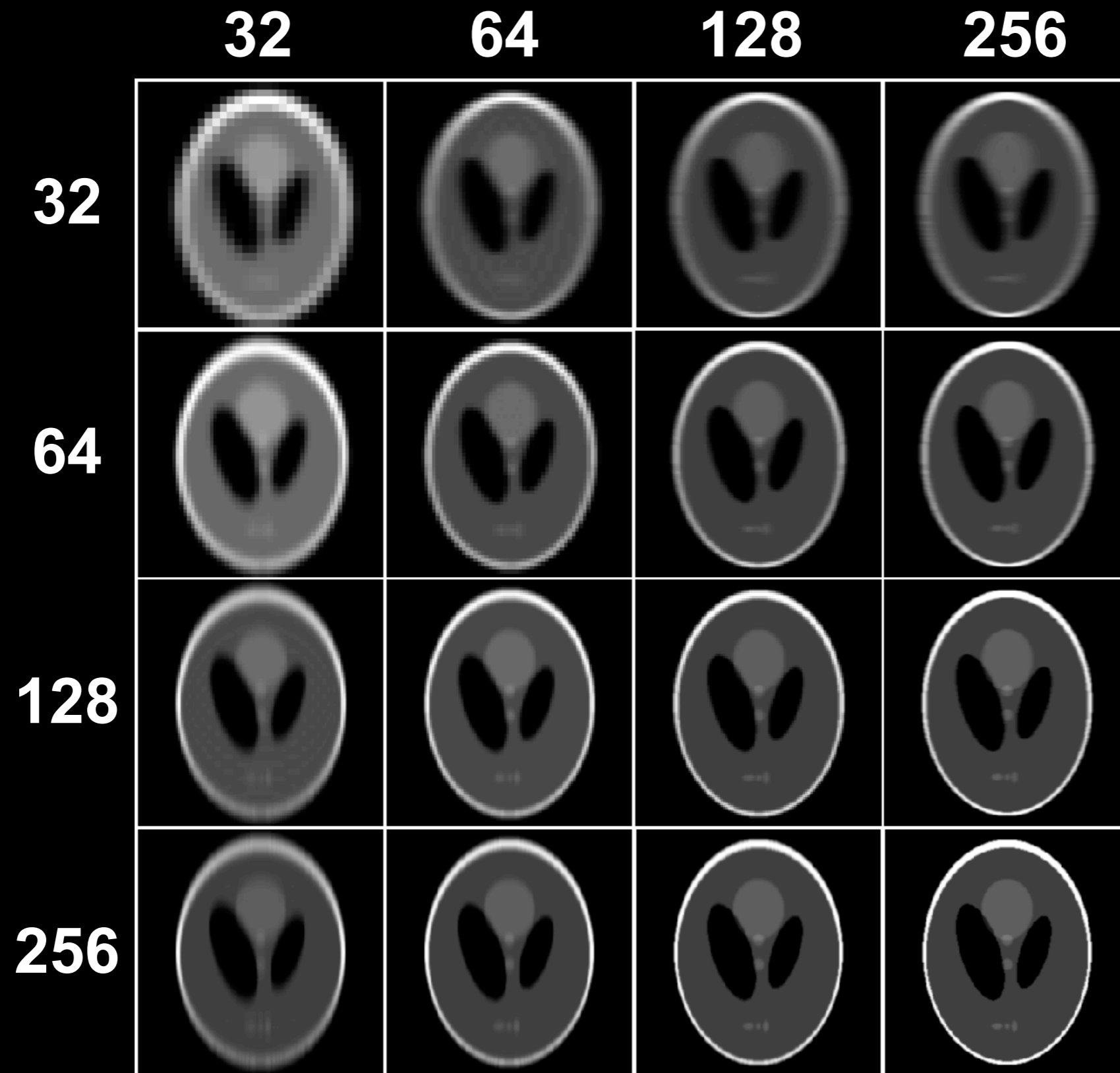
FFT



# Zero-Pad

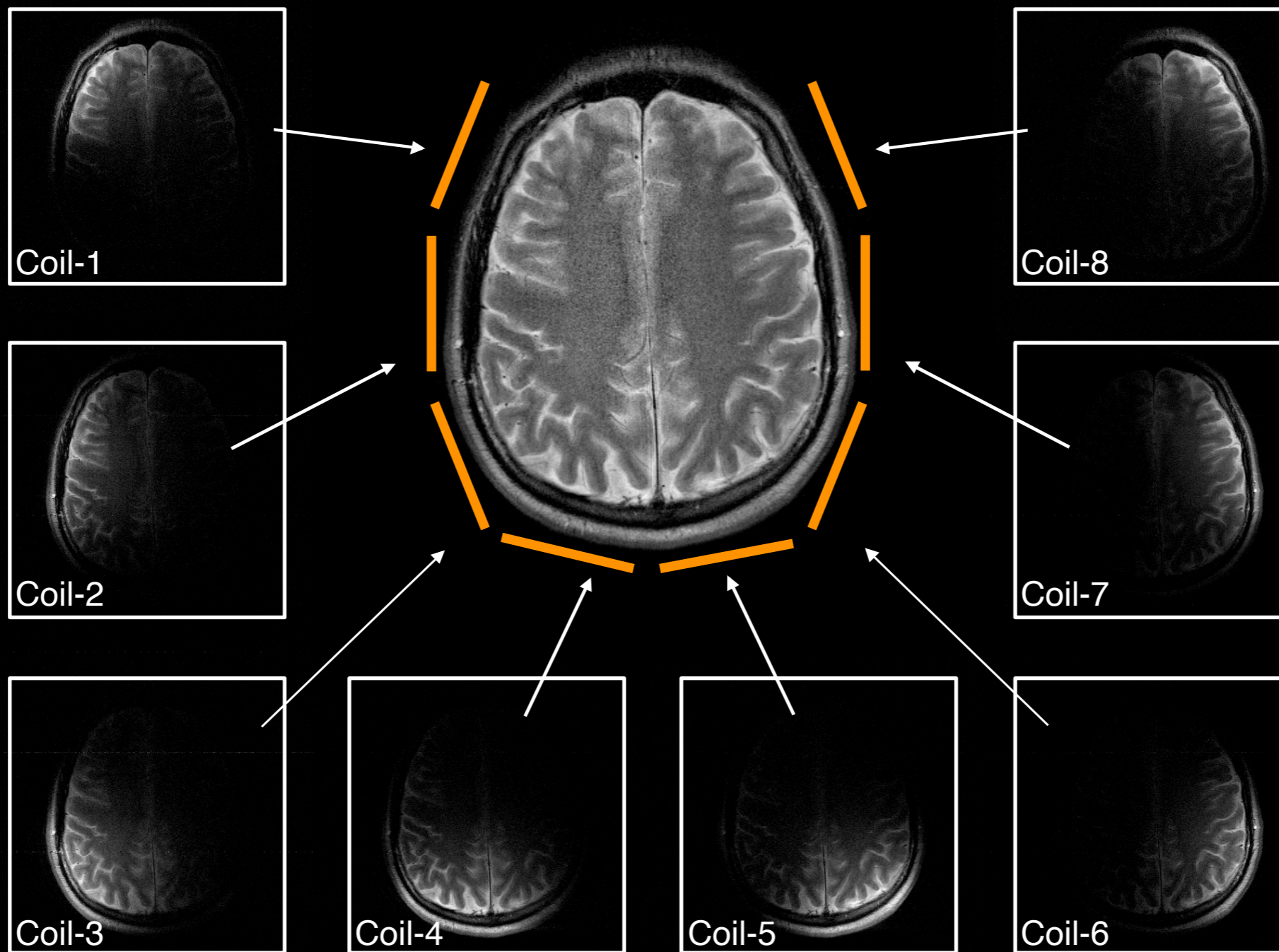


# Hamming Window & Zero-Pad



# Multi-Channel (Coil) Reconstruction

# 8-Channel Head Coil



Each coil element (channel) has a unique sensitivity profile –  $\vec{B}_r(\vec{r})$

# 4-Channel Cardiac Coil

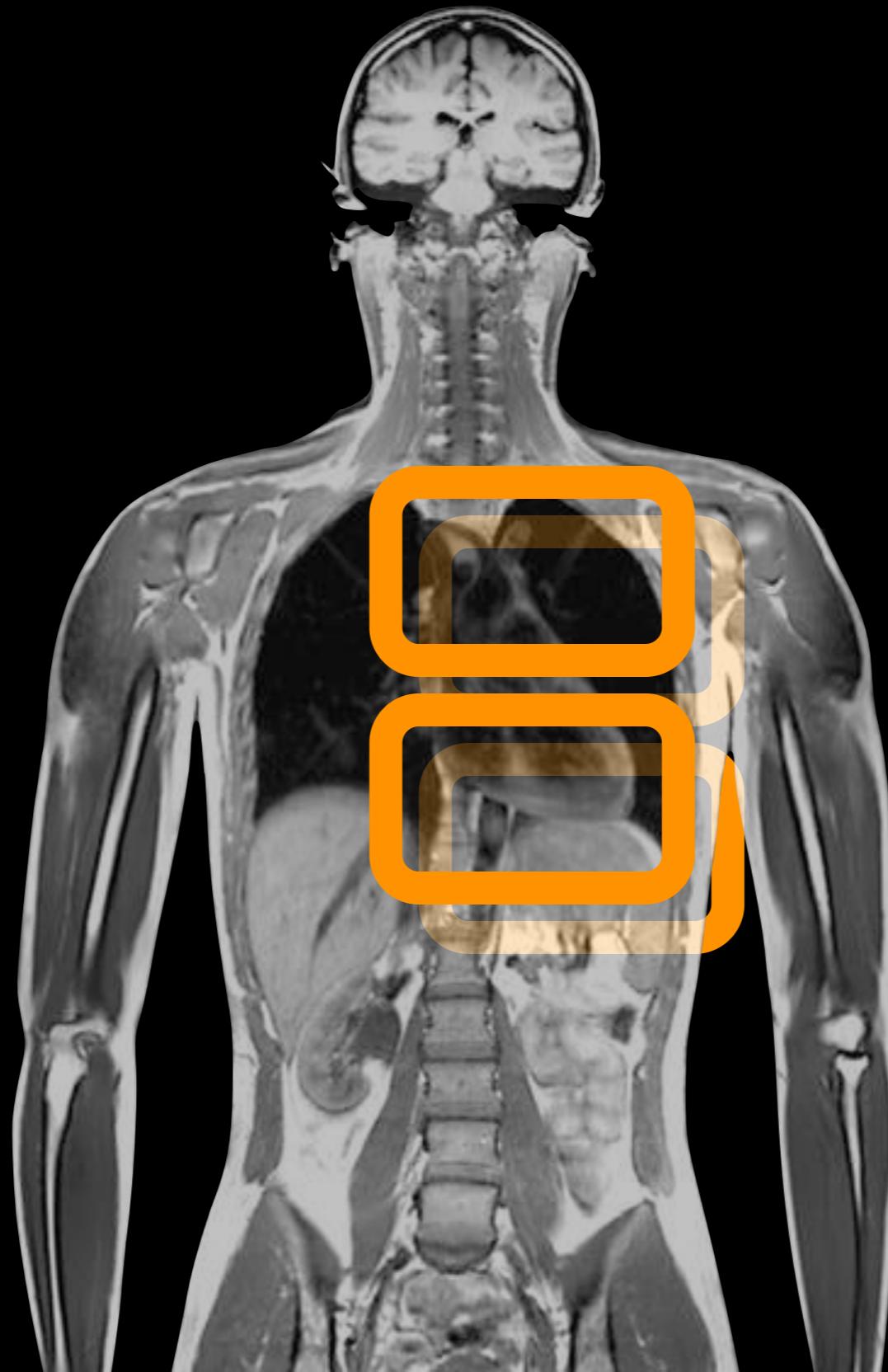
Each coil element (channel) has a unique sensitivity profile –  $\vec{B}_r(\vec{r})$

**Coil 1**

**Coil 3**

**Coil 2**

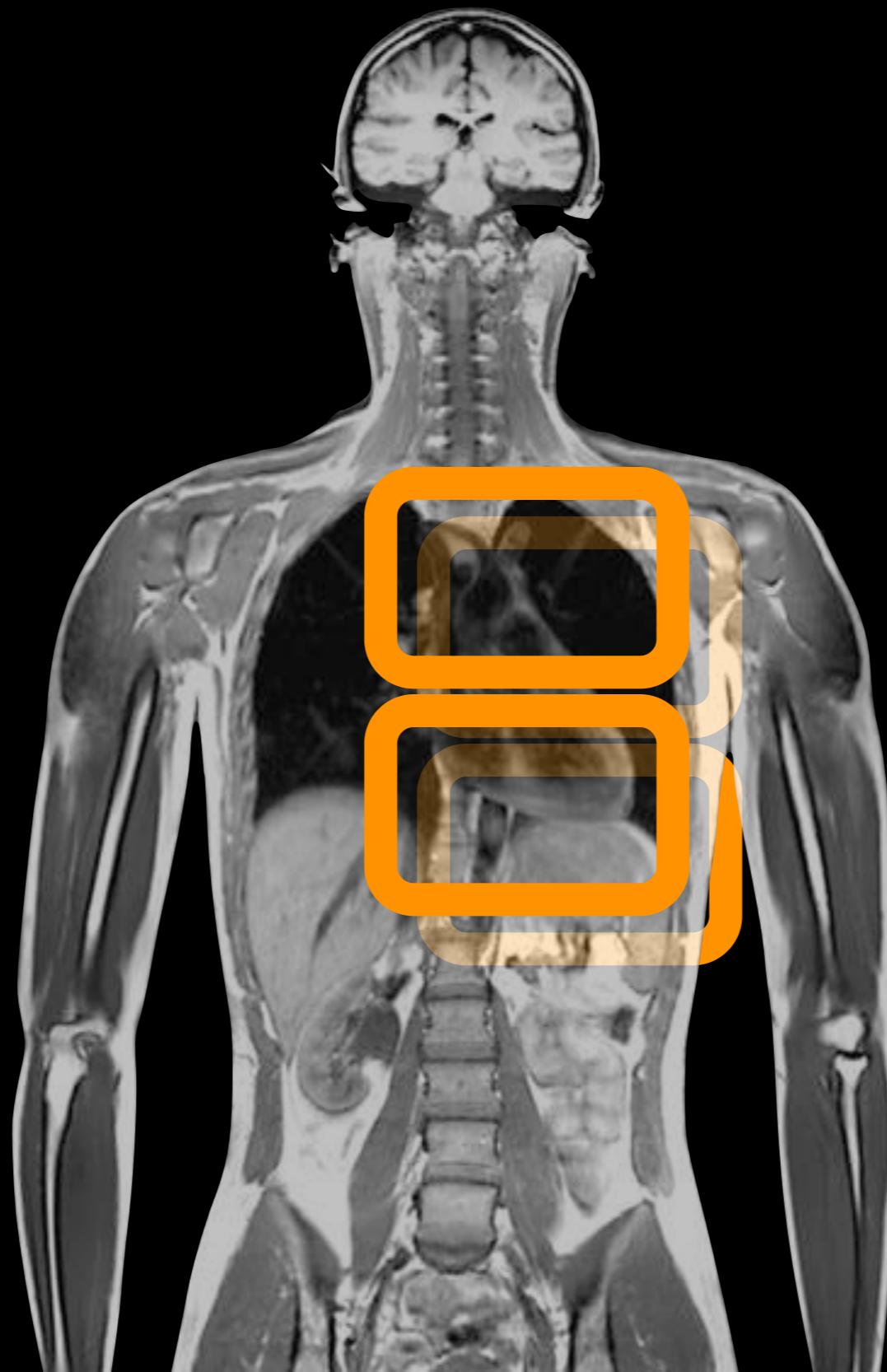
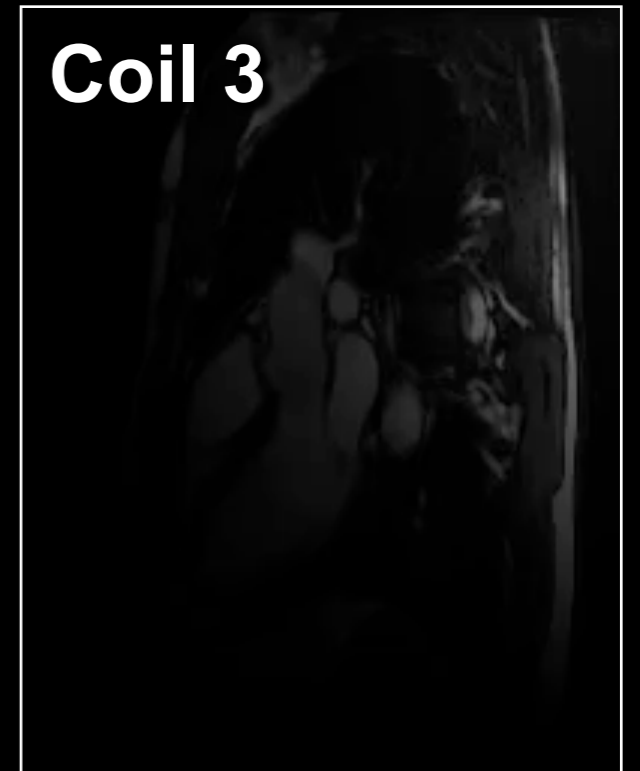
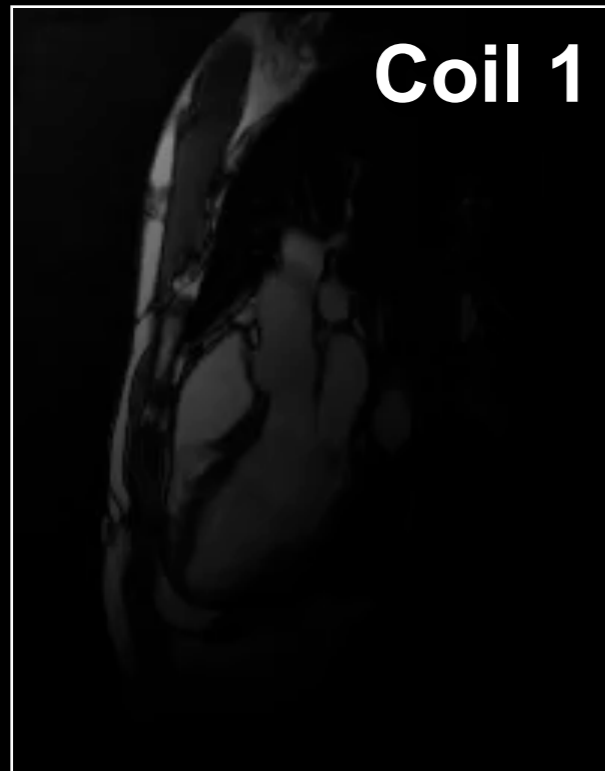
**Coil 4**



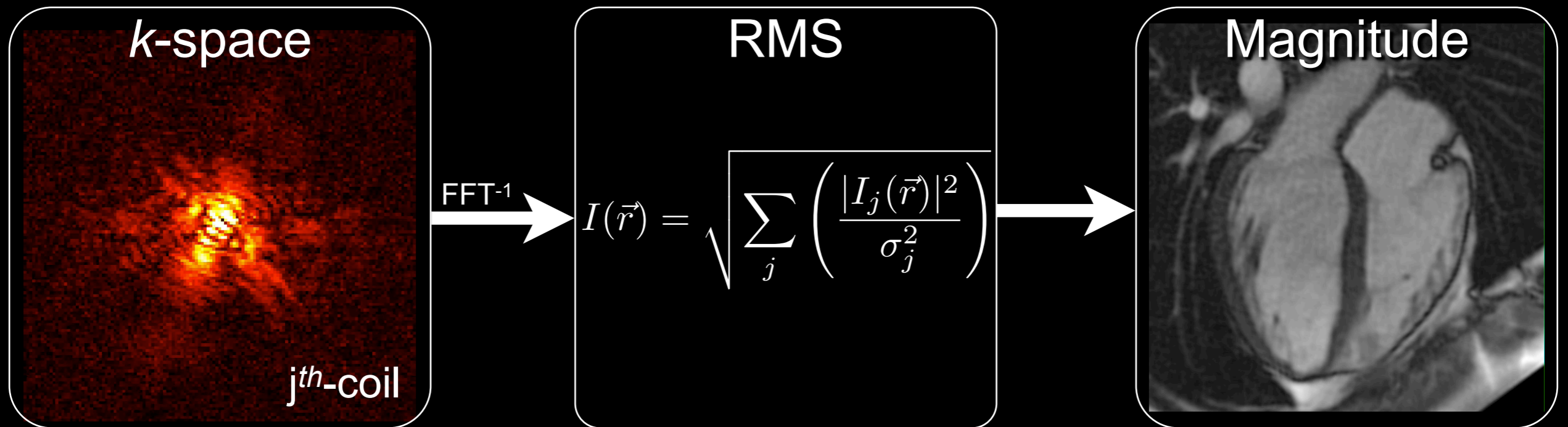


# 4-Channel Cardiac Coil

Each coil element (channel) has a unique sensitivity profile –  $\vec{B}_r(\vec{r})$



# Multi-Coil Reconstruction



$I(\vec{r}) \rightarrow$  Final *magnitude* image

$I_j(\vec{r}) \rightarrow$  Image from j<sup>th</sup> coil

$\sigma_j^2 \rightarrow$  Noise variance

- Depends on coil loading
- Proximity to patient
- Measured with "noise scan"
- Weights each coil's contribution

# Thanks!

- Next: fast imaging, advanced recon
- Acknowledgments
  - Dr. Daniel Ennis
  - Dr. Peng Hu
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