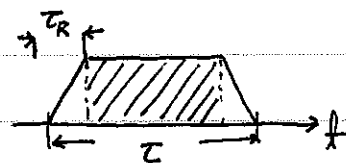


①

## \* Readout lobes



$$\text{ex} > \tau = 1 \text{ ms}, \quad \tau_R = 1/4 \text{ ms}$$

$$2 k_{x,\text{max}} = \frac{\delta}{2\pi} (\tau - 2\tau_R) G_{\text{max}}$$

$$= 4.257 \text{ kHz/G} \cdot \frac{1}{2} \text{ ms} \cdot 4 \text{ G/cm}$$

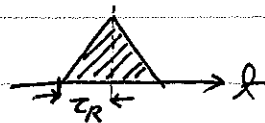
$$= 8.514 \text{ cycles/cm}$$

$$\Delta x = \frac{1}{2 k_{x,\text{max}}} = \frac{1}{8.514 \text{ cycles/cm}} \approx 0.12 \text{ cm (TBW=1)}$$

with a TBW = 4 pulse (typical)

$$4 \cdot \Delta x \approx 0.47 \text{ cm}$$

## \* Blips



$$\Delta k_y = \frac{\delta}{2\pi} \cdot \frac{1}{2} \cdot 2\tau_R G_{\text{max}}$$

$$= 4.257 \text{ kHz/G} \cdot \frac{1}{4} \text{ ms} \cdot 4 \text{ G/cm}$$

$$= 4.257 \text{ cycles/cm}$$

Assume  $L = 11$  (k-space lines)

$$2 k_{y,\text{max}} = (L-1) \Delta k_y = 42 \text{ cycles/cm}$$

$$\Delta y = \frac{1}{2 k_{y,\text{max}}} = 0.024 \text{ cm}$$

$$\text{FOV} = \frac{1}{\Delta k_y} = 0.23 \text{ cm}$$