

Accelerated MRI Techniques: Basics of Parallel Imaging and Compressed Sensing

Peng Hu, Ph.D.
Associate Professor
Department of Radiological Sciences
PengHu@mednet.ucla.edu
310-267-6838

MRI...

- MRI has low signal levels
 - Polarization is PPM
 - Overcome with higher fields
 - Improve detection
 - High quality coil arrays
 - Mostly body noise limited today
- MRI is slow...
 - Slow to encode
 - Compare to digital camera!
 - Slow repetition times
 - Relaxation time constants are long
 - Need contrast agents
 - Need faster gradients (1990s)
 - Gradients are near optimal today

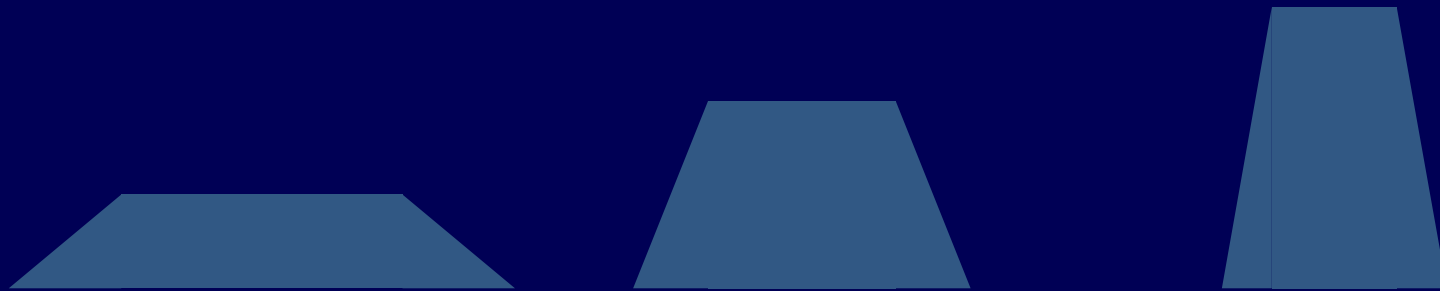
Gradient Encoding

$$S(\vec{k}) = \int_{\mathcal{V}} M_{xy}(\vec{r}) e^{-i2\pi\vec{k}\cdot\vec{r}} d\vec{r}$$

- One-to-one correspondence between k-space location and MRI signal
- Speed of MRI is dependent on speed of travel in k-space
- K-space location is controlled by gradients
- One MRI signal sample at a time!
 - larger volume coverage -> longer scan time

Wait a minute...

- Can we increase the speed we travel in k-space using higher gradients and faster switching?



- Yes, you can, but...
 - Peripheral nerve stimulation
 - Gradient amplifier power considerations
 - SNR considerations

Peripheral Nerve Stimulation

- Switching of gradients -> time-varying magnetic field -> electrical current -> nerve stimulation -> tingling sensation
- PNS is not dangerous, but can be disturbing
- FDA limits PNS in MRI systems -> limits in switching speed of gradients
- Common Max slew rate: 200mT/m/ms

Gradient Amplifier

- Gradient amplifiers feed large electrical currents into the gradient coil
- $G_{\max} \propto \text{Current [I, amps]}$
- $\text{Slewrate} \propto \text{Voltage [V, volts]}$
- $\text{Power} = IV$
- R-fold acceleration requires
 - R-fold increase in G_{\max}
 - R^2 -fold increase in slewrate
 - $\text{Power} = IV \propto R^3!!!$

SNR Loss

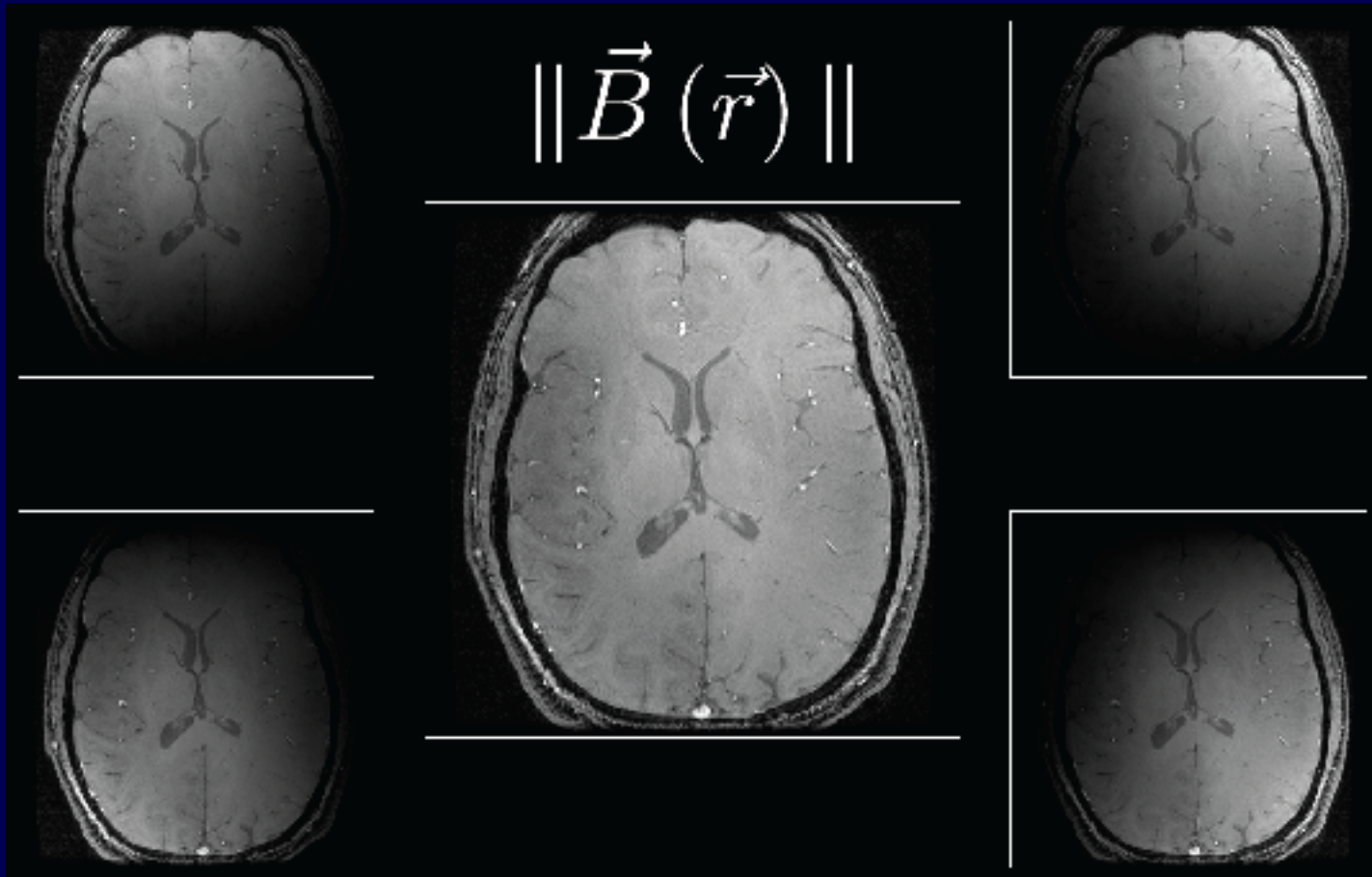
- Larger sampling bandwidth -> Larger anti-aliasing filter BW -> allowing more noise power into MRI signal -> decreasing SNR!
- Common Max Sampling Rate: 500KHz (2us period)

Alternative Technique to Speed up MRI

- Reduce k-space samples

Parallel Imaging!

Why MRI using Coil Arrays



- Increased SNR

Sources of Noise in MRI

- Human Body
 - Noise from human body is most significant at high field
- Electronics
 - Coils, Pre-Amps, amplifiers, filters, A/D
- Interference
 - Less of an issue

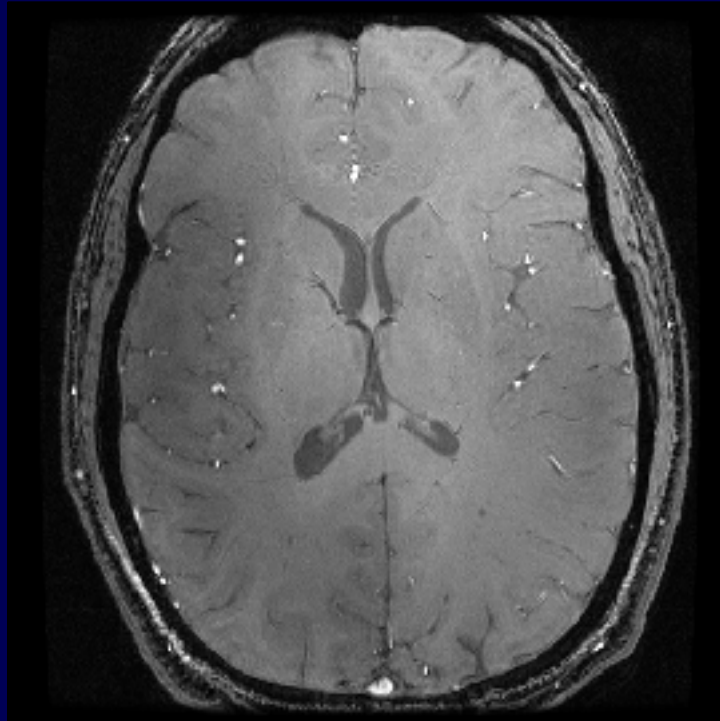
Multi-coil Reconstruction

Coil 1

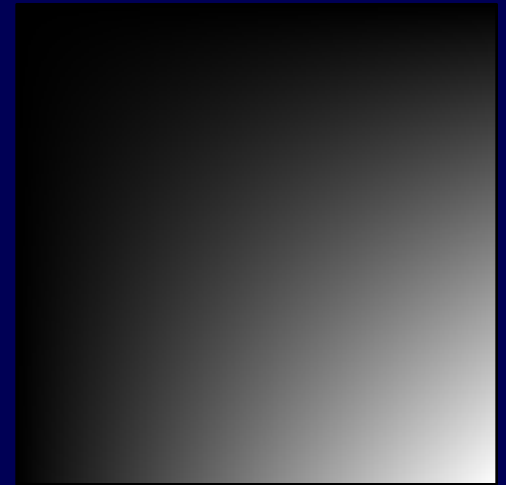
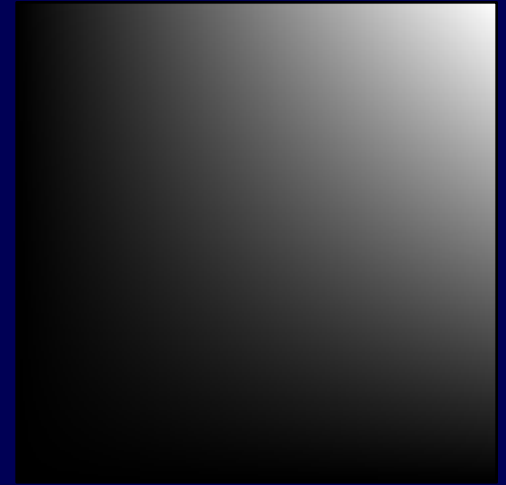
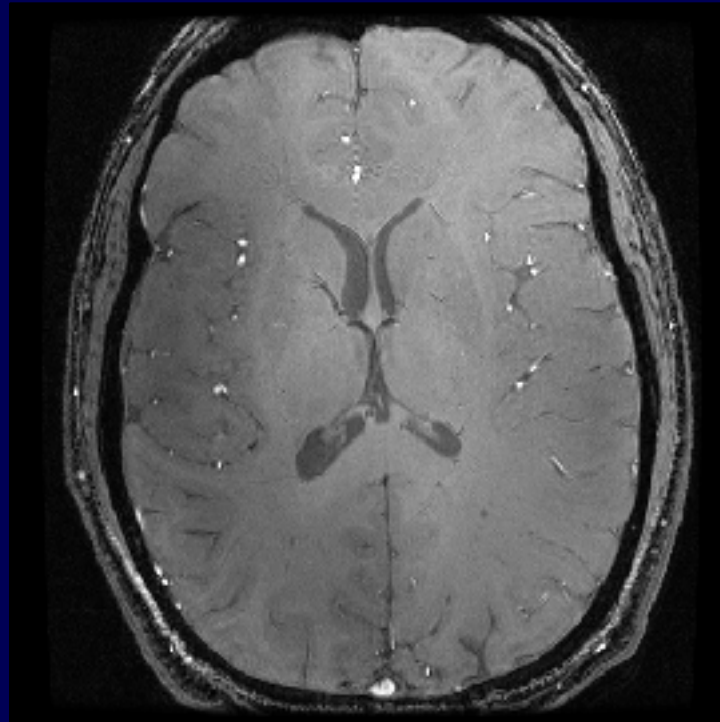
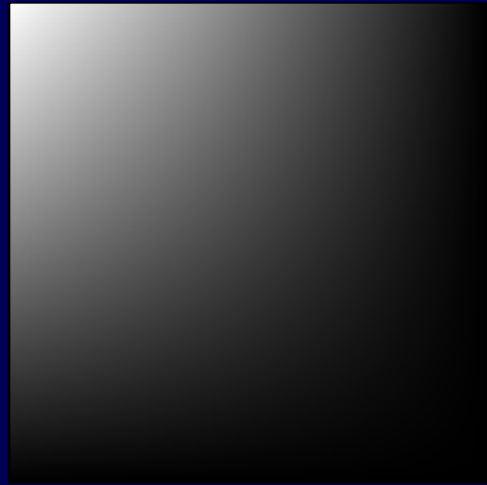
Coil 2

Coil 3

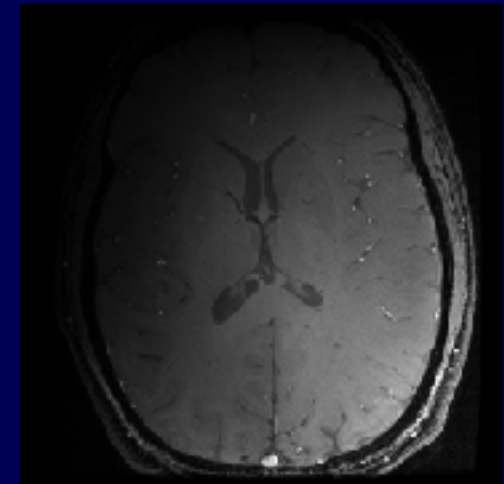
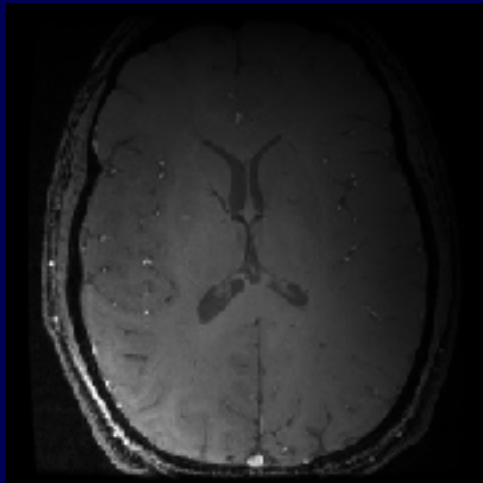
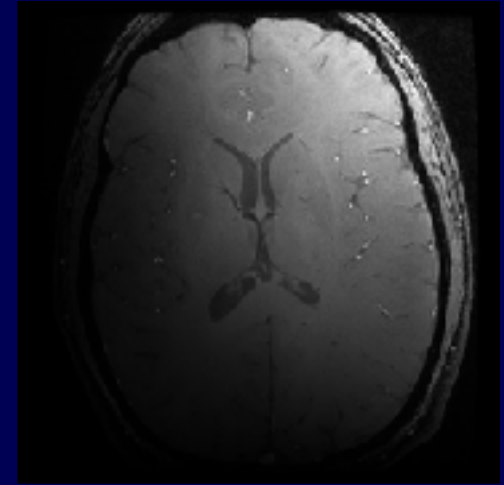
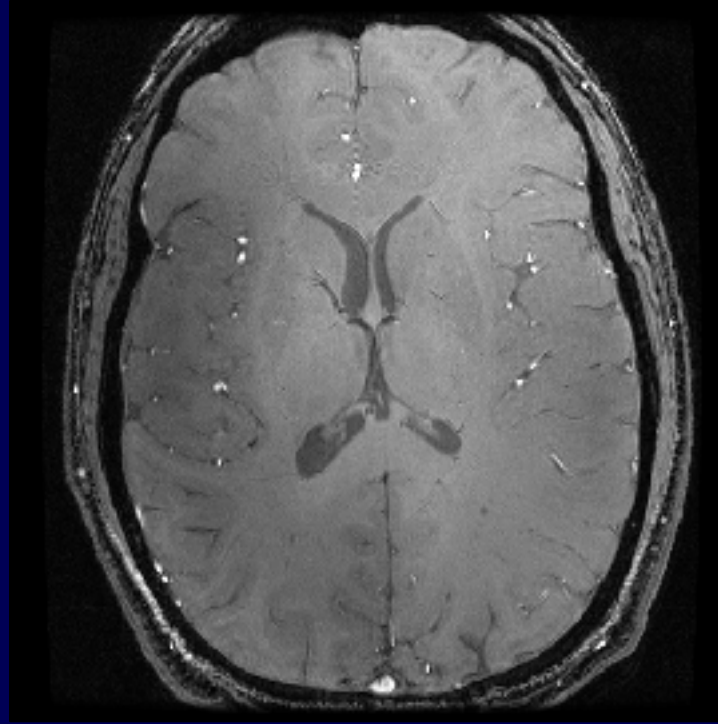
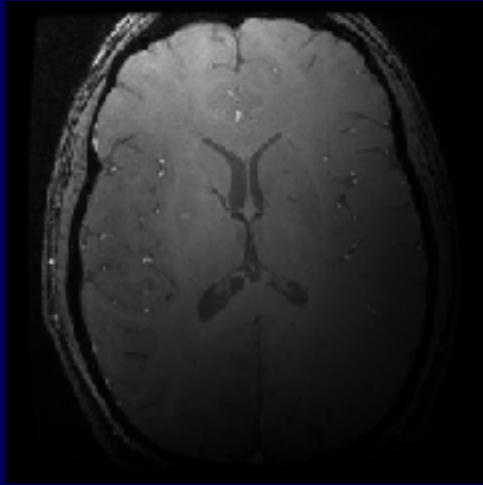
Coil 4



Multi-coil Reconstruction



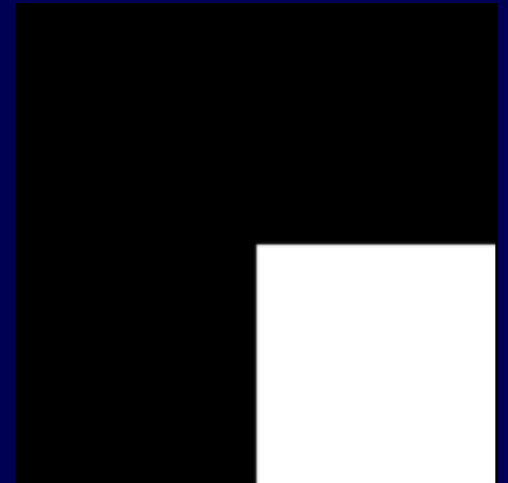
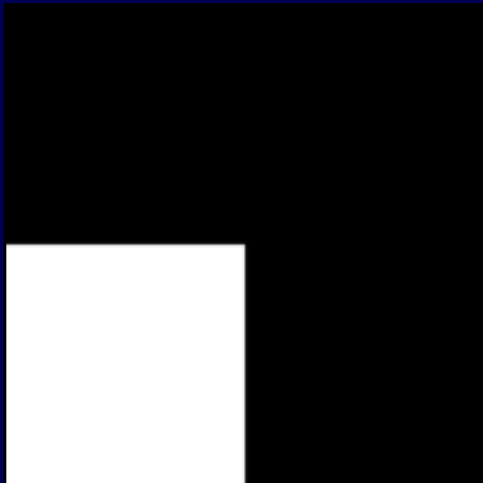
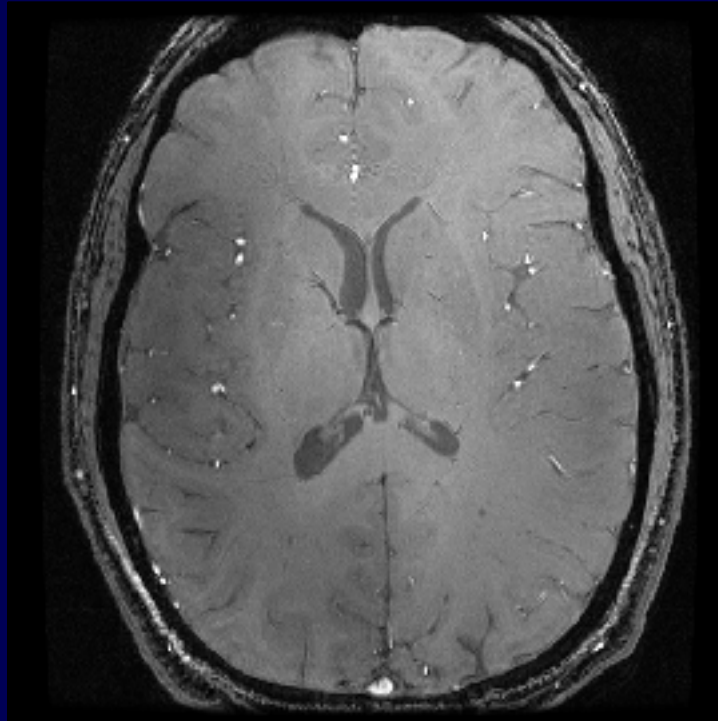
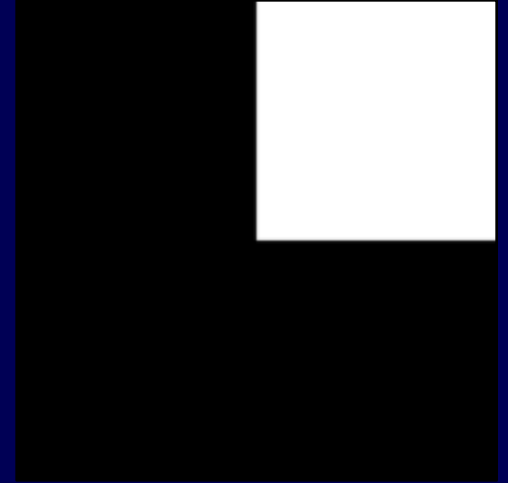
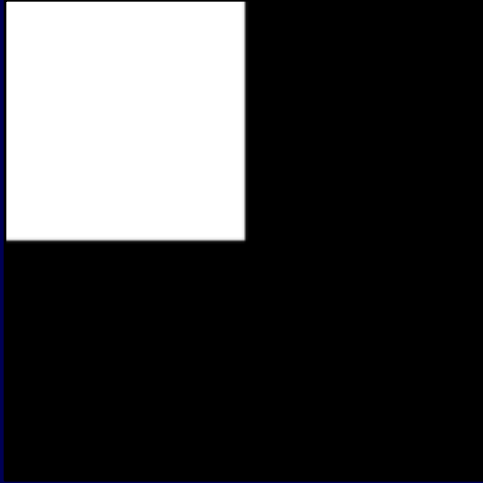
Multi-coil Reconstruction



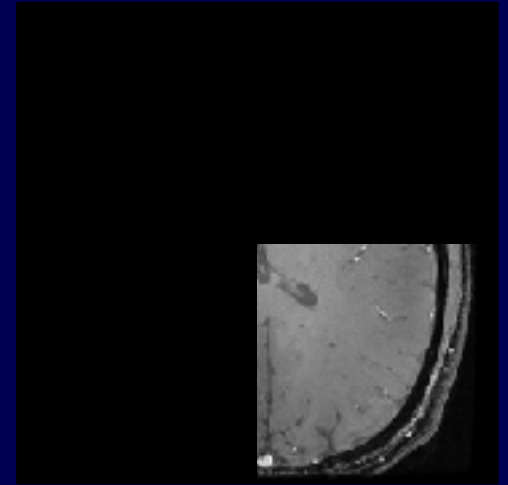
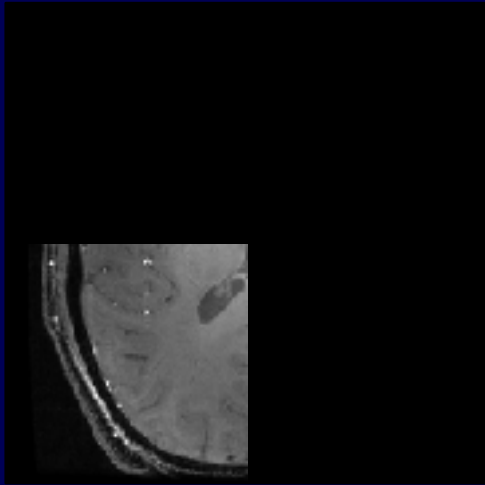
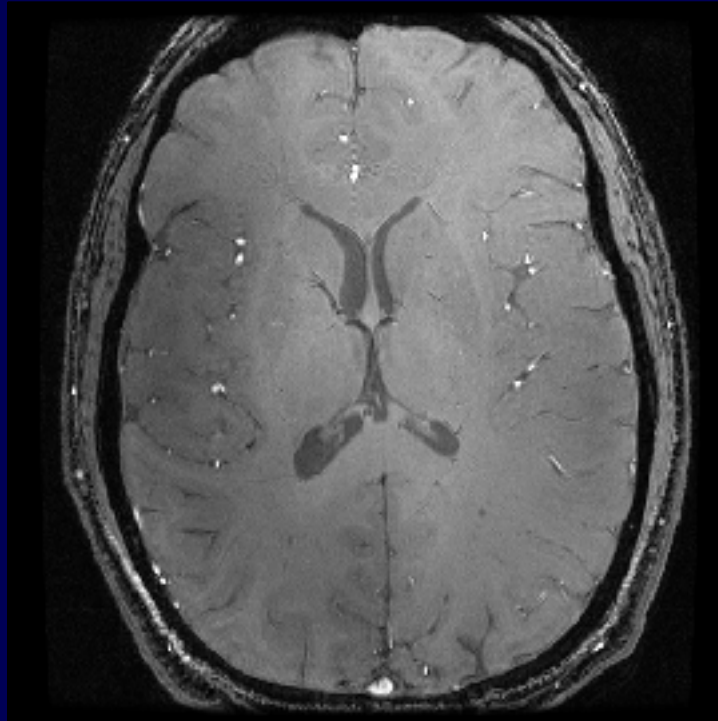
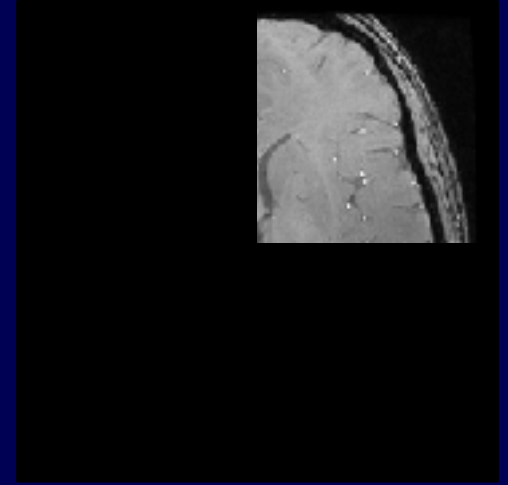
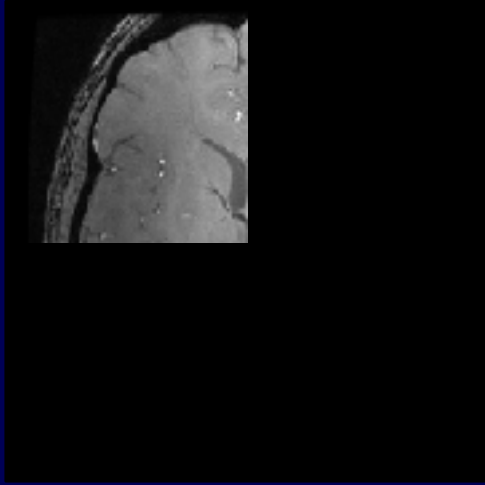
$$I = \sqrt{\left(\sum_{i=1}^{N_{\text{coil}}} I_{\text{Coil}_i}^2 \right)}$$

Recommended Reading: “The NMR Phase Array”, Roemer et al, MRM 1990

Ideal Coil Sensitivity

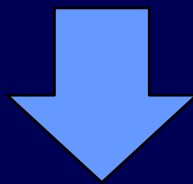


In the ideal world...



Signal Equation with Coils

$$S(\vec{k}) = \int_r M_{xy}(\vec{r}) e^{-i2\pi\vec{k}\cdot\vec{r}} d\vec{r}$$



Coil Sensitivity
Modulation

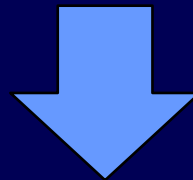
$$S_\gamma(\vec{k}) = \int_r C_\gamma(\vec{r}) M_{xy}(\vec{r}) e^{-i2\pi\vec{k}\cdot\vec{r}} d\vec{r}$$



Coil Sensitivity

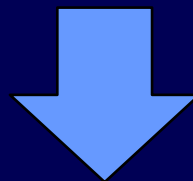
MR Signal Equation – Discrete Form

$$S_{\gamma}(\vec{k}) = \int_r C_{\gamma}(\vec{r}) M_{xy}(\vec{r}) e^{-i2\pi\vec{k}\cdot\vec{r}} d\vec{r}$$



1D Simplification

$$S_{\gamma}(k_y) = \int_y C_{\gamma}(y) M(y) e^{-i2\pi k_y y} dy$$

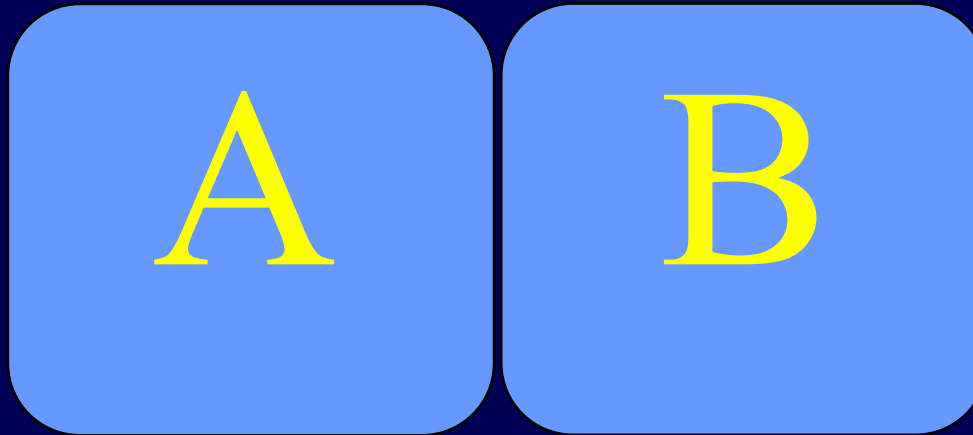


Discrete Form

$$S_{\gamma}(v) = \sum_{0 \leq u \leq N-1} C_{\gamma}(u) M(u) e^{-i2\pi \frac{uv}{N}}, 0 \leq v \leq N-1$$

2-Voxel Case

$$S(v) = \sum_{0 \leq u \leq N-1} M(u) e^{-i2\pi \frac{uv}{N}}, 0 \leq v \leq N-1$$



$$S(0) = A + B \quad S(1) = A - B$$

$$S(0) = A + B \quad S(1) = A - B$$

$$\begin{aligned} \begin{pmatrix} A \\ B \end{pmatrix} &= \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}^{-1} \begin{pmatrix} S(0) \\ S(1) \end{pmatrix} \\ &= \begin{pmatrix} 1/2 & 1/2 \\ 1/2 & -1/2 \end{pmatrix} \begin{pmatrix} S(0) \\ S(1) \end{pmatrix} \end{aligned}$$

4 Voxel Case

$$S(v) = \sum_{0 \leq u \leq N-1} M(u) e^{-i2\pi \frac{uv}{N}}, 0 \leq v \leq N-1$$

A

B

C

D

$$S(0) = A + B + C + D \quad S(1) = A - iB - C + iD$$

$$S(2) = A - B + C - D \quad S(3) = A + iB - C - iD$$

Inverse Problem

$$S(0) = A + B + C + D \quad S(1) = A - iB - C + iD$$

$$S(2) = A - B + C - D \quad S(3) = A + iB - C - iD$$

$$\begin{pmatrix} A \\ B \\ C \\ D \end{pmatrix} = \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & -i & -1 & i \\ 1 & -1 & 1 & -1 \\ 1 & i & -1 & -i \end{pmatrix}^{-1} \begin{pmatrix} S(0) \\ S(1) \\ S(2) \\ S(3) \end{pmatrix}$$

Orthonormal Fourier Encoding Matrix!

4 Voxels with Coils

$$S_\gamma(v) = \sum_{0 \leq u \leq N-1} C_\gamma(u) M(u) e^{-i2\pi \frac{uv}{N}}, 0 \leq v \leq N-1$$

A

B

C

D

Coil 1

$$S_1(0) = AC_1(0) + BC_1(1) + CC_1(2) + DC_1(3)$$

$$S_1(1) = AC_1(0) - iBC_1(1) - CC_1(2) + iDC_1(3)$$

$$S_1(2) = AC_1(0) - BC_1(1) + CC_1(2) - DC_1(3)$$

$$S_1(3) = AC_1(0) + iBC_1(1) - CC_1(2) - iDC_1(3)$$

Coil 2

$$S_2(0) = AC_2(0) + BC_2(1) + CC_2(2) + DC_2(3)$$

$$S_2(1) = AC_2(0) - iBC_2(1) - CC_2(2) + iDC_2(3)$$

$$S_2(2) = AC_2(0) - BC_2(1) + CC_2(2) - DC_2(3)$$

$$S_2(3) = AC_2(0) + iBC_2(1) - CC_2(2) - iDC_2(3)$$

Over-determined!

$$\begin{pmatrix} A \\ B \\ C \\ D \end{pmatrix} = \begin{pmatrix} C_1(0) & C_1(1) & C_1(2) & C_1(3) \\ C_1(0) & -iC_1(1) & -C_1(2) & iC_1(3) \\ C_1(0) & -C_1(1) & C_1(2) & -C_1(3) \\ C_1(0) & iC_1(1) & -C_1(2) & -iC_1(3) \\ C_2(0) & C_2(1) & C_2(2) & C_2(3) \\ C_2(0) & -iC_2(1) & -C_2(2) & iC_2(3) \\ C_2(0) & -C_2(1) & C_2(2) & -C_2(3) \\ C_2(0) & iC_2(1) & -C_2(2) & -iC_2(3) \end{pmatrix}^{-1} \begin{pmatrix} S_1(0) \\ S_1(1) \\ S_1(2) \\ S_1(3) \\ S_2(0) \\ S_2(1) \\ S_2(2) \\ S_2(3) \end{pmatrix}$$

Under-Sampling!

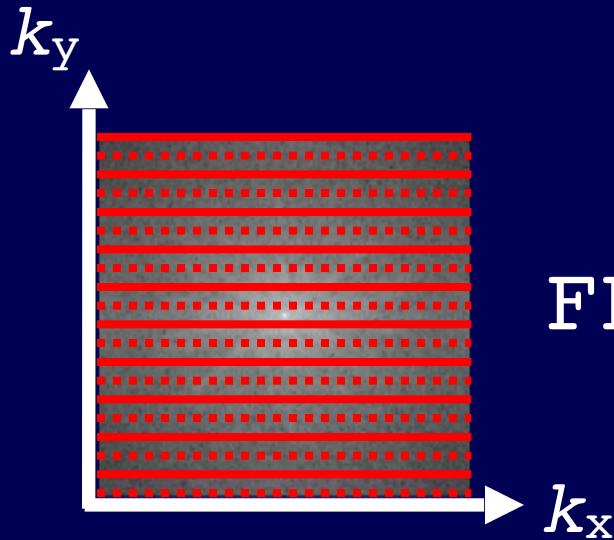
$$\begin{pmatrix} A \\ B \\ C \\ D \end{pmatrix} = \begin{pmatrix} C_1(0) & C_1(1) & C_1(2) & C_1(3) \\ C_1(0) & -iC_1(1) & -C_1(2) & iC_1(3) \\ C_1(0) & -C_1(1) & C_1(2) & -C_1(3) \\ C_1(0) & iC_1(1) & C_1(2) & iC_1(3) \\ C_2(0) & C_2(1) & C_2(2) & C_2(3) \\ C_2(0) & -C_2(1) & C_2(2) & -C_2(3) \\ C_2(0) & iC_2(1) & C_2(2) & iC_2(3) \\ C_2(0) & -C_2(1) & C_2(2) & -C_2(3) \\ C_2(0) & -iC_2(1) & C_2(2) & -iC_2(3) \end{pmatrix}^{-1} \begin{pmatrix} S_1(0) \\ S_1(1) \\ S_1(2) \\ S_1(3) \\ S_2(0) \\ S_2(1) \\ S_2(2) \\ S_2(3) \end{pmatrix}$$

2X Acceleration

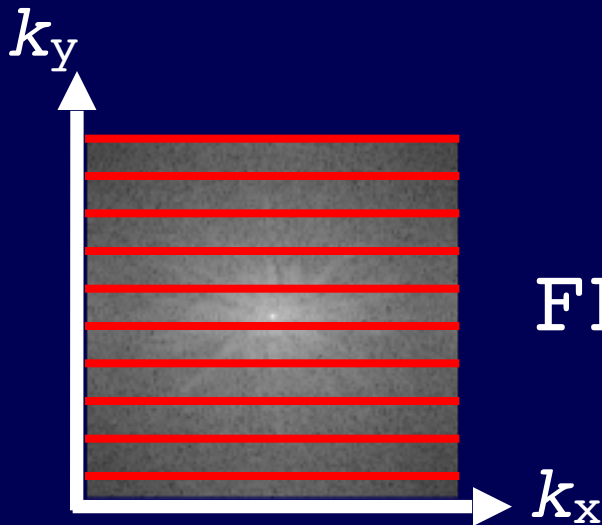
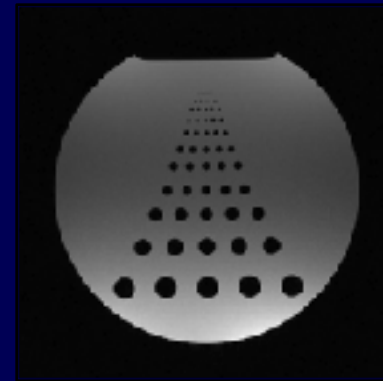
Sensitivity Encoding Matrix!

k-space Under-sampling

$$FOV = \frac{1}{\Delta k}$$



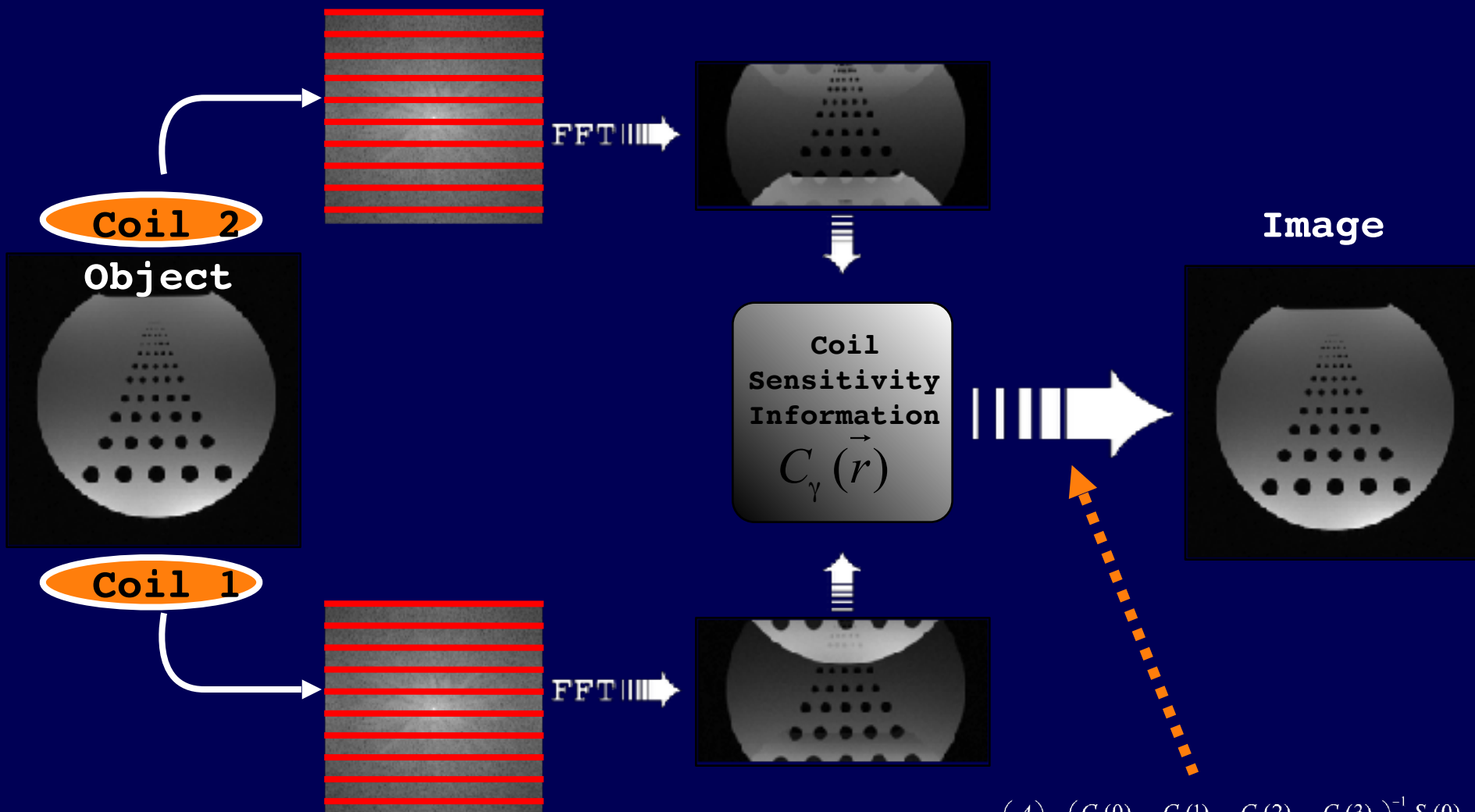
FFT \Rightarrow



FFT \Rightarrow



SENSE



Unwrap fold over in image space

$$\begin{pmatrix} A \\ B \\ C \\ D \end{pmatrix} = \begin{pmatrix} C_1(0) & C_1(1) & C_1(2) & C_1(3) \\ C_1(0) & -C_1(1) & C_1(2) & -C_1(3) \\ C_2(0) & C_2(1) & C_2(2) & C_2(3) \\ C_2(0) & -C_2(1) & C_2(2) & -C_2(3) \end{pmatrix}^{-1} \begin{pmatrix} S_1(0) \\ S_1(2) \\ S_2(0) \\ S_2(2) \end{pmatrix}$$

Sensitivity Encoding Matrix

- A huge matrix!
 - $256 \times 256 \times 32$ by 256×256
- Pseudo inverse can be simplified in Cartesian sampling
- For non-Cartesian scanning, conjugate gradient methods can be used to iteratively solve the inverse problem.
- Requires prior knowledge of coil sensitivity
 - Errors in coil sensitivity causes artifacts

Recommended Reading: “SENSE: sensitivity encoding for fast MRI”, Pruessmann et al, MRM 1999

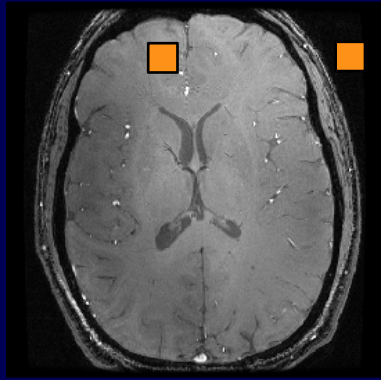
Cartesian SENSE

Object

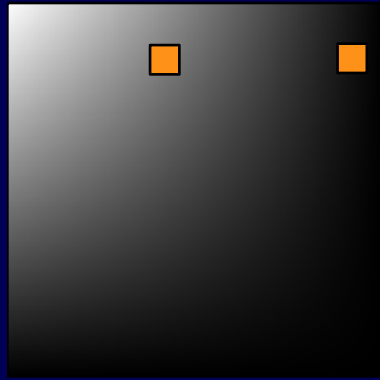
Coil_n

Object*Coil_n

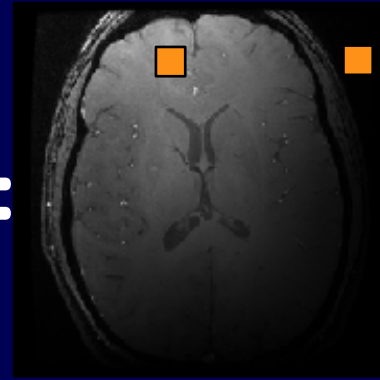
Aliased



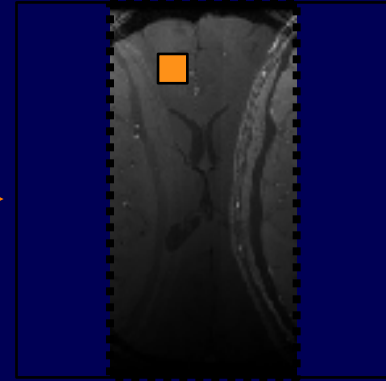
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Undersampling



$$S_1(\vec{r}_1) = C_1(\vec{r}_1)I(\vec{r}_1) + C_1(\vec{r}_2)I(\vec{r}_2)$$

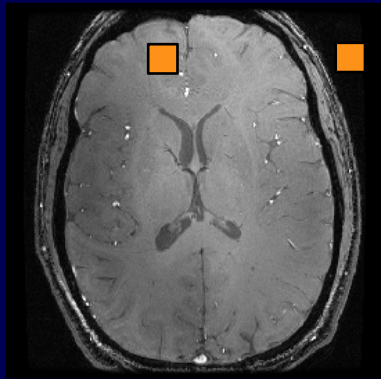
Cartesian SENSE

Object

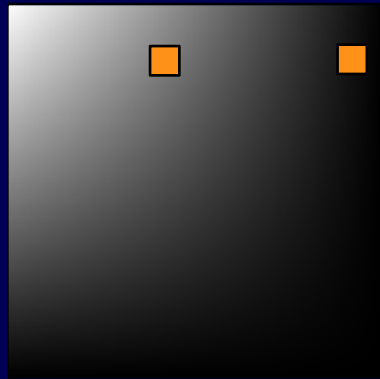
Coil_n

Object*Coil_n

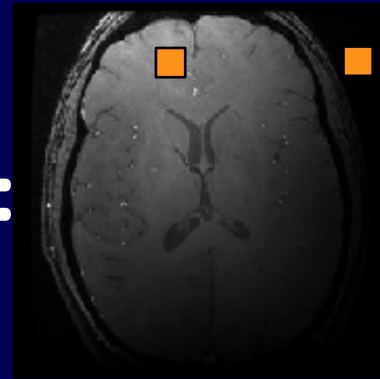
Aliased



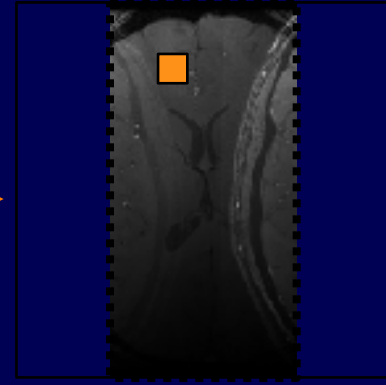
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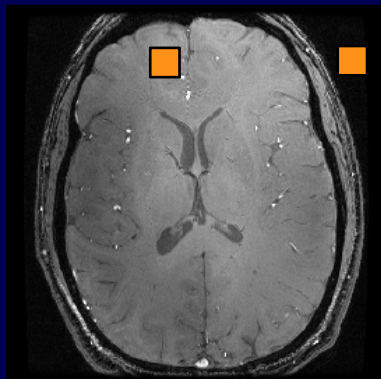
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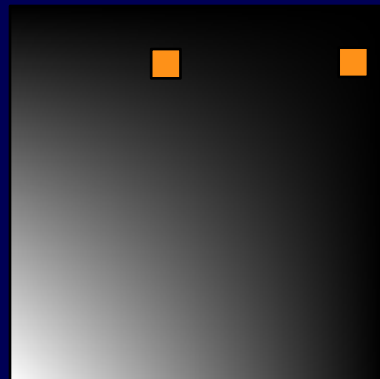
Undersampling



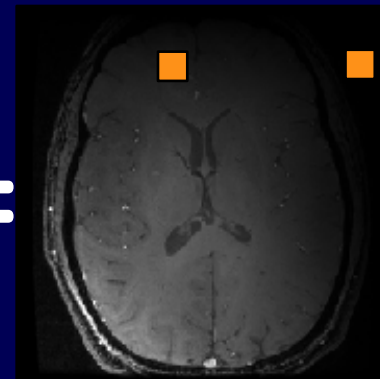
$$\begin{aligned}
 S_1(\vec{r}_1) &= C_1(\vec{r}_1)I(\vec{r}_1) + C_1(\vec{r}_2)I(\vec{r}_2) \\
 S_2(\vec{r}_1) &= C_2(\vec{r}_1)I(\vec{r}_1) + C_2(\vec{r}_2)I(\vec{r}_2)
 \end{aligned}$$



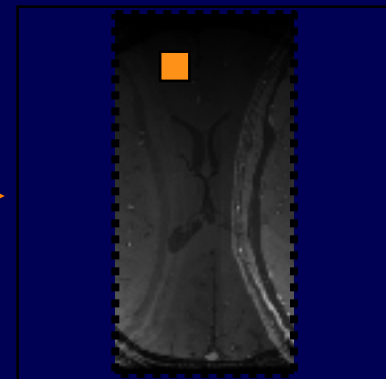
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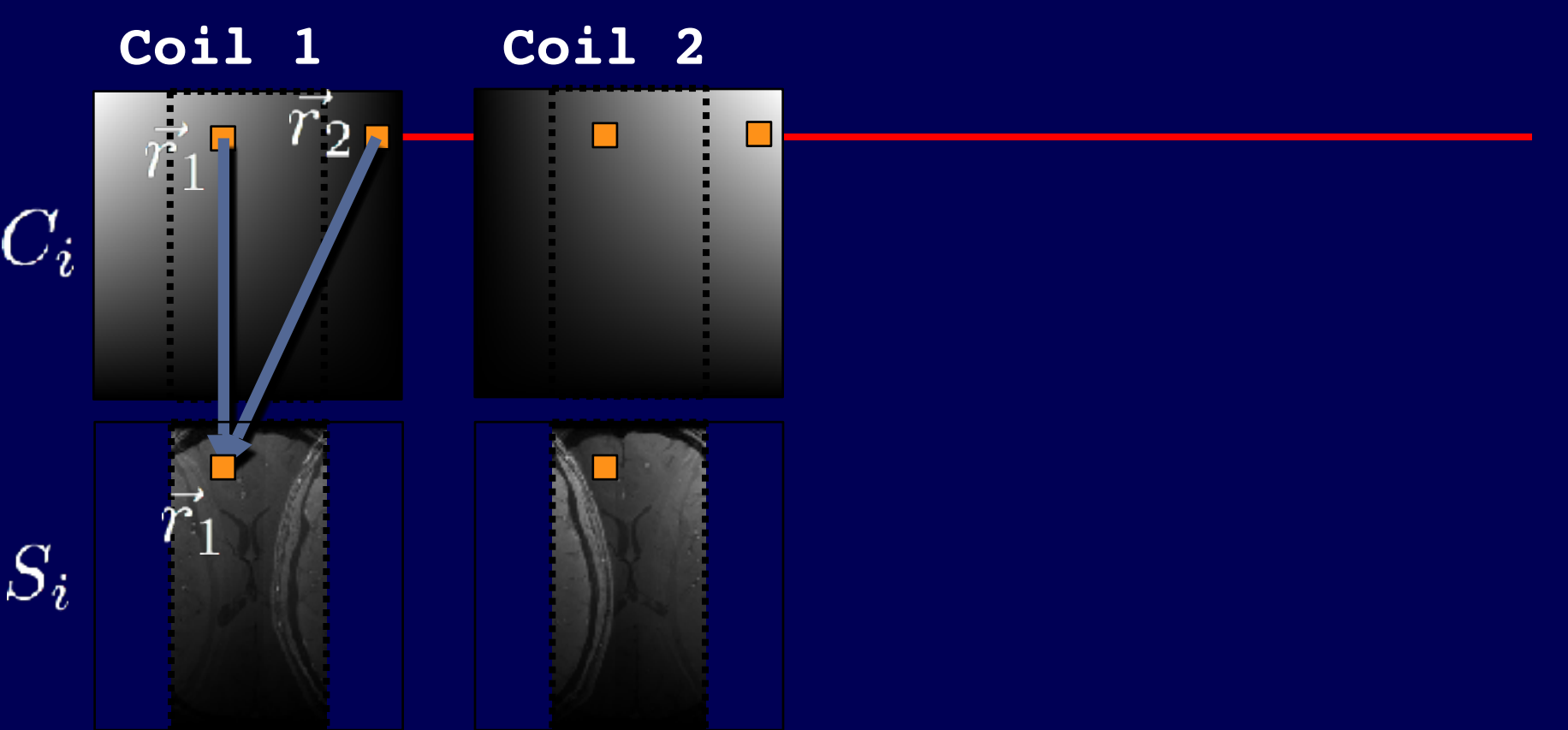
Undersampling



Coil 1

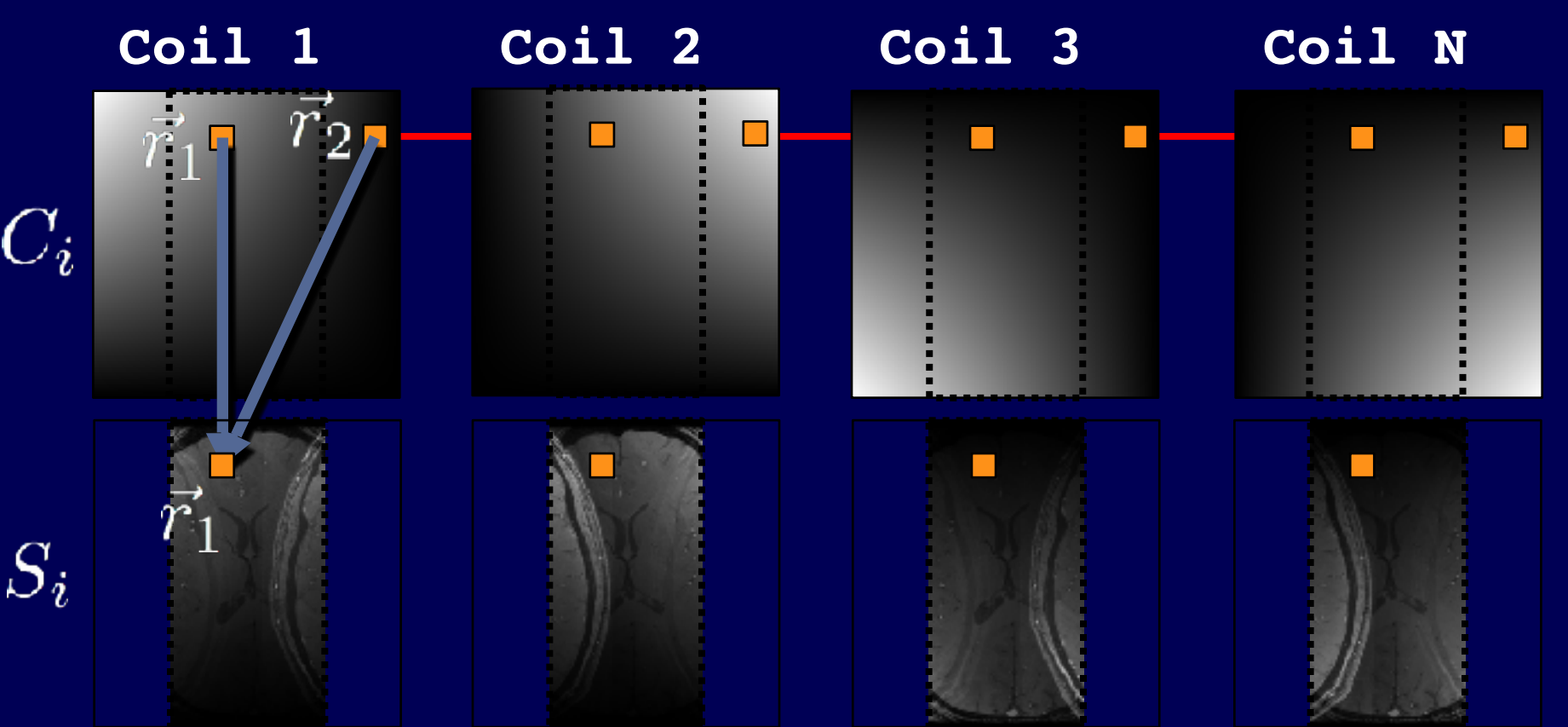


$$S_1(\vec{r}_1) = C_1(\vec{r}_1)I(\vec{r}_1) + C_1(\vec{r}_2)I(\vec{r}_2)$$



$$S_1(\vec{r}_1) = C_1(\vec{r}_1)I(\vec{r}_1) + C_1(\vec{r}_2)I(\vec{r}_2)$$

$$S_2(\vec{r}_1) = C_2(\vec{r}_1)I(\vec{r}_1) + C_2(\vec{r}_2)I(\vec{r}_2)$$



$$\begin{aligned}
 S_1(\vec{r}_1) &= C_1(\vec{r}_1)I(\vec{r}_1) + C_1(\vec{r}_2)I(\vec{r}_2) \\
 S_2(\vec{r}_1) &= C_2(\vec{r}_1)I(\vec{r}_1) + C_2(\vec{r}_2)I(\vec{r}_2) \\
 \vdots &= \vdots + \vdots \\
 S_n(\vec{r}_1) &= C_n(\vec{r}_1)I(\vec{r}_1) + C_n(\vec{r}_2)I(\vec{r}_2)
 \end{aligned}$$

SENSE Rate-2

$$\begin{bmatrix} S_1(\vec{r}_1) \\ S_2(\vec{r}_1) \\ \vdots \\ S_n(\vec{r}_1) \end{bmatrix} = \begin{bmatrix} C_1(\vec{r}_1) & C_1(\vec{r}_2) \\ C_2(\vec{r}_1) & C_2(\vec{r}_2) \\ \vdots & \vdots \\ C_n(\vec{r}_1) & C_n(\vec{r}_2) \end{bmatrix} \begin{bmatrix} I(\vec{r}_1) \\ I(\vec{r}_2) \end{bmatrix}$$

Known
[n x 1]

Known
[n x 2]

Unknown
[2 x 1]

$$\mathbf{I} = \mathbf{C}^+ \mathbf{S}$$

$$\mathbf{C}^+ = \textit{pseudoinverse}(\mathbf{C})$$

SENSE and SNR

$$SNR_{SENSE} = \frac{SNR}{g\sqrt{R}}$$

- R - reduction or acceleration factor
 - Loss associated with scan time reduction
 - Typically $\sim 1/2$ N-coils
- g - geometry factor
 - Loss associated with coil correlation
 - For $R=1$, $g=1$
 - For $R=2$, $g \sim 1.5-2$
- SNR is spatially dependent
 - Higher in areas of aliasing

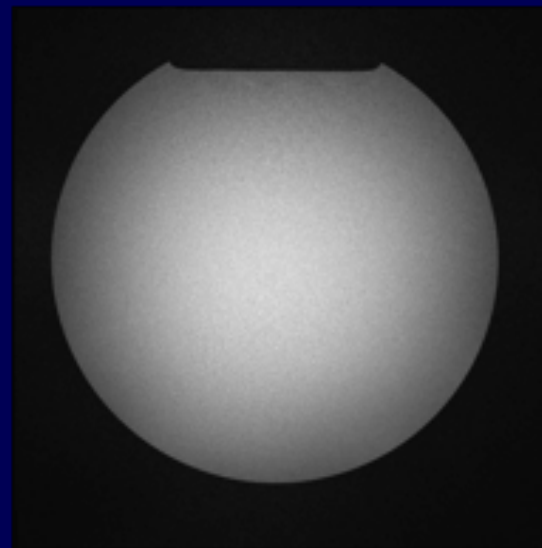
How Fast Can We Go?



Sensitivity Encoding Matrix Conditioning

- Depends on several factors
 - Accuracy of coil sensitivity
 - K-space under-sampling pattern
 - Coil geometry and sensitivity
- Noise is amplified during inversion
 - G-factor

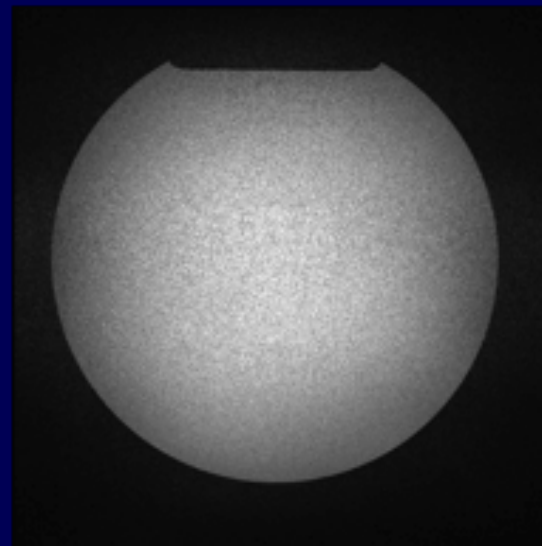
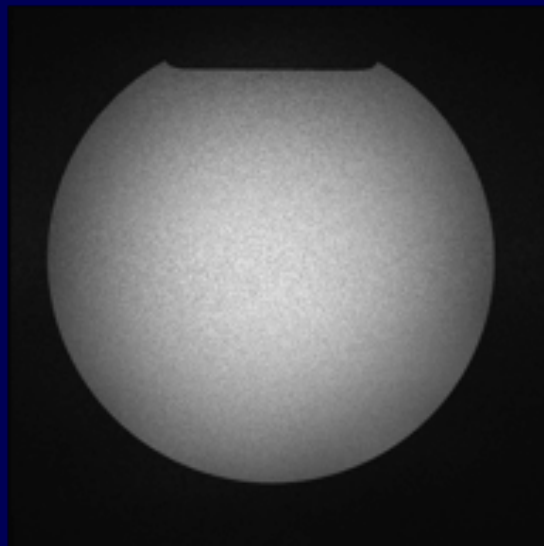
Parallel Imaging Tradeoffs



PAT x 2

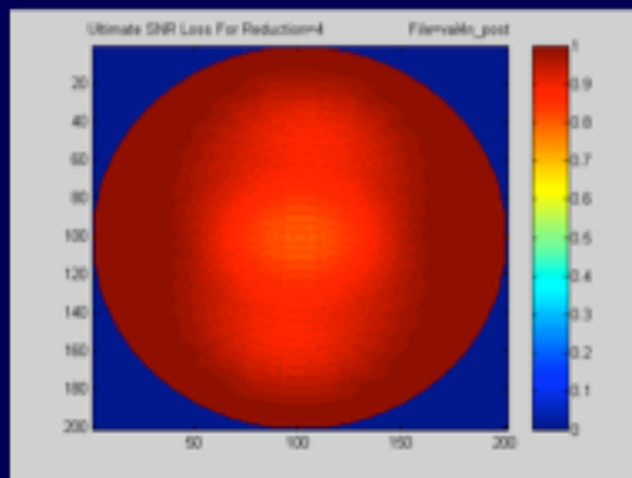
f_p = acceleration
factor

g = coil geometry
factor

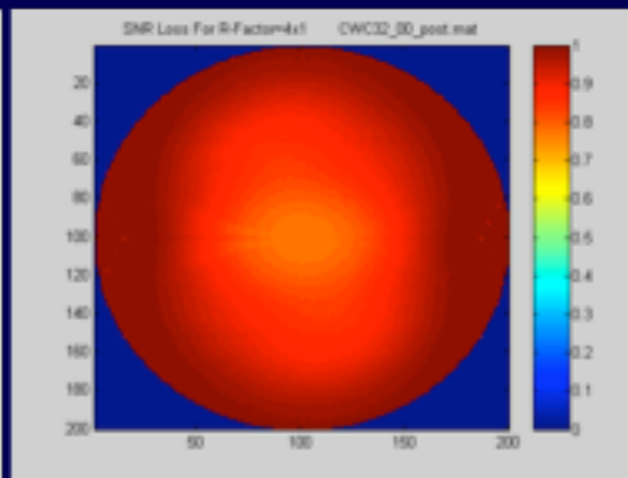


PAT x 4

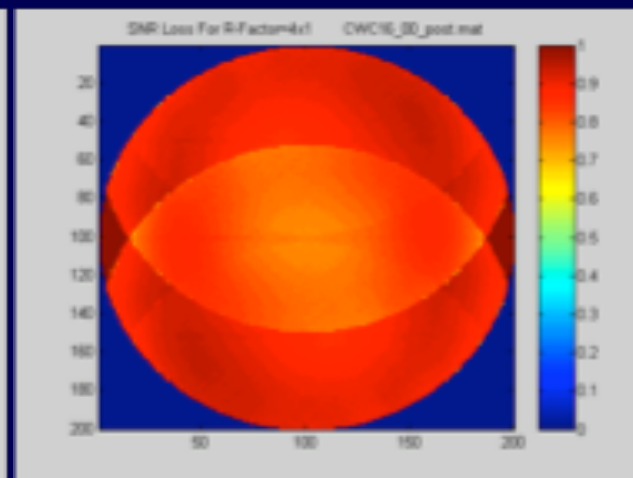
1/g-Map for Rate-4



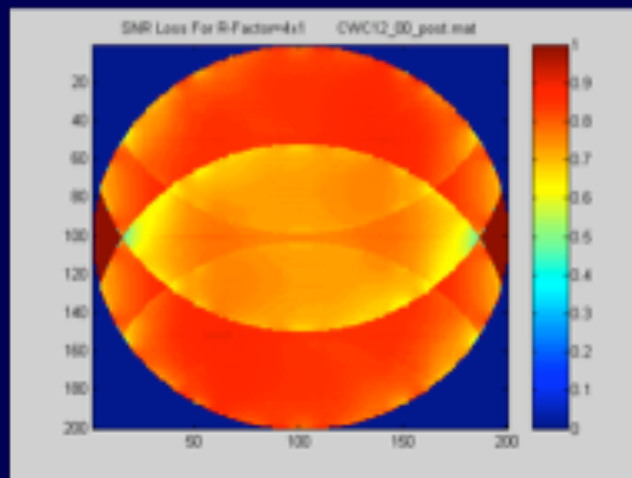
∞ elements



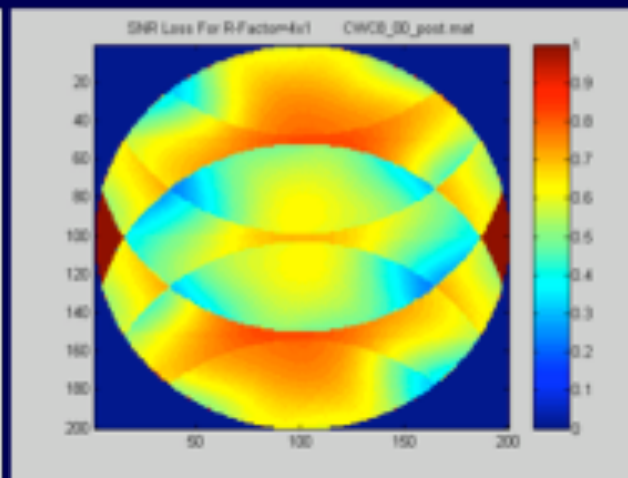
32 elements



16 elements



12 elements



8 elements

Relative
SNR
Scale

G-factor and its impact on image

Rate 1

2

2.4

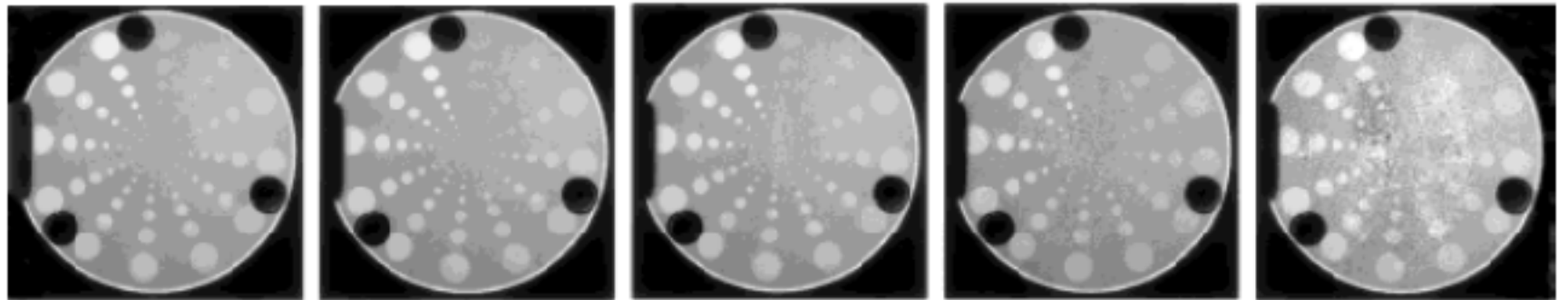
3

4

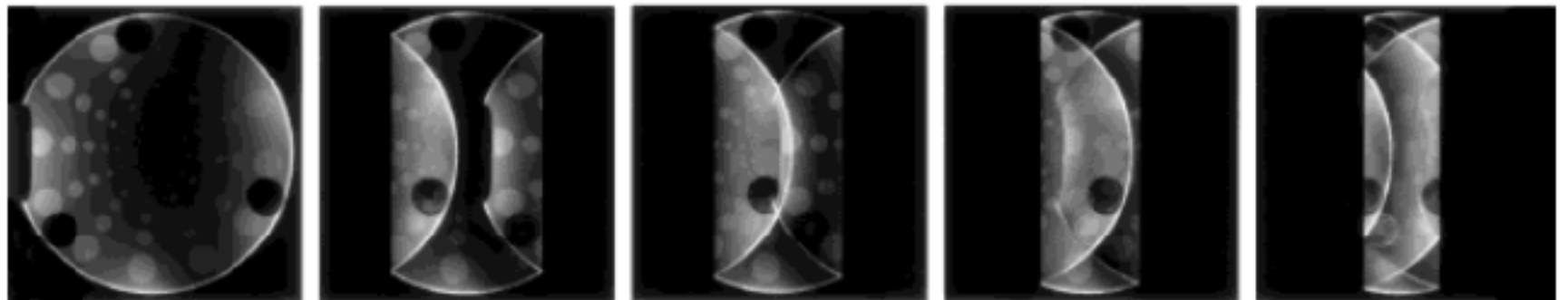
g-map



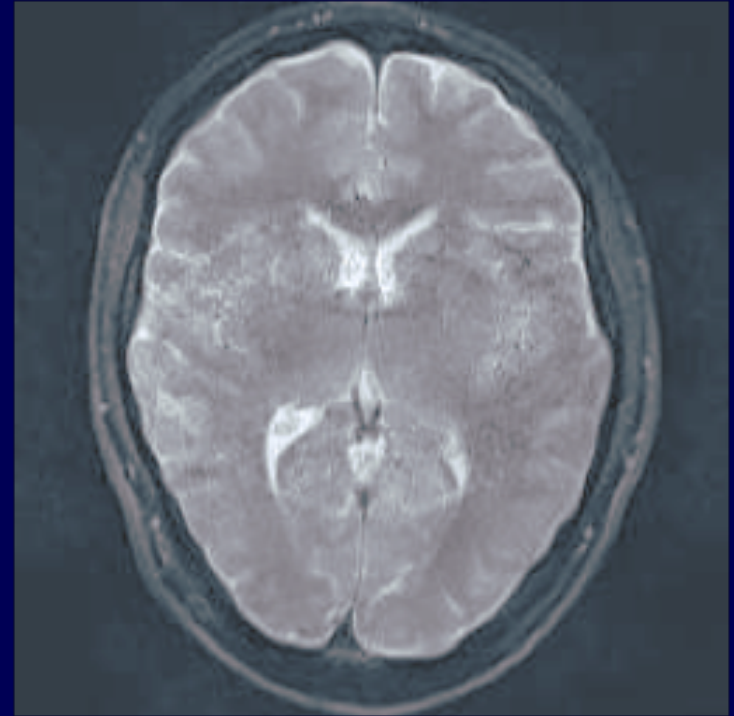
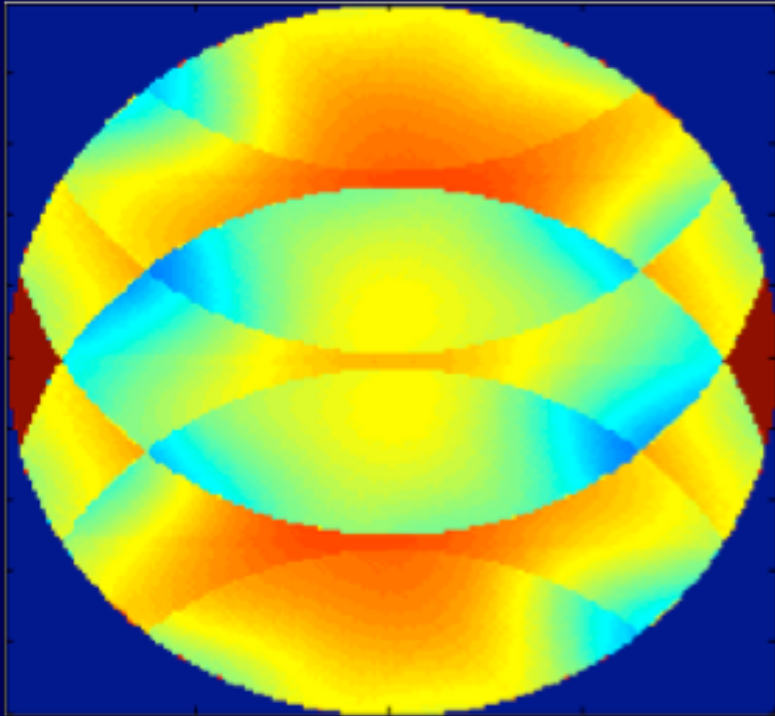
SENSE



aliased



1/g-factor map & Rate-4

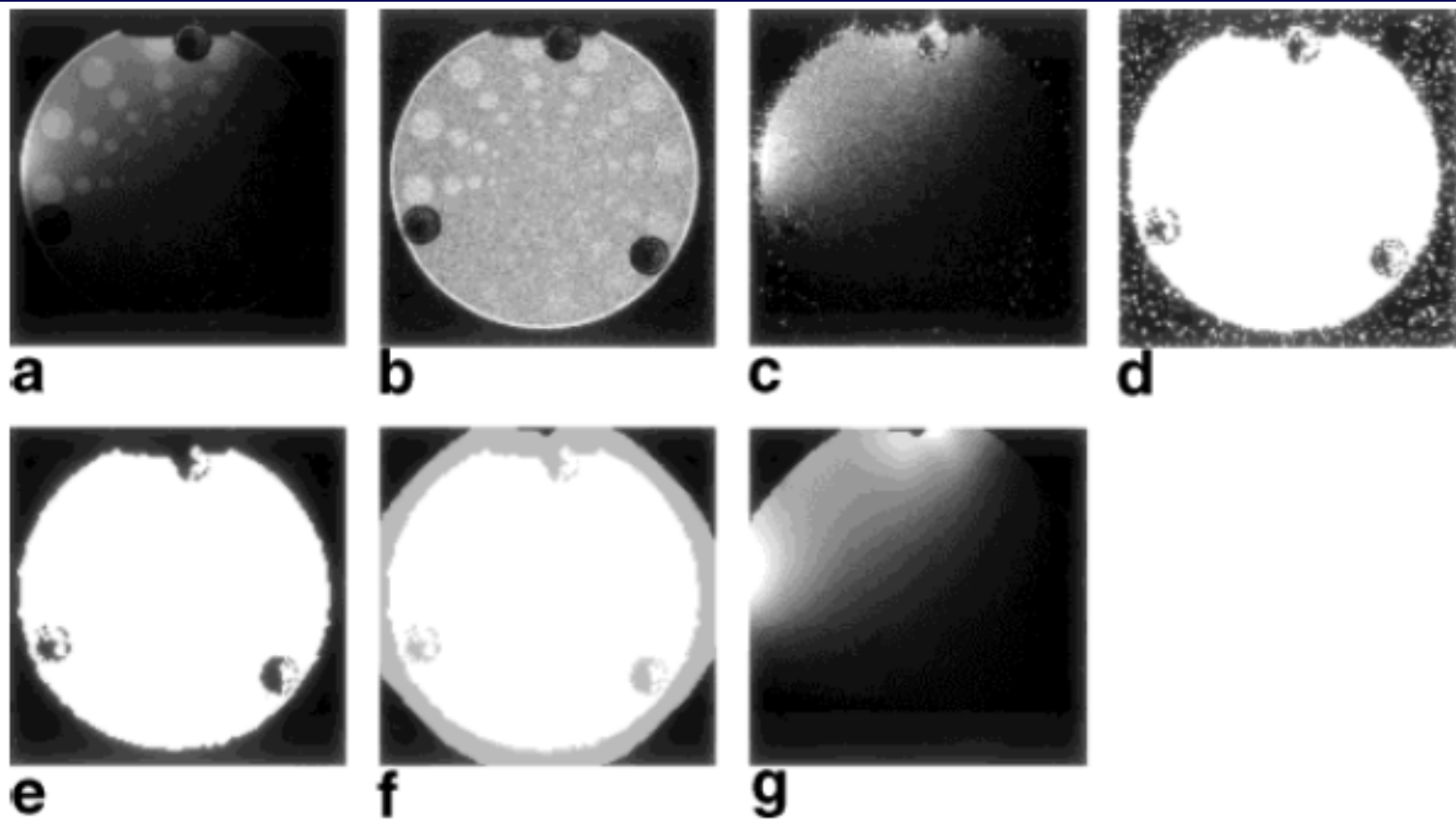


8-channel Head coil Rate-4 (tight FOV)

Outstanding Problems

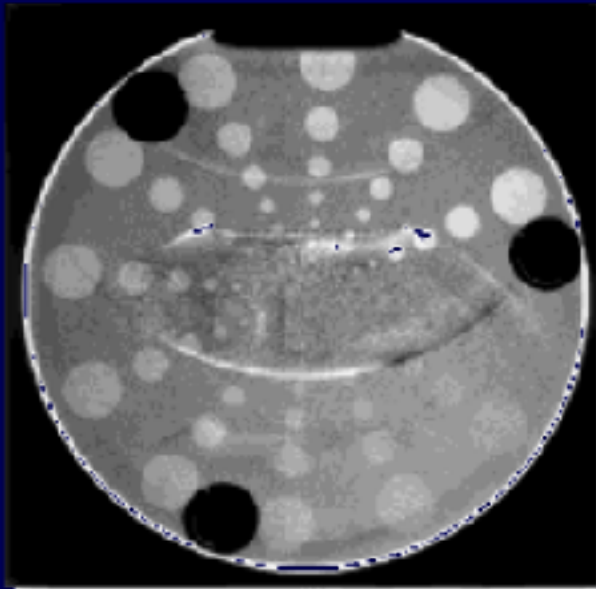
- SNR optimization
 - Coil design
 - Reconstruction algorithms
- Estimation of *true* coil sensitivities

Coil Sensitivity Estimation

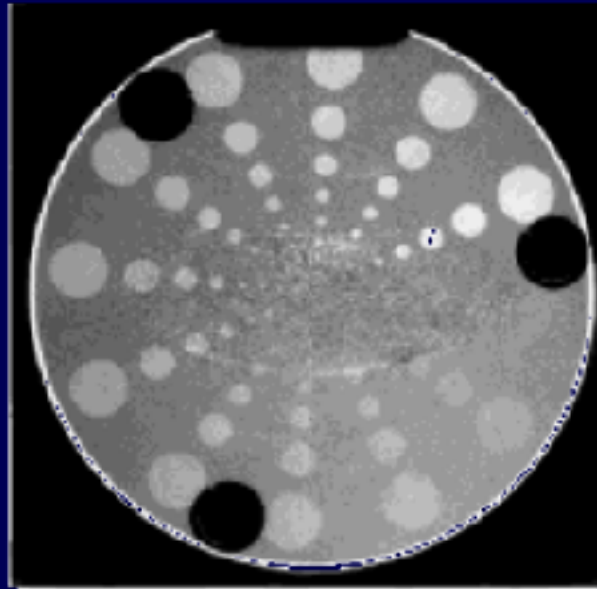


Dependence on coil sensitivity accuracy

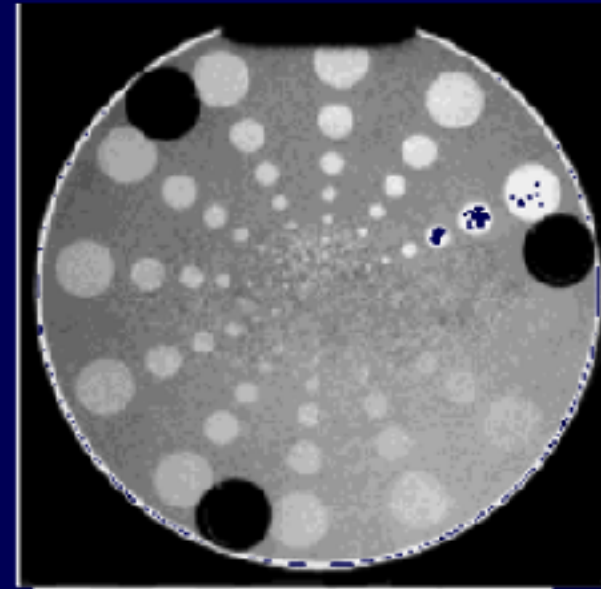
- Images reconstructed using coil sensitivity maps calculated using different order P of polynomial fitting



$P=0$



$P=1$



$P=2$

K-space based parallel imaging methods

Synthesizing spatial harmonics

$$S_\gamma(k_y) = \int_y C_\gamma(y) M(y) e^{-i2\pi k_y y} dy$$

IF

$$C^{comp}(y) = \sum_\gamma n_\gamma C_\gamma(y) = e^{-i2\pi\Delta k_y y}$$

THEN

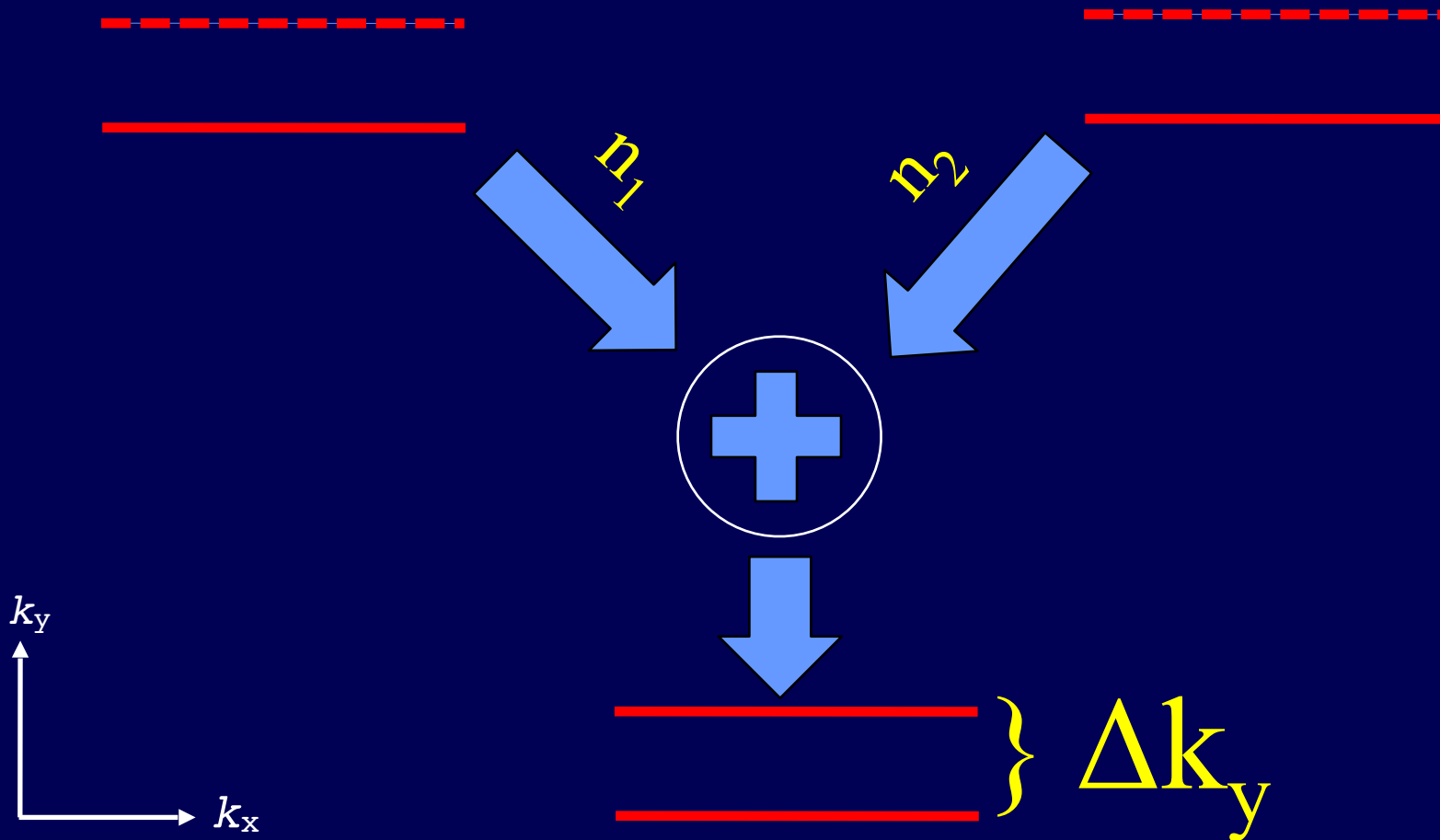
$$\begin{aligned} \sum_\gamma n_\gamma S_\gamma(k_y) &= \sum_\gamma n_\gamma \int_y C_\gamma(y) M(y) e^{-i2\pi k_y y} dy \\ &= \int_y \left(\sum_\gamma n_\gamma C_\gamma(y) \right) M(y) e^{-i2\pi k_y y} dy = \int_y M(y) e^{-i2\pi(k_y + \Delta k_y)y} dy \\ &= S(k_y + \Delta k_y) \end{aligned}$$

Use of Harmonics: Skipping k-space lines

$$\sum_{\gamma} n_{\gamma} S_{\gamma}(k_y) = S(k_y + \Delta k_y)$$

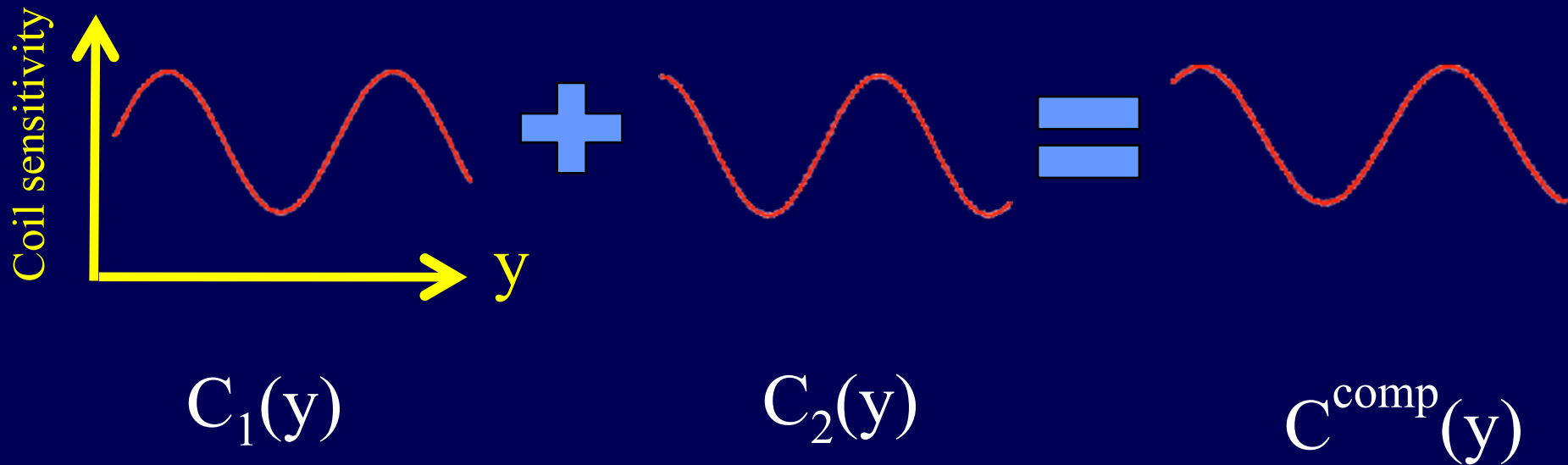
Coil 1

Coil 2

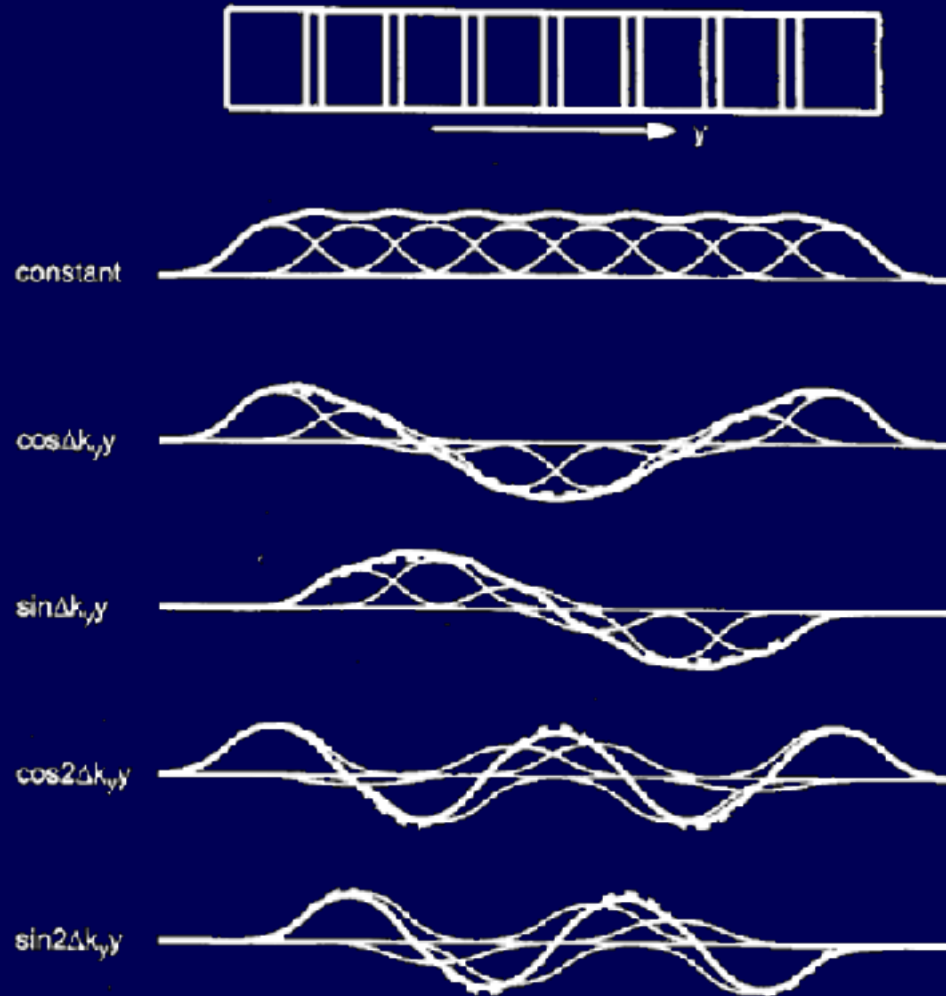


What frequency can we synthesize?

- Depends on the frequency component of coil sensitivities
- Extreme Example:



Spatial Harmonics



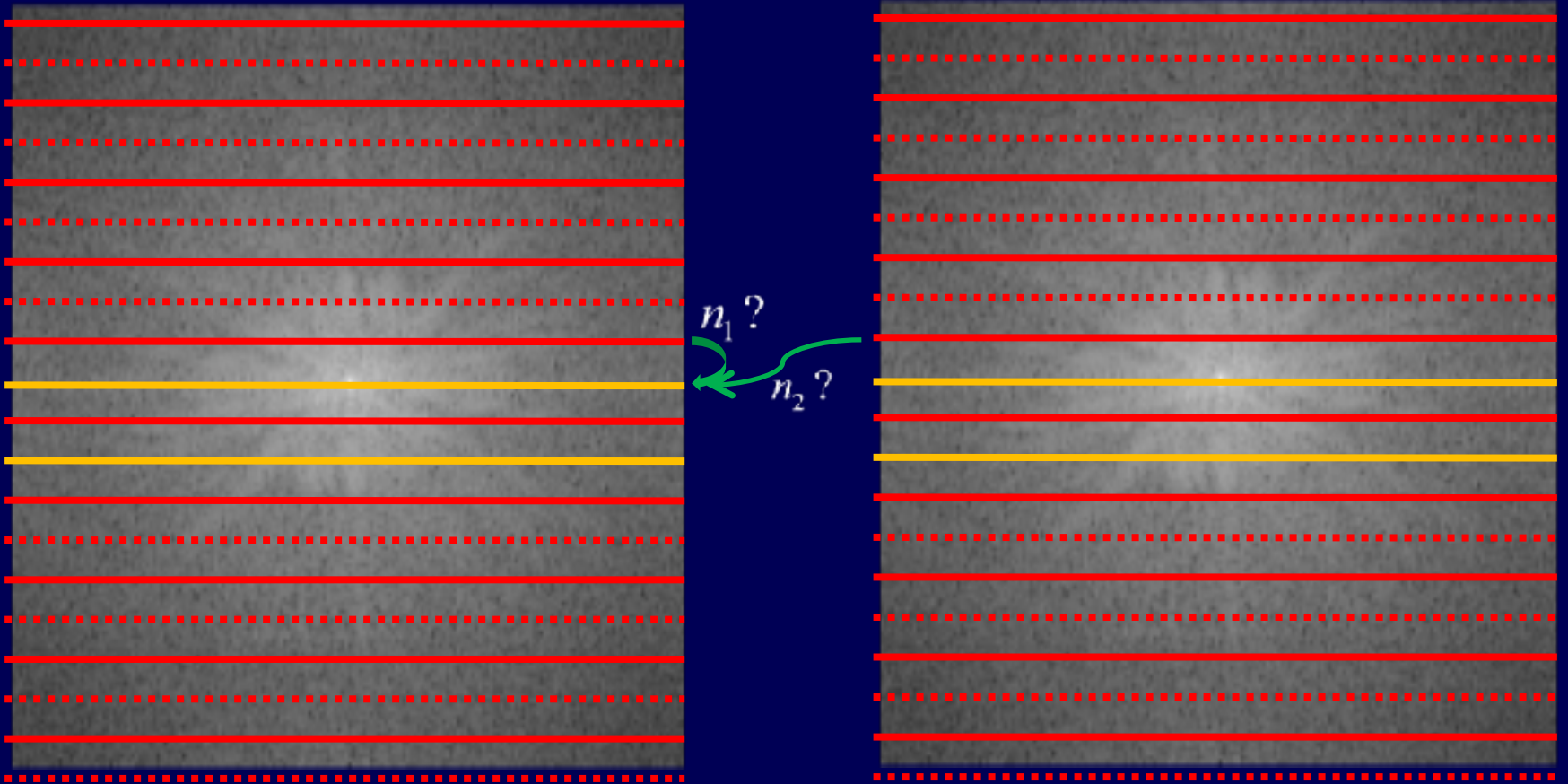
SMASH



Auto-Calibration

Coil 1

Coil 2

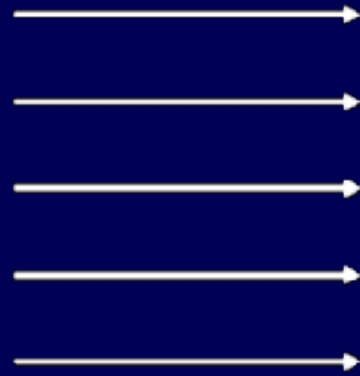


$$\sum_{\gamma} n_{\gamma} S_{\gamma} (k_y) = S(k_y + \Delta k_y)$$

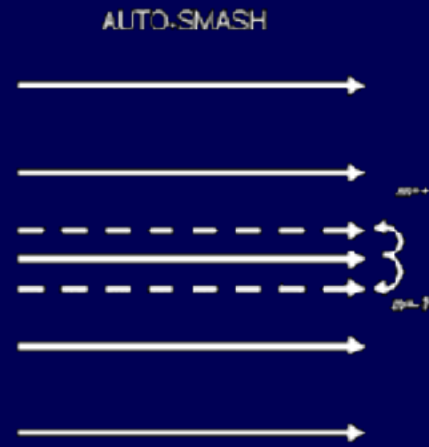
Variations of SMASH



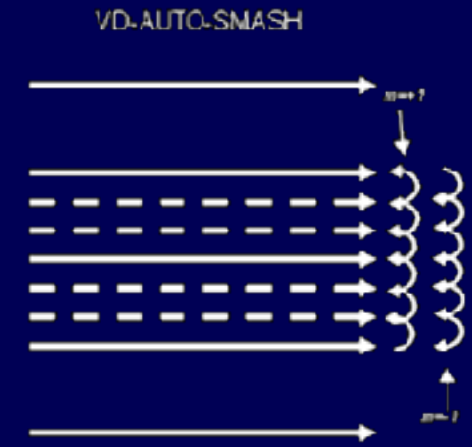
(a)



(b)



(c)



(d)

Comparison b/w SENSE and SMASH

- SMASH is a special case of SENSE
 - Spatial harmonics allow for reduction of encoding matrix
- SMASH does not require direct measurement of coil sensitivity
 - Auto-calibrating
- SENSE fails when $FOV < \text{Object size}$

Parallel Imaging Summary

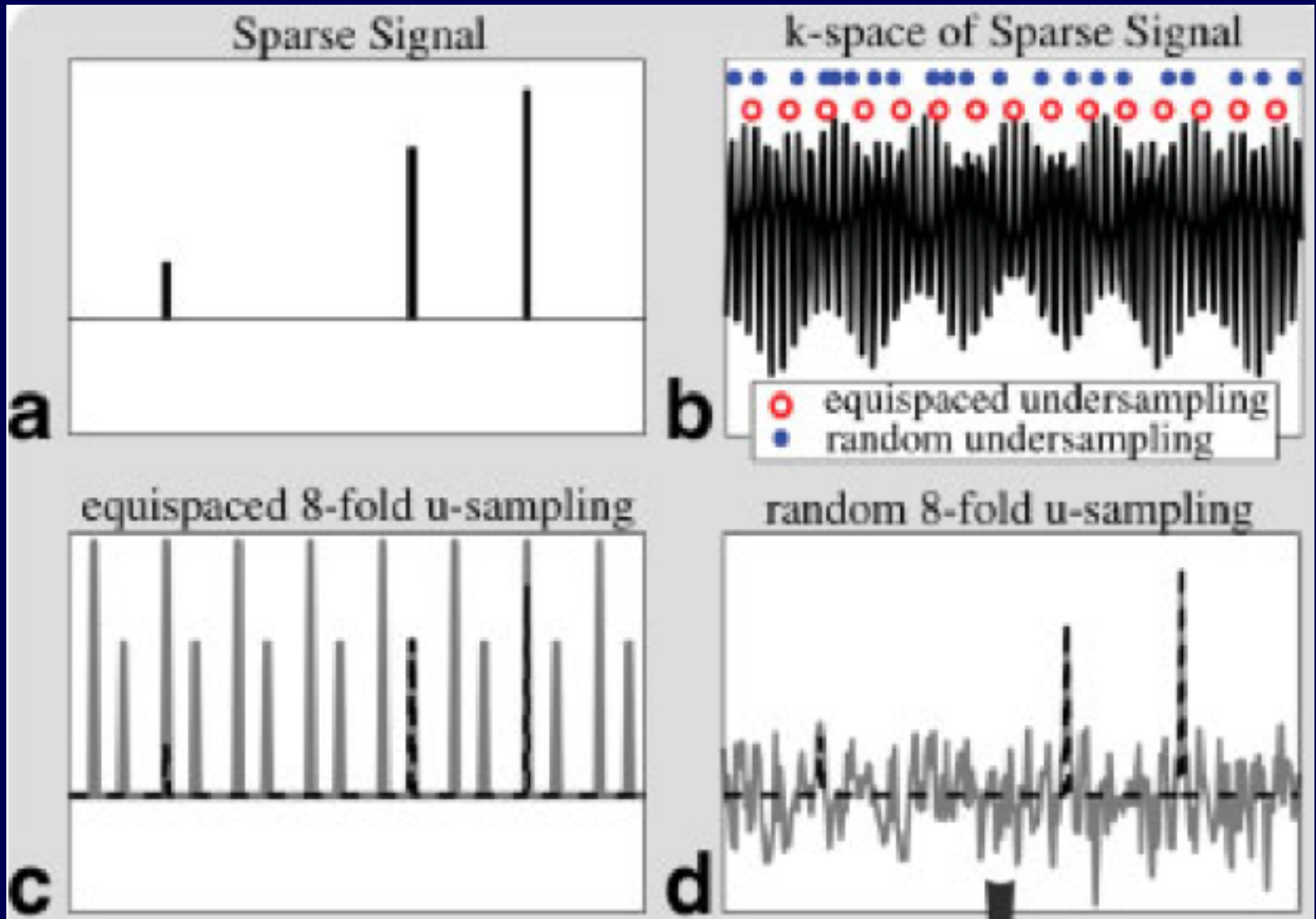
- Parallel imaging uses coil sensitivities to speed up MRI acquisition
- Cases for parallel imaging
 - Higher patient throughput, real-time imaging, imaging for interventions, motion suppression
- Cases against parallel imaging
 - SNR starving applications, imaging coil map problems

Compressed Sensing MRI

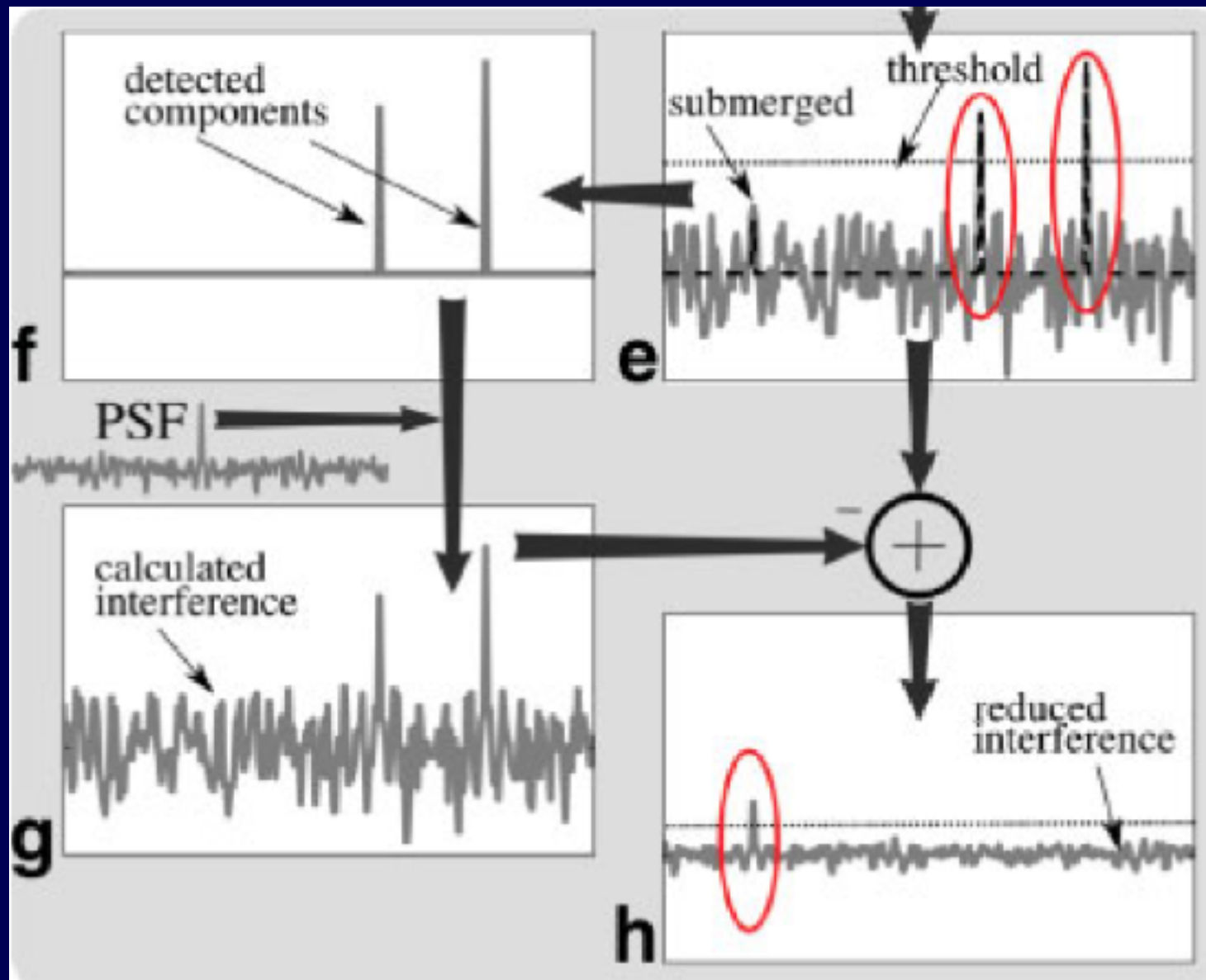
- CS is a method complimentary to parallel imaging to speed up image acquisitions
- Two requirements
 - Sparsity in a transform domain
 - Random under-sampling

-
- To the board...

Introduction to CS



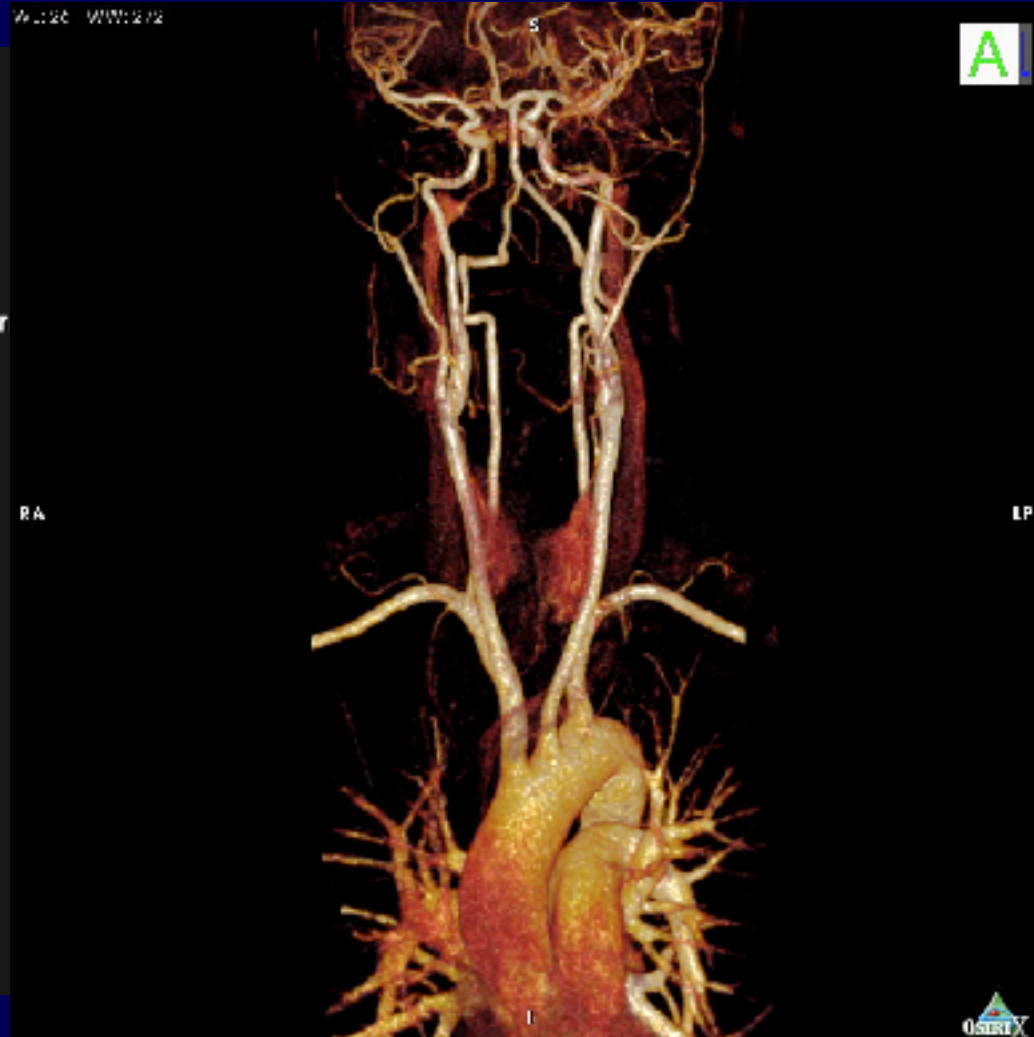
Introduction to CS



Types of Sparsity

- In image domain
 - CE-MR Angiography
- In temporal domain
 - cine cardiac MRI
- In both temporal and image domain
 - Dynamic CE-MRA
 - DCE perfusion
- ...

Sparsity in MRA images



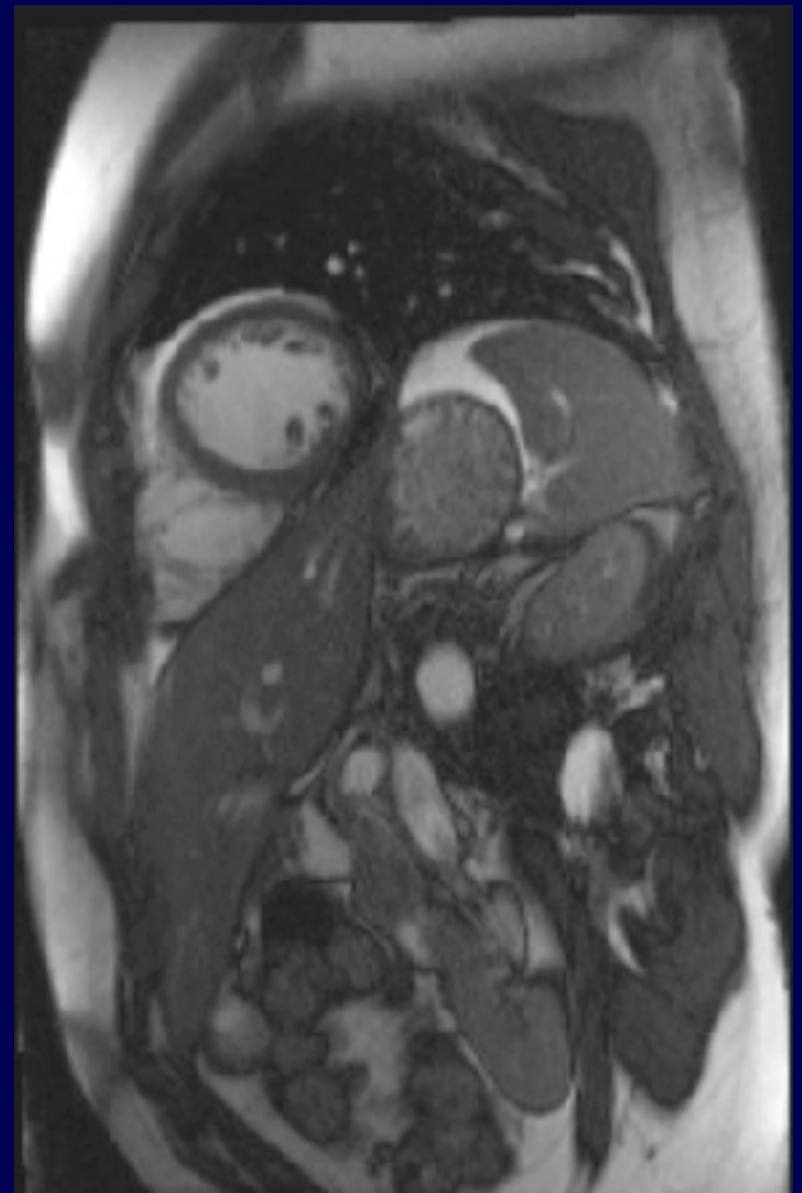
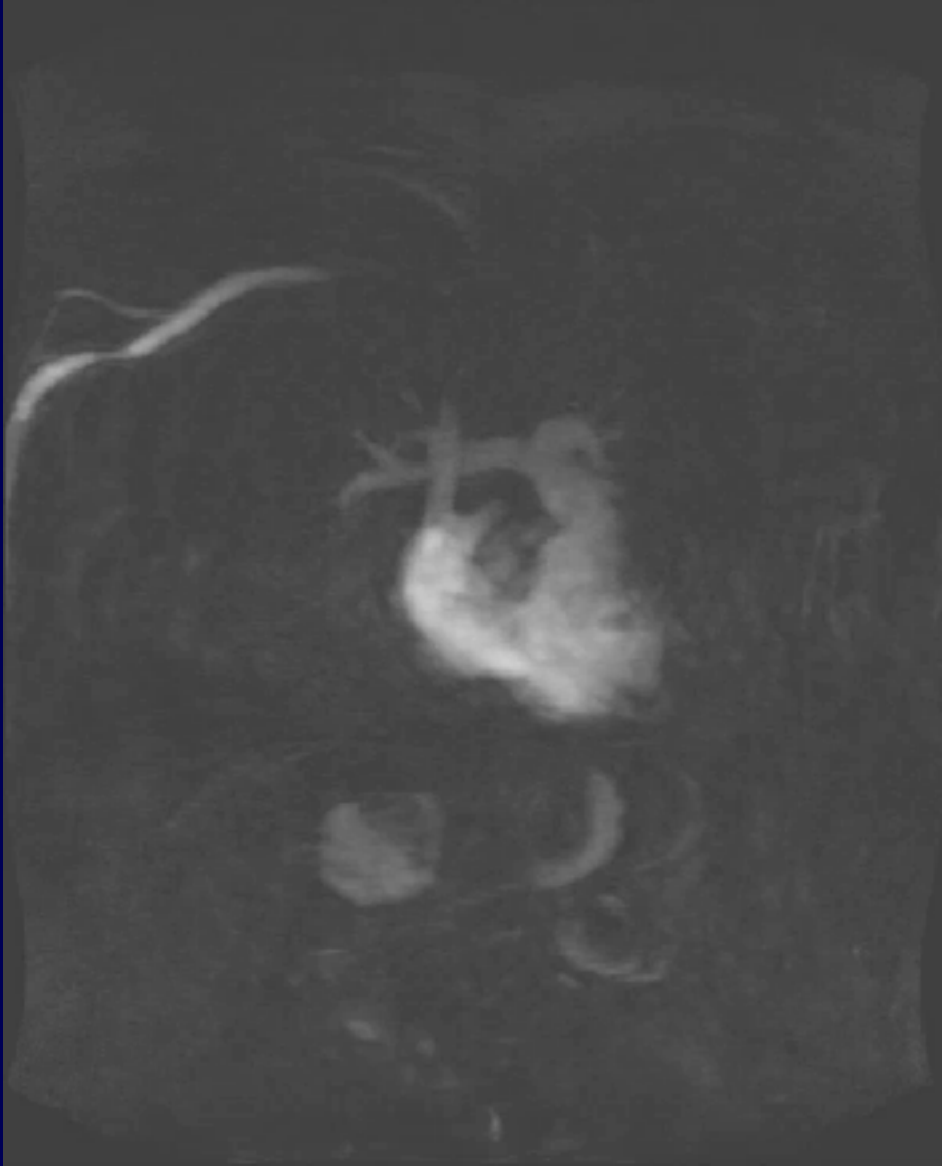
DCE MRA and Perfusion

- Background Subtraction before CS
 - Enhanced sparsity, higher temp. resol.

Systole $-$ Diastole $=$ Diff.



Sparsity in Time



Questions?

- Peng Hu, Ph.D.
- 300 Medical Plaza B119
- 310 267 6838
- penghu@mednet.ucla.edu
- <http://mrrl.ucla.edu/meet-our-team/hu-lab/>

